

## Machine Learning Unsupervised Methods Part 3

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## Chapter 7

**Clustering** 

#### Clustering



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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine Clustering is one of the most popular unsupervised techniques

Clusters in the data are regions where observations group together  $\rightarrow$  regions of high data density

clusters may correspond to a prototype from which observations are obtained via noise perturbations

Clustering extracts structures and can identify new data classes

important application of clustering: data visualization

observations are represented by prototypes: vector quantization

#### **Mixture Models**



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Component j out of l components has parameters like location  $\mu_j$  and width or shape  $\Sigma_j$ . It has in every case a weight  $w_j$  that gives the local probability mass.

generative framework:  $w_j$  is the probability p(j) of choosing component j, which has density  $p(\boldsymbol{x} \mid j, \boldsymbol{\theta}_j)$ , where  $\boldsymbol{\theta}_j$  summarizes the parameters of component j

 $\boldsymbol{\theta}$  summarize all parameters, which gives the generative model  $p(\boldsymbol{x} \mid \boldsymbol{\theta}) = \sum_{j=1}^{l} p(j) \ p(\boldsymbol{x} \mid j, \boldsymbol{\theta}_j)$ 

#### **Mixture Models**



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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine For clustering, Bayes' formula can be used:

$$p(j \mid \boldsymbol{x}, \boldsymbol{\theta}) = \frac{p(\boldsymbol{x} \mid j, \boldsymbol{\theta}_j) \ p(j)}{p(\boldsymbol{x} \mid \boldsymbol{\theta})}$$

Observation  $\pmb{x}$  is assigned to the component j with largest posterior  $p(j \mid \pmb{x}, \pmb{\theta})$ 

Before an observation was seen, each component or cluster has the prior probability; after observing data some clusters may be more or less probable of having produced the data, therefore the prior probability changes to the posterior.

Mixture components can be Poissons, or negative Binomials as used at our institute for analyzing sequencing data.

#### **Optimizing Mixture Models**



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log-likelihood 
$$\ln \mathcal{L} = \sum_{i=1}^{n} \ln p(\boldsymbol{x}_i \mid \boldsymbol{\theta})$$

derivative with respect to parameters  $oldsymbol{ heta}_j$  of component j is

$$\frac{\partial}{\partial \boldsymbol{\theta}_j} \ln \mathcal{L} = \sum_{i=1}^n \frac{1}{p(\boldsymbol{x}_i \mid \boldsymbol{\theta})} \sum_{k=1}^l p(k) \; \frac{\partial}{\partial \boldsymbol{\theta}_j} p(\boldsymbol{x}_i \mid k, \boldsymbol{\theta}_k) = \sum_{i=1}^n p(j \mid \boldsymbol{x}_i, \boldsymbol{\theta}_j) \frac{\partial}{\partial \boldsymbol{\theta}_j} \ln p(\boldsymbol{x}_i \mid j, \boldsymbol{\theta}_j)$$

we used Bayes' formula

$$p(j \mid \boldsymbol{x}_i, \boldsymbol{ heta}_j) = rac{p(\boldsymbol{x}_i \mid j, \boldsymbol{ heta}_j) \ p(j)}{p(\boldsymbol{x}_i \mid \boldsymbol{ heta})}$$

The derivative of the log-likelihood of the model with respect to the parameters of the j-th component:

posterior expectation of the derivative of the log-likelihood of component  $\boldsymbol{j}$ 

#### **Mixture of Gaussians**



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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine We will now consider mixture of Gaussian (MoG):  $\boldsymbol{\theta}_j = (\boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j)$  $p(\boldsymbol{x}_i \mid j, \boldsymbol{\theta}_j) = p(\boldsymbol{x}_i \mid j, \boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j) \sim \mathcal{N}(\boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j)$ 

$$egin{array}{rll} p(oldsymbol{x} \mid oldsymbol{ heta}) &=& \sum_{j=1}^{l} w_j \; \mathcal{N}\left(oldsymbol{\mu}_j \;, \; oldsymbol{\Sigma}_j
ight) \ &\sum_{j=1}^{l} w_j \;=\; 1 \;, \qquad w_j \; \geq \; 0 \end{array}$$

$$\mathcal{N}\left(oldsymbol{\mu}_{j} \;,\; oldsymbol{\Sigma}_{j}
ight)\left(oldsymbol{x}
ight) \;=\; \left(2\pi
ight)^{-m/2}\left|oldsymbol{\Sigma}_{j}
ight|^{-1/2}\exp\left(-rac{1}{2}\;\left(oldsymbol{x}\;-\;oldsymbol{\mu}_{j}
ight)^{T}\;oldsymbol{\Sigma}_{j}^{-1}\left(oldsymbol{x}\;-\;oldsymbol{\mu}_{j}
ight)
ight)$$

Exponential distributions like the Gaussians are convenient because the logarithm inverts the exponential function:

 $\ln p(\boldsymbol{x} \mid j, \boldsymbol{\mu}_{j}, \boldsymbol{\Sigma}_{j}) = -\frac{m}{2} \ln (2\pi) - \frac{1}{2} \ln |\boldsymbol{\Sigma}_{j}| - \frac{1}{2} (\boldsymbol{x} - \boldsymbol{\mu}_{j})^{T} \boldsymbol{\Sigma}_{j}^{-1} (\boldsymbol{x} - \boldsymbol{\mu}_{j})$ derivatives

$$\frac{\partial}{\partial \boldsymbol{\mu}_j} \ln p(\boldsymbol{x} \mid j, \boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j) = \boldsymbol{\Sigma}_j^{-1} (\boldsymbol{x} - \boldsymbol{\mu}_j)$$
$$\frac{\partial}{\partial \boldsymbol{\Sigma}_j} \ln p(\boldsymbol{x} \mid j, \boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j) = \frac{1}{2} \left( \boldsymbol{\Sigma}_j^T \right)^{-1} + \frac{1}{2} \boldsymbol{\Sigma}_j^{-T} (\boldsymbol{x} - \boldsymbol{\mu}_j) \left( \boldsymbol{x} - \boldsymbol{\mu}_j \right)^T \boldsymbol{\Sigma}_j^{-T}$$

#### **Mixture of Gaussians**



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#### EM-algorithm:

#### E-step:

$$p(j \mid oldsymbol{x}_i, oldsymbol{\mu}_j, oldsymbol{\Sigma}_j) \; = \; rac{w_j \; \mathcal{N}\left(oldsymbol{\mu}_j \;, \; oldsymbol{\Sigma}_j
ight)\left(oldsymbol{x}_i
ight)}{\sum_{t=1}^l w_t \; \mathcal{N}\left(oldsymbol{\mu}_t \;, \; oldsymbol{\Sigma}_t
ight)\left(oldsymbol{x}_i
ight)}$$

M-step:

$$\begin{split} \boldsymbol{w}_{j}^{\text{new}} &= \frac{1}{n} \sum_{i=1}^{n} p(j \mid \boldsymbol{x}_{i}, \boldsymbol{\mu}_{j}, \boldsymbol{\Sigma}_{j}) \\ \boldsymbol{\mu}_{j}^{\text{new}} &= \frac{\sum_{i=1}^{n} p(j \mid \boldsymbol{x}_{i}, \boldsymbol{\mu}_{j}, \boldsymbol{\Sigma}_{j}) \boldsymbol{x}_{i}}{\sum_{i=1}^{n} p(j \mid \boldsymbol{x}_{i}, \boldsymbol{\mu}_{j}, \boldsymbol{\Sigma}_{j})} \\ \boldsymbol{\Sigma}_{j}^{\text{new}} &= \frac{\sum_{i=1}^{n} p(j \mid \boldsymbol{x}_{i}, \boldsymbol{\mu}_{j}, \boldsymbol{\Sigma}_{j}) (\boldsymbol{x}_{i} - \boldsymbol{\mu}_{j}) (\boldsymbol{x}_{i} - \boldsymbol{\mu}_{j})^{T}}{\sum_{i=1}^{n} p(j \mid \boldsymbol{x}_{i}, \boldsymbol{\mu}_{j}, \boldsymbol{\Sigma}_{j})} \end{split}$$

#### **Mixture of Gaussians: MAP**

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- proper prior for  $\Sigma_j$ : Wishart density  $\mathcal{W}(\Sigma^{-1} \mid \alpha, \Psi)$
- proper prior for weights  $w_j$ : Dirichlet density  $\mathcal{D}(\boldsymbol{w} \mid \gamma)$
- proper prior for means  $oldsymbol{\mu}_j$ : Gaussian density  $\mathcal{N}\left(oldsymbol{\mu} \mid oldsymbol{
  u}, \eta^{-1}oldsymbol{\Sigma}
  ight)$

$$\begin{split} \mathcal{W}(\boldsymbol{\Sigma}^{-1} \mid \boldsymbol{\alpha}, \boldsymbol{\Psi}) &= c(\boldsymbol{\alpha}, \boldsymbol{\Psi}) \, \left| \boldsymbol{\Sigma}^{-1} \right|^{\boldsymbol{\alpha} - (m+1)/2} \, \exp\left(-\operatorname{tr}\left(\boldsymbol{\Psi} \, \boldsymbol{\Sigma}^{-1}\right)\right) \\ \mathcal{D}(\boldsymbol{w} \mid \boldsymbol{\gamma}) &= c(\boldsymbol{\gamma}) \, \prod_{j=1}^{l} w_{j}^{\boldsymbol{\gamma} - 1} \\ \mathcal{N}\left(\boldsymbol{\mu} \mid \boldsymbol{\nu}, \eta^{-1} \boldsymbol{\Sigma}\right) \, = \, \left(2\pi\right)^{-m/2} \left| \eta^{-1} \, \boldsymbol{\Sigma}_{j} \right|^{-1/2} \exp\left(-\frac{\eta}{2} \, \left(\boldsymbol{\mu} \, - \, \boldsymbol{\nu}\right)^{T} \, \boldsymbol{\Sigma}_{j}^{-1} \left(\boldsymbol{\mu} \, - \, \boldsymbol{\nu}\right)\right) \end{split}$$

normalizing constants:  $\alpha > (m-1)/2, c(\gamma), c(\alpha, \Psi)$ 

"tr" is the trace operator

#### **Mixture of Gaussians: MAP and EM**

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E-step:

$$p(j \mid \boldsymbol{x}_i, \boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j) = \frac{w_j \ \mathcal{N}(\boldsymbol{\mu}_j \ , \ \boldsymbol{\Sigma}_j)(\boldsymbol{x}_i)}{\sum_{t=1}^l w_t \ \mathcal{N}(\boldsymbol{\mu}_t \ , \ \boldsymbol{\Sigma}_t)(\boldsymbol{x}_i)}$$

M-step:

$$w_{j}^{\text{new}} = \frac{\sum_{i=1}^{n} p(j \mid \boldsymbol{x}_{i}, \boldsymbol{\mu}_{j}, \boldsymbol{\Sigma}_{j}) + \gamma - 1}{n + l (\gamma - 1)}$$

$$\boldsymbol{\mu}_{j}^{\text{new}} = \frac{\sum_{i=1}^{n} p(j \mid \boldsymbol{x}_{i}, \boldsymbol{\mu}_{j}, \boldsymbol{\Sigma}_{j}) \boldsymbol{x}_{i} + \eta \boldsymbol{\nu}_{j}}{\sum_{i=1}^{n} p(j \mid \boldsymbol{x}_{i}, \boldsymbol{\mu}_{j}, \boldsymbol{\Sigma}_{j}) + \eta}$$

$$\boldsymbol{\Sigma}_{j}^{\text{new}} = \left(\sum_{i=1}^{n} p(j \mid \boldsymbol{x}_{i}, \boldsymbol{\mu}_{j}, \boldsymbol{\Sigma}_{j}) (\boldsymbol{x}_{i} - \boldsymbol{\mu}_{j}) (\boldsymbol{x}_{i} - \boldsymbol{\mu}_{j})^{T} + \eta (\boldsymbol{\nu}_{j} - \boldsymbol{\mu}_{j}) (\boldsymbol{\nu}_{j} - \boldsymbol{\mu}_{j})^{T} + 2 \boldsymbol{\Psi}\right)$$

$$\left(\sum_{i=1}^{n} p(j \mid \boldsymbol{x}_{i}, \boldsymbol{\mu}_{j}, \boldsymbol{\Sigma}_{j}) + 2 \alpha - m\right)^{-1}$$





#### Mixture of Gaussians: Derivative of MAP EM

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Constraints: 
$$\sum_{j=1}^{l} w_j^{\text{new}} = 1$$

Lagrangian for the constrained optimization problem for the  $w_i$ :

$$L = \sum_{i=1}^{n} \sum_{j=1}^{l} p(j \mid \boldsymbol{x}_i, \boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j) \ln w_j^{\text{new}} + \ln \mathcal{D}(\boldsymbol{w} \mid \gamma) - \lambda \left( \sum_{j=1}^{l} w_j^{\text{new}} - 1 \right)$$

Setting the derivative to zero:

$$\frac{\partial L}{\partial w_j} = \sum_{i=1}^n p(j \mid \boldsymbol{x}_i, \boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j) \ \left(w_j^{\text{new}}\right)^{-1} + (\gamma - 1) \ \left(w_j^{\text{new}}\right)^{-1} - \lambda = 0$$

$$\sum_{i=1}^n p(j \mid \boldsymbol{x}_i, \boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j) \ + (\gamma - 1) \ = \lambda \ w_j^{\text{new}}$$
Summing over  $j$ :
$$\sum_{i=1}^n \sum_{j=1}^l p(j \mid \boldsymbol{x}_i, \boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j) \ + l \ (\gamma - 1) \ = \lambda \ \sum_{j=1}^l w_j^{\text{new}}$$

$$n \ + l \ (\gamma - 1) \ = \lambda$$
We obtain
$$w_j^{\text{new}} = \frac{\sum_{i=1}^n p(j \mid \boldsymbol{x}_i, \boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j) \ + (\gamma - 1)}{n \ + l \ (\gamma - 1)}$$

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#### **Mixture of Gaussians: Derivative of MAP EM**



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10.3 Restricted Boltzmann Machine Derivatives of the posterior with respect to parameters of mixture components are set to zero:

$$\frac{1}{p_{j}} = \sum_{i=1}^{n} p(j \mid \boldsymbol{x}_{i}, \boldsymbol{\mu}_{j}, \boldsymbol{\Sigma}_{j}) \ \boldsymbol{\Sigma}_{j}^{-1} \ (\boldsymbol{x}_{i} - \boldsymbol{\mu}_{j}) + \eta \ \boldsymbol{\Sigma}_{j}^{-1} \ (\boldsymbol{\nu}_{j} - \boldsymbol{\mu}_{j}) = 0$$

gradient with respect to  $\Sigma_i^{-1}$  must be zero, too:

$$\frac{\partial L}{\partial \Sigma_j} = \frac{\partial L}{\partial \Sigma_j^{-1}} \frac{\partial \Sigma_j^{-1}}{\partial \Sigma_j} = -\Sigma_j^{-2} \frac{\partial L}{\partial \Sigma_j^{-1}}$$

We obtain

$$\frac{\partial L}{\partial \boldsymbol{\Sigma}_j^{-1}} = \frac{1}{2} \sum_{i=1}^n p(j \mid \boldsymbol{x}_i, \boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j) \left( \boldsymbol{\Sigma}_j - (\boldsymbol{x}_i - \boldsymbol{\mu}_j) (\boldsymbol{x}_i - \boldsymbol{\mu}_j)^T \right) + \frac{1}{2} \left( \boldsymbol{\Sigma}_j - \eta (\boldsymbol{\nu}_j - \boldsymbol{\mu}_j) (\boldsymbol{\nu}_j - \boldsymbol{\mu}_j)^T \right) + \boldsymbol{\Sigma}_j (\alpha - (m + 1)/2) - \boldsymbol{\Psi} = 0$$

where we used 
$$rac{\partial \ln |m{U}|}{\partial m{U}} = m{U}^{-1}$$
 for  $m{U} = m{\Sigma}_j^{-1}$ 

#### **Mixture of Gaussians: MAP Hyperparameters**

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Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine Default hyperparameters:

 $\alpha = \frac{m}{2}$   $\Psi = \frac{1}{2}I \text{ OR } \Psi = \frac{1}{2}\text{covar}(x)$   $\gamma = 1$   $\eta = 0$  $\nu_j = \text{mean}(x)$ 

A prior on the mean is in most cases not useful except a preferred region is known.

The posterior  $p(j | \boldsymbol{x}_i, \boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j)$  can be used for clustering: data belongs to the cluster for which the posterior is largest.

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**Mixture of Poissons** 

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Mixture of Poissons with count data x :  $p(x) = \sum w_j P(x; \lambda_j)$ j=1P is the probability mass function of the Poisson distribution:

$$\mathrm{P}(x;\lambda) = \frac{1}{x!} e^{-\lambda} \lambda^x$$

Bayes framework for model selection:

$$oldsymbol{w} = (w_1, \dots, w_l) \ oldsymbol{\lambda} = (\lambda_1, \dots, \lambda_l)$$

posterior: 
$$p(\boldsymbol{w}, \boldsymbol{\lambda} \mid x) = \frac{p(x \mid \boldsymbol{w}, \boldsymbol{\lambda}) \ p(\boldsymbol{w}) \ p(\boldsymbol{\lambda})}{\int p(x \mid \boldsymbol{w}, \boldsymbol{\lambda}) \ p(\boldsymbol{w}) \ p(\boldsymbol{\lambda}) \ d\boldsymbol{w} \ d\boldsymbol{\lambda}}$$

#### Machine





Dirichlet prior  $\boldsymbol{w}^l = (w_2, \dots, w_l)$   $w_1 = 1 - \sum_{j=2}^l w_j$  $p(\boldsymbol{w}) = D(\boldsymbol{w}^l; \boldsymbol{\gamma}) = b(\boldsymbol{\gamma}) \prod_{j=1}^l w_j^{\gamma_j - 1}$ 

Each component  $w_j$  is distributed according to a beta distribution:

 $mean(w_j) = \frac{\gamma_j}{\gamma_s}$  $mode(w_j) = \frac{\gamma_j - 1}{\gamma_s - l}$  $var(w_j) = \frac{\gamma_j (\gamma_s - \gamma_j)}{\gamma_s^2 (\gamma_s + 1)}$  $\gamma_s = \sum_{i=1}^l \gamma_i$ 

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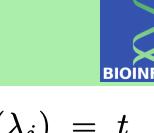
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posterior of the model parameters:

$$p(\boldsymbol{w}, \boldsymbol{\lambda} \mid x) = \frac{p(x \mid \boldsymbol{w}, \boldsymbol{\lambda}) \ p(\boldsymbol{w}) \ p(\boldsymbol{\lambda})}{\int p(x \mid \boldsymbol{w}, \boldsymbol{\lambda}) \ p(\boldsymbol{w}) \ p(\boldsymbol{\lambda}) \ d\boldsymbol{w} \ d\boldsymbol{\lambda}} = \frac{p(x \mid \boldsymbol{w}, \boldsymbol{\lambda}) \ p(\boldsymbol{w})}{\int p(x \mid \boldsymbol{w}, \boldsymbol{\lambda}) \ p(\boldsymbol{w}) \ d\boldsymbol{w} \ d\boldsymbol{\lambda}}$$
$$= \frac{1}{c(x)} \ p(x \mid \boldsymbol{w}, \boldsymbol{\lambda}) \ p(\boldsymbol{w})$$

where c(x) is independent of the model parameters



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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine upper bound on log posterior with new variables and one data point  $\hat{w}_j, \sum_{j=1}^l \hat{w}_j = 1$   $-\log p(w, \lambda \mid x) = -\log (p(x \mid w, \lambda) p(w) / c(x)) = -\log \sum_{j=1}^l w_j P(x; \lambda_j) - \log p(w) + \log(c(x))$   $= -\log \sum_{j=1}^l \frac{\hat{w}_j}{\hat{w}_j} w_j P(x; \lambda_j) - \log p(w) + \log(c(x)) \le -\sum_{j=1}^l \hat{w}_j \log \frac{w_j P(x; \lambda_j)}{\hat{w}_j} - \log p(w) + \log(c(x))$  $= -\sum_{j=1}^l \hat{w}_j \log (w_j P(x; \lambda_j)) - \log p(w) + \sum_{j=1}^l \hat{w}_j \log \hat{w}_j + \log(c(x))$ 

where we applied Jensen's inequality and for

$$\hat{w}_j = p(j \mid x, \boldsymbol{w}, \boldsymbol{\lambda}) = rac{w_j P(x; \lambda_j)}{p(x \mid \boldsymbol{w}, \boldsymbol{\lambda})}$$
 we obtain

 $\log \frac{w_j P(x; \lambda_j)}{\hat{w}_j} = \log p(x \mid \boldsymbol{w}, \boldsymbol{\lambda})$  and the inequality becomes an equality





C

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Count data set: 
$$\{x_1,\ldots,x_n\}$$

Component posterior for component j and count  $x_i$ :

$$w_{ji} = p(j \mid x_i, \boldsymbol{w}, \boldsymbol{\lambda}) = rac{p(j) \ p(x_i \mid j, \boldsymbol{w}, \boldsymbol{\lambda})}{p(x_i \mid \boldsymbol{w}, \boldsymbol{\lambda})} = rac{w_j \ \mathrm{P}(x_i; \lambda_j)}{p(x_i \mid \boldsymbol{w}, \boldsymbol{\lambda})}$$

We introduce for each  $x_i$  variables  $\hat{w}_{ji}, \ \sum_{j=1}^l \hat{w}_{ji} = 1$  which

approximate  $p(j \mid \boldsymbol{w}, x_i, \boldsymbol{\lambda})$  and are independent of parameters

$$\hat{w}_{ji} = rac{w_j^{\mathrm{old}} \mathrm{P}(x_i; \lambda_j^{\mathrm{old}})}{p(x_i; \boldsymbol{w}^{\mathrm{old}}, \boldsymbol{\lambda}^{\mathrm{old}})}$$

for the estimation the actual parameters "old" are used instead of the optimal parameters



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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine upper bound B on the 1/n scaled negative log-posterior for all data:

$$B = -\frac{1}{n} \sum_{i=1}^{n} \sum_{j=1}^{l} \hat{w}_{ji} \log(w_j P(x; \lambda_j)) - \frac{1}{n} \log p(w) + \frac{1}{n} \sum_{i=1}^{n} \sum_{j=1}^{l} \hat{w}_{ji} \log \hat{w}_{ji} + \frac{1}{n} \sum_{i=1}^{n} \log c(x_i)$$



$$\begin{array}{ll} & \text{FClustering} \\ \text{7.1 Mkture Models} \\ \text{7.2 k.Means} \\ \text{7.3 k.Means} \\ \text{7.3 k.Means} \\ \text{7.4 kimilarity-Based} \\ \text{8 Biclustering} \\ \text{8.1 Types of Biclusters} \\ \text{8.2 Coverview Methods} \\ \text{8.3 FABIA \\ \text{8.4 Examples} \\ \text{9 Hidden Markov} \\ \text{Models} \\ \text{9.1 HMM Basics} \\ \text{9.1 HMM Basics} \\ \text{9.3 EW Baun-Welch} \\ \text{9.4 Witerby} \\ \text{9.5 Input Output HMM} \\ \text{9.7 Memory IOHMM} \\ \text{10 Boltzmann} \\ \text{Machines} \\ \text{10.2 Learning} \\ \text{10.3 Restricted} \\ \text{Boltzmann Machine} \\ \end{array}$$

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Summation over 
$$j$$
:  $1 + \frac{1}{n} (\gamma_s - l) = 
ho$ 

Inserting this expression:

$$-\frac{1}{n} \sum_{i=1}^{n} \hat{w}_{ji} - \frac{1}{n} (\gamma_j - 1) + \left(1 + \frac{1}{n} (\gamma_s - 1)\right) w_j = 0$$

$$w_j^{\text{new}} = \frac{\hat{w}_j + \frac{1}{n} (\gamma_j - 1)}{1 + \frac{1}{n} (\gamma_s - l)} \qquad \hat{w}_j = \frac{1}{n} \sum_{i=1}^n \hat{w}_{ji}$$

Note that:

$$w_j = p(j) = p(j \mid \boldsymbol{w}, \boldsymbol{\lambda}) = \int p(j, x \mid \boldsymbol{w}, \boldsymbol{\lambda}) \, dx = \int p(j \mid x, \boldsymbol{w}, \boldsymbol{\lambda}) \, p(x \mid \boldsymbol{w}, \boldsymbol{\lambda}) \, dx$$
$$= E_{p(x \mid \boldsymbol{w}, \boldsymbol{\lambda})}(p(j \mid x, \boldsymbol{w}, \boldsymbol{\lambda})) \approx \frac{1}{n} \sum_{i=1}^n p(j \mid x_i, \boldsymbol{w}, \boldsymbol{\lambda}) = \frac{1}{n} \sum_{i=1}^n w_{ji} = \hat{w}_j$$





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Optimizing 
$$\lambda_j$$
:  $\min_{\lambda_j} \left( -\frac{1}{n} \sum_{i=1}^n \sum_{j=1}^l \hat{w}_{ji} \log P(x;\lambda_j) \right)$ 

$$\log P(x_i; \lambda_j) = - \log(x_i!) - \lambda_j + x_i \log(\lambda_j)$$

the derivative of the objective with respect to  $\lambda_j$  is

$$- \; rac{1}{n} \; \sum_{i=1}^n \left( - \; 1 \; + \; rac{x_i}{\lambda_j} 
ight) \; \hat{w}_{ji}$$

Multiplying by  $\lambda_j$  and solving for it:

$$\lambda_{j}^{\text{new}} = \frac{\sum_{i=1}^{n} x_{i} \, \hat{w}_{ji}}{\sum_{i=1}^{n} \hat{w}_{ji}}$$



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Models

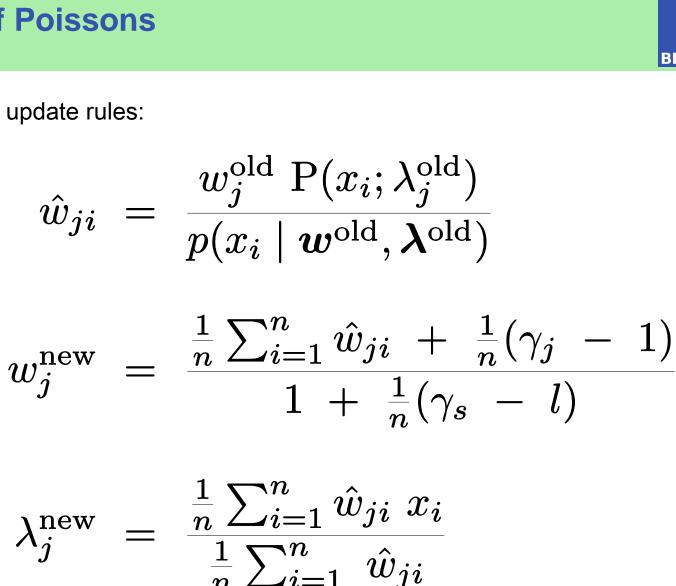
9.4 Viterby

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Machine Learning: Unsupervised Methods

### **Mixture of Gaussians: Initialization**

## BIOINF

#### initialization of the MoG:

- "em": first several low tolerance fast runs then a precise slow run
- "rnd": random initializations and pick the best
- "svd": singular value decomposition to find a good initialization

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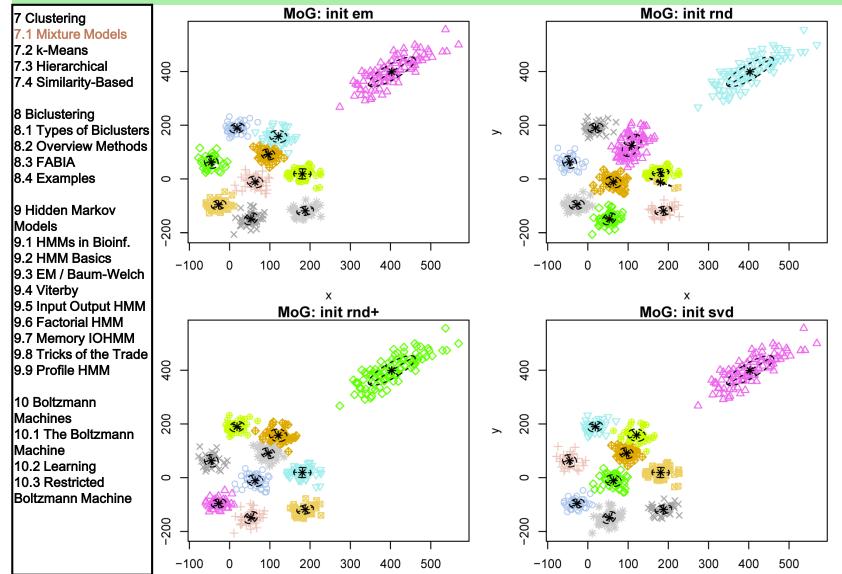
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Sepp Hochreiter

#### **Mixture of Gaussians: Constraints**



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MoG for the iris data set

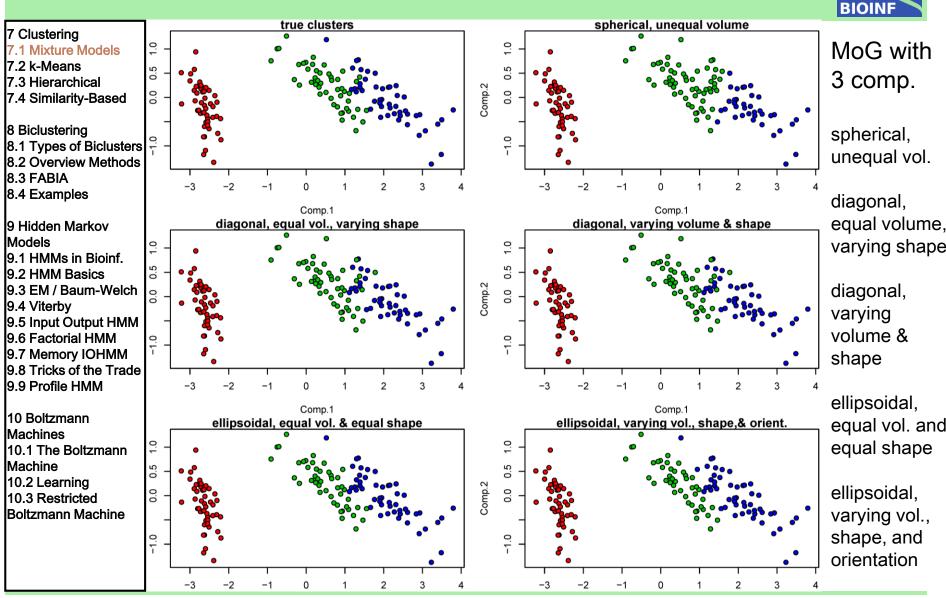
constraints on the parameters:

- "spherical": covariance matrix is a multiple of the identity
  - "diagonal": diagonal covariance matrix (clusters along axis)
  - "volume": weighting factor or prior for the components

univariate mixture:

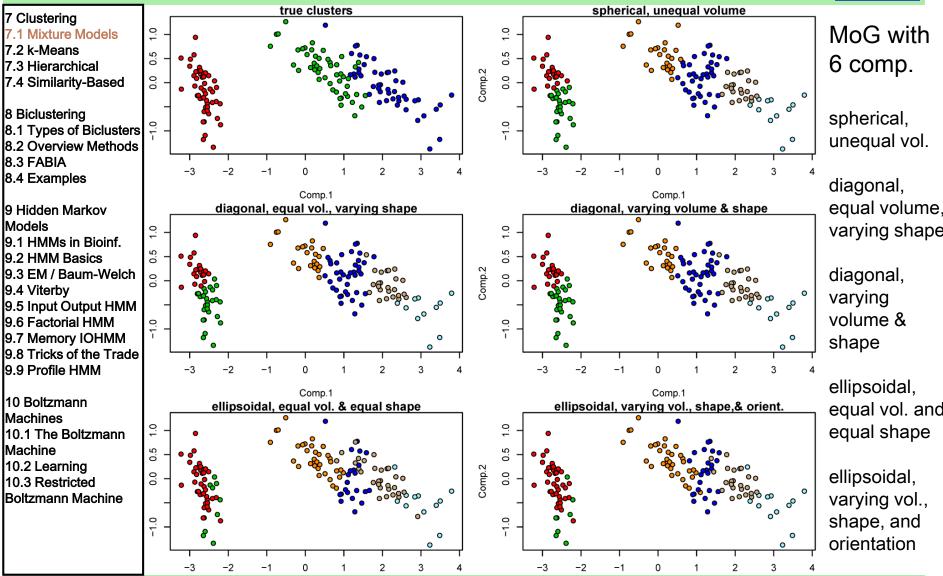
Models	univariate mixture:		
9.1 HMMs in Bioinf.	"E"	=	equal variance (one-dimensional)
9.2 HMM Basics	"V"	=	variable variance (one-dimensional)
9.3 EM / Baum-Welch	multivariate mixture:		
9.4 Viterby	"EII"	=	spherical, equal volume
9.5 Input Output HMM	"VII"	=	spherical, unequal volume
9.6 Factorial HMM			
9.7 Memory IOHMM	"EEI"	=	diagonal, equal volume and shape
9.8 Tricks of the Trade	"VEI"	=	diagonal, varying volume, equal shape
9.9 Profile HMM	"EVI"	=	diagonal, equal volume, varying shape
10 Boltzmann	"VVI"	=	diagonal, varying volume and shape
Machines	"EEE"	=	ellipsoidal, equal volume, shape, and orientation
10.1 The Boltzmann	"EEV"	=	ellipsoidal, equal volume and equal shape
Machine	"VEV"	=	ellipsoidal, equal shape
10.2 Learning	"VVV"	=	ellipsoidal, varying volume, shape, and orientation
10.3 Restricted Boltzmann Machine	I SINGLE COMPONENT.		
	"X"	=	univariate normal
	"XII"	=	spherical multivariate normal
	"XXI"	=	diagonal multivariate normal
	"XXX"	=	elliposidal multivariate normal

Machine Learning: Unsupervised Methods



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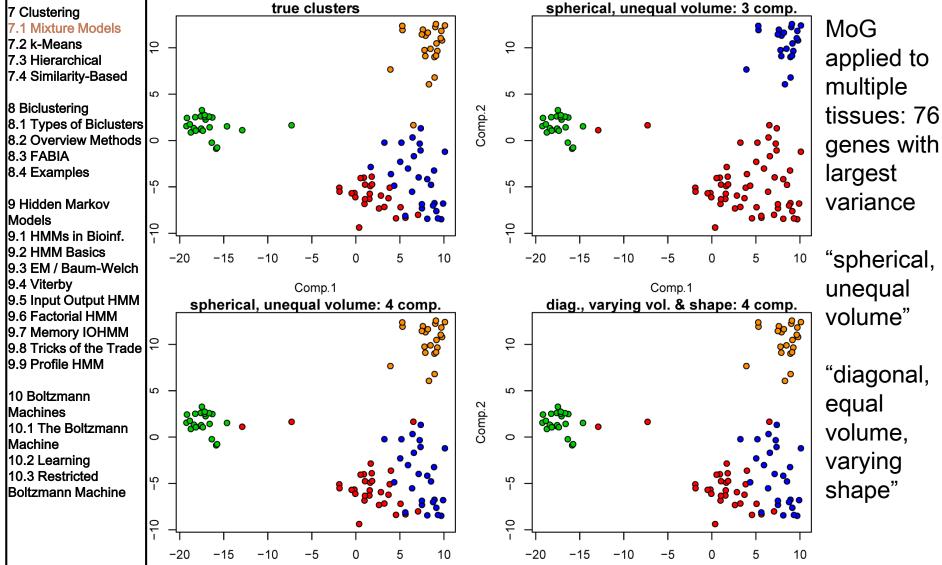


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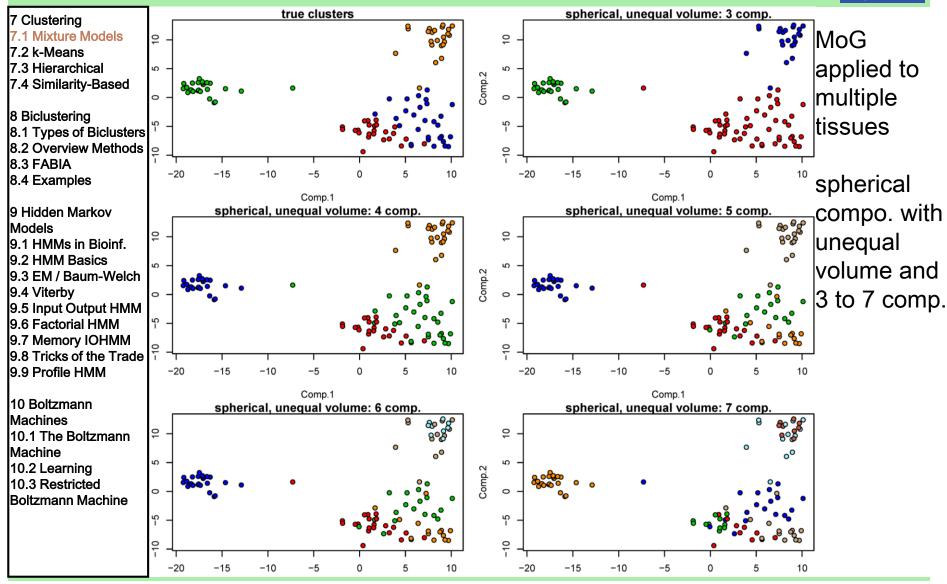
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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine *k*-means clustering is probably the best known clustering algorithm

k-means clustering is obtained from mixture clustering if the model assumptions are simplified:

- equal weight (equal volume) for each component:  $w_j = \frac{1}{l}$
- spherical and equal (between components) covariance  $\hat{\Sigma}_i^{-1} = I$
- hard (discrete) cluster membership (a sample belongs to a cluster or not)

The only remaining parameters are the cluster centers.

A sample belongs to the cluster with the closest center:

$$p(j \mid oldsymbol{x}_i, oldsymbol{\mu}_j) \;=\; \left\{egin{array}{ccc} 1 & ext{if} \; j \;=\; c_{oldsymbol{x}_i} \;=\; rgmin_k \left\|oldsymbol{x}_i \;-\; oldsymbol{\mu}_k
ight\| \ 0 & ext{otherwise} \end{array}
ight.$$

Center updates (according to the mixture model: mean of members):

$$\mu_j^{ ext{new}} \;=\; rac{1}{n_j} \; \sum_{i=1, \ j=c_{m{x}_i}}^n m{x}_i \;, \qquad n_j \;\;\;=\; \sum_{i=1}^n \; p(j \mid m{x}_i, \mu_j, m{\Sigma}_j) \;=\; \sum_{i=1, \ j=c_{m{x}_i}}^n 1$$

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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine Given: data  $\{\boldsymbol{x}\} = (\boldsymbol{x}_1, \boldsymbol{x}_2, \dots, \boldsymbol{x}_n)$ , number of clusters l

**BEGIN** initialization

initialize the cluster centers  $\mu_j$ ,  $1 \le j \le l$ END initialization

#### **BEGIN** Iteration

Stop=false while Stop=false do for  $(i = 1; i \ge n; i + +)$  do assign  $x_i$  to the nearest  $\mu_j$ end for for  $(j = 1; j \ge l; j + +)$  do

$$\mu_{j}^{ ext{new}} \;=\; rac{1}{n_{j}} \; \sum_{i=1, \; j=c_{m{x}_{i}}}^{n} x_{i}$$

end for if stop criterion fulfilled then Stop=true end if end while END Iteration

## *k*-means algorithm



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fast

• robust (outliers)

- simple (advantage or disadvantage)
- prone to initialization

center near some outliers  $\rightarrow$  center will stay on the outliers even if some cluster are not modeled



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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine membership continuous:  $p^{b}(j \mid x_{i}, \mu_{j}) = \frac{\|x_{i} - \mu_{j}\|^{-2/(b-1)}}{\sum_{k=1}^{l} \|x_{i} - \mu_{k}\|^{-2/(b-1)}}$ 

update rule

$$oldsymbol{\mu}_j^{ ext{new}} \;=\; rac{\sum_{i=1}^n p^b(j \mid oldsymbol{x}_i, oldsymbol{\mu}_j) \;oldsymbol{x}_i}{\sum_{i=1}^n p^b(j \mid oldsymbol{x}_i, oldsymbol{\mu}_j)}$$

The following objective is minimized:

$$\sum_{j=1}^l \sum_{i=1}^n p^b(j \mid oldsymbol{x}_i, oldsymbol{\mu}_j) \mid oldsymbol{x}_i \mid \|oldsymbol{x}_i \mid - oldsymbol{\mu}_j\|^2$$

This algorithm is called fuzzy *k*-means clustering

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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine Given: data  $\{x\} = (x_1, x_2, \dots, x_n)$ , number of clusters l, parameter b

#### **BEGIN** initialization

initialize the cluster centers  $\boldsymbol{\mu}_j$ ,  $1 \leq j \leq l$ , and  $w_j(\boldsymbol{x}_i) = p(j \mid \boldsymbol{x}_i, \boldsymbol{\mu}_j)$  so that  $\sum_{j=1}^l w_j(\boldsymbol{x}_i) = 1$ ,  $w_j(\boldsymbol{x}_i) \geq 0$ . END initialization

#### **BEGIN** Iteration

Stop=false while Stop=false do

$$m{\mu}_{j}^{ ext{new}} \;=\; rac{\sum_{i=1}^{n} w_{j}(m{x}_{i}) \;m{x}_{i}}{\sum_{i=1}^{n} w_{j}(m{x}_{i})}$$

fuzzy *k*-means algorithm

$$w_j(\boldsymbol{x}_i) \; = \; rac{\| \boldsymbol{x}_i \; - \; \boldsymbol{\mu}_j \|^{-2/(b-1)}}{\sum_{k=1}^l \| \boldsymbol{x}_i \; - \; \boldsymbol{\mu}_k \|^{-2/(b-1)}}$$

if stop criterion fulfilled then Stop=true end if end while END Iteration





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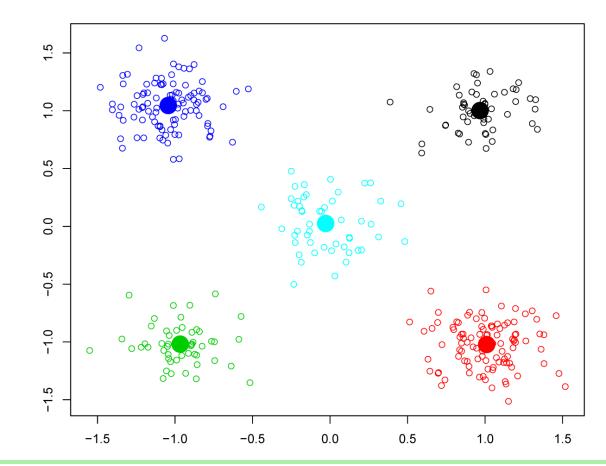
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Boltzmann Machine

artificial data set in two dimensions with five clusters

- color indicate cluster membership
- filled circles mark the cluster centers



#### top row one cluster explains two ٠ true clusters while one true cluster is divided into two model clusters •

-1.0

lower row: three model clusters share one true cluster

0.0

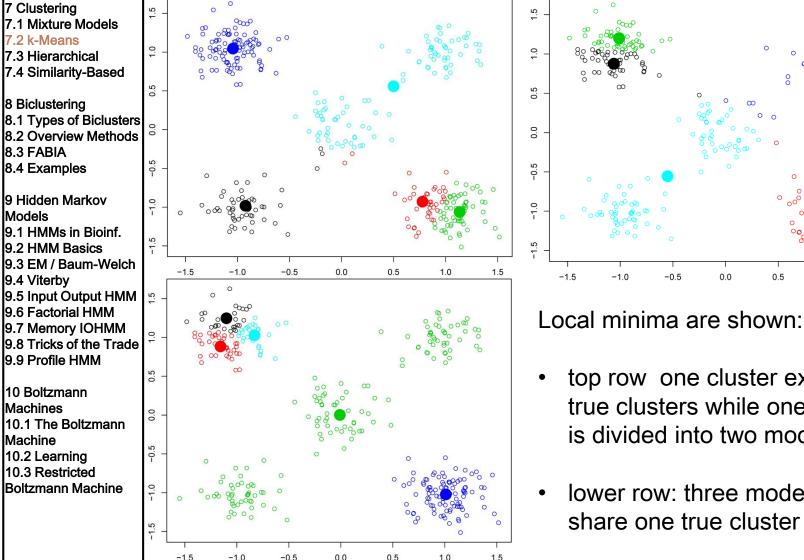
-0.5

0.5

1.0

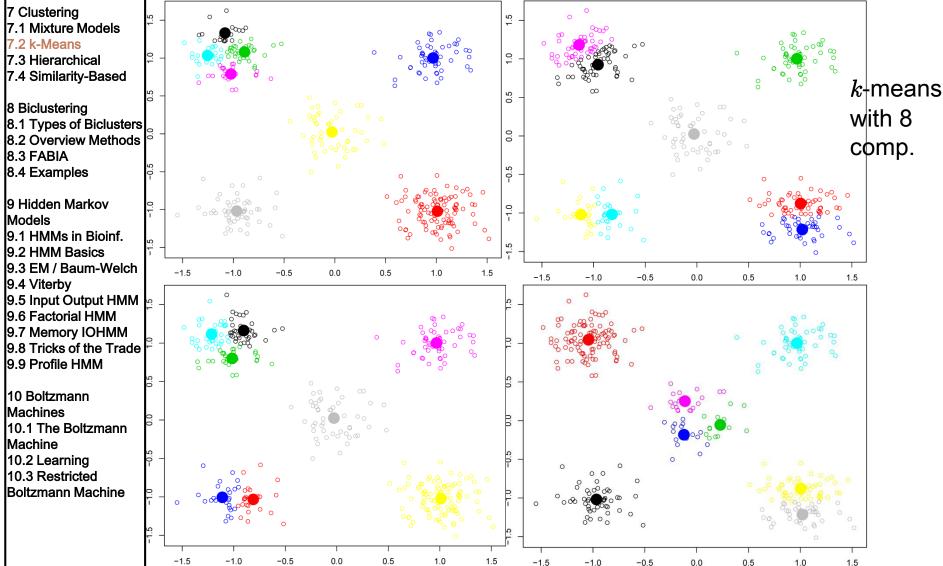
1.5





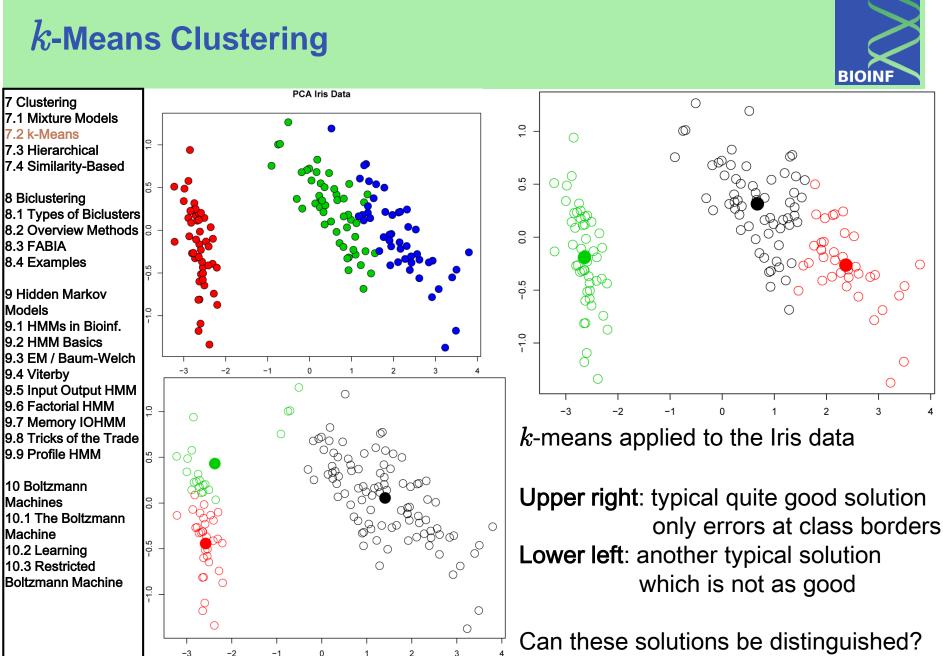
# k-Means Clustering





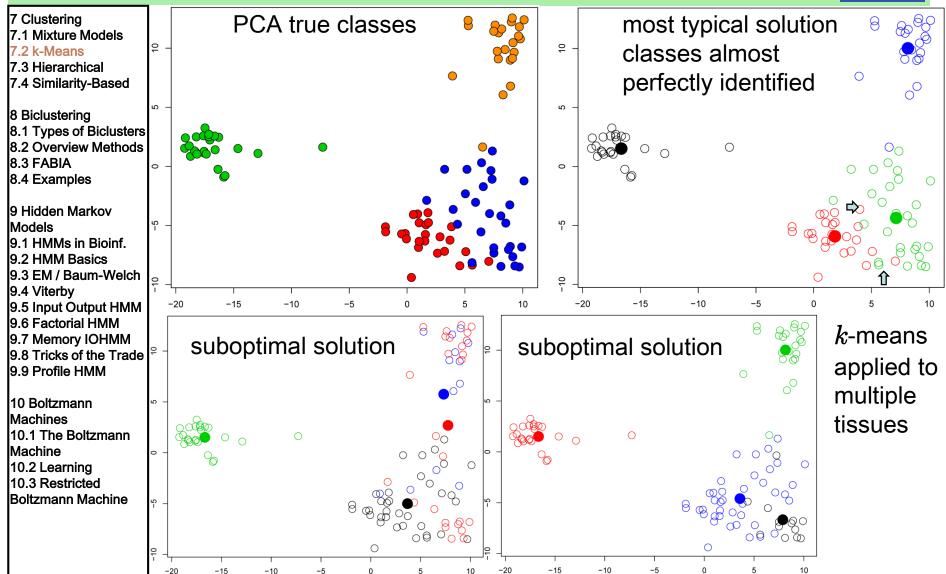
Machine Learning: Unsupervised Methods





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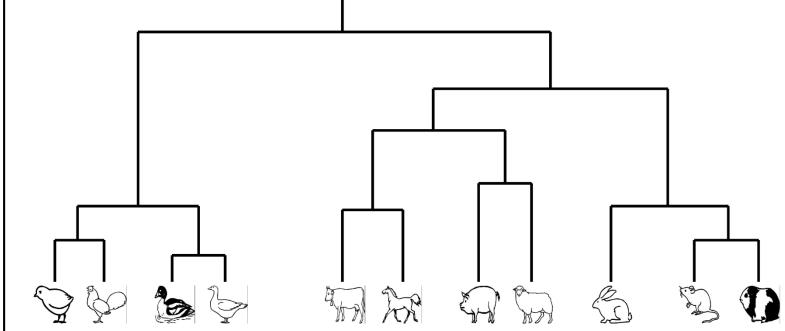
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Hierarchical clustering supplies distances between clusters which are captured in a dendrogram. These distances allow to merge or cut clusters. Clustering is done agglomerative (bottom up) or divisive (top down)



## **Hierarchical Clustering: Cluster Distance = Linkage**

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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine agglomerative hierarchical clustering (bottom up) merges the closest clusters to new clusters.

Starts with clusters single observations and iteratively merges clusters.

different distance measures between clusters A and B are used:

$d_{\min}(A,B) = \min_{\boldsymbol{a}\in A, \boldsymbol{b}\in B} \ \boldsymbol{a} - \boldsymbol{b}\ $	$(single \ linkage)$
$d_{\max}(A,B) = \max_{\boldsymbol{a}\in A, \boldsymbol{b}\in B} \ \boldsymbol{a} - \boldsymbol{b}\ $	$({\rm complete \ linkage})$
$d_{\text{avg}}(A,B) = \frac{1}{n_A n_B} \sum_{\boldsymbol{a} \in A} \sum_{\boldsymbol{b} \in B} \ \boldsymbol{a} - \boldsymbol{b}\ $	$(average \ linkage)$
$d_{\mathrm{mean}}(A,B) = \ \bar{\boldsymbol{a}} - \bar{\boldsymbol{b}}\ $	(average linkage)

where  $n_A(n_B)$  is the number of elements in A(B) and  $\bar{a}(\bar{b})$  is the mean of cluster A(B).

For the element distance  $\|\cdot\|$  any distance measure is possible like the Euclidean distance, the Manhattan distance, or the Mahalanobis distance.

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#### **Hierarchical Clustering: Linkage**



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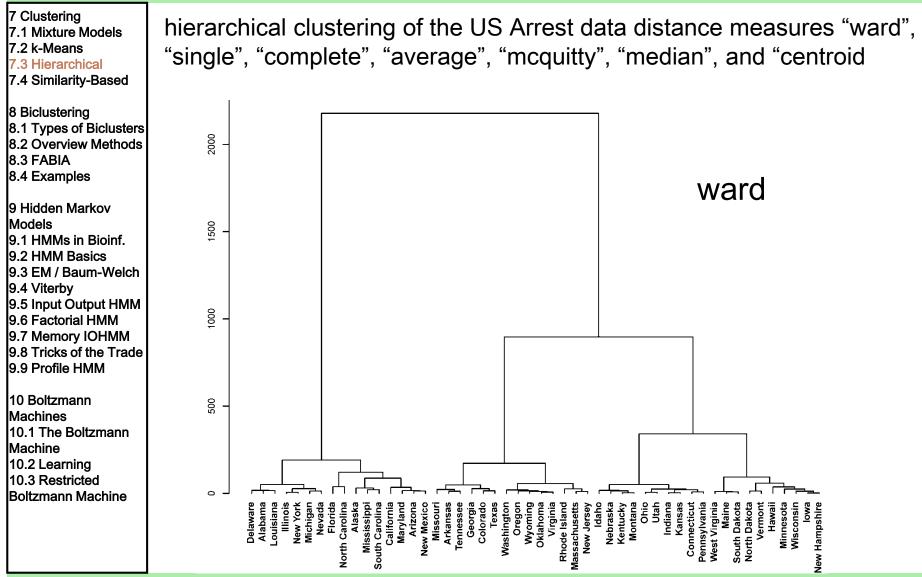
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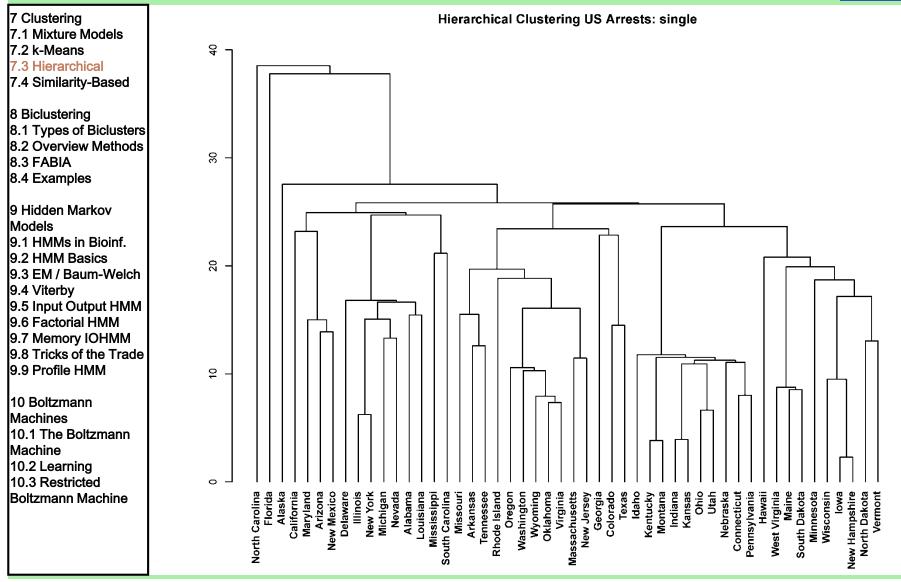
10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine single element clusters: distance measures are equivalent For more elements in cluster:

- complete linkage d<sub>max</sub> avoids that clusters are elongated in some direction (smallest distance between points remains small).
   → cluster may not be well separated.
- single linkage  $d_{\min}$  ensures that each pair of elements from different clusters has a minimal distance. Single linkage clustering is relevant for leave-one-cluster-out cross-validation, which assumes that a whole new group of objects is unknown and left out.
- average linkage  $d_{avg}$  is "Unweighted Pair Group Method using arithmetic Averages" (UPGMA)

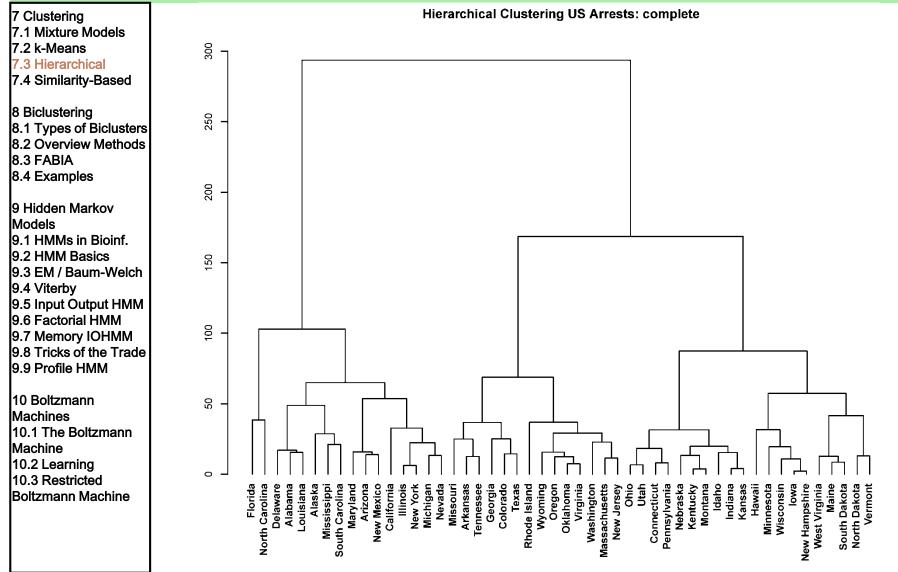
Divisive or top down clustering is often based on graph theoretic considerations. First the minimal spanning tree is built. Then the largest edge is removed which gives two clusters. Now the second largest edge can be removed and so on. It might be more appropriate to compute the average edge length within a cluster and find the edge which is considerably larger than other edges in the cluster.



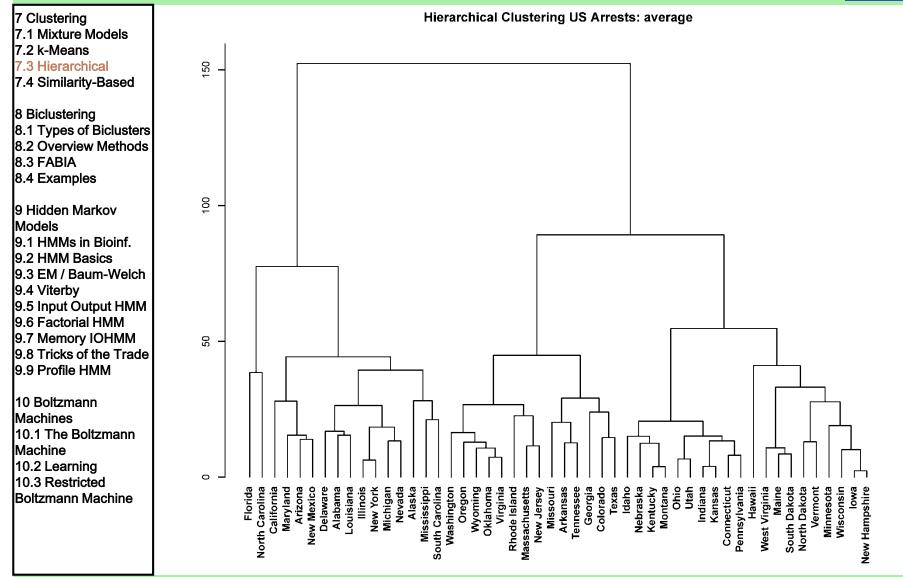




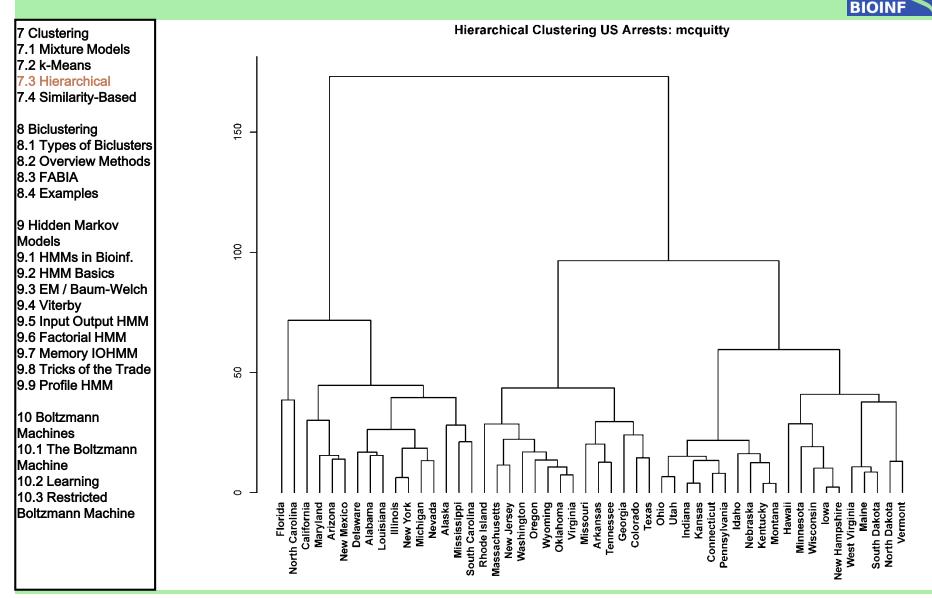
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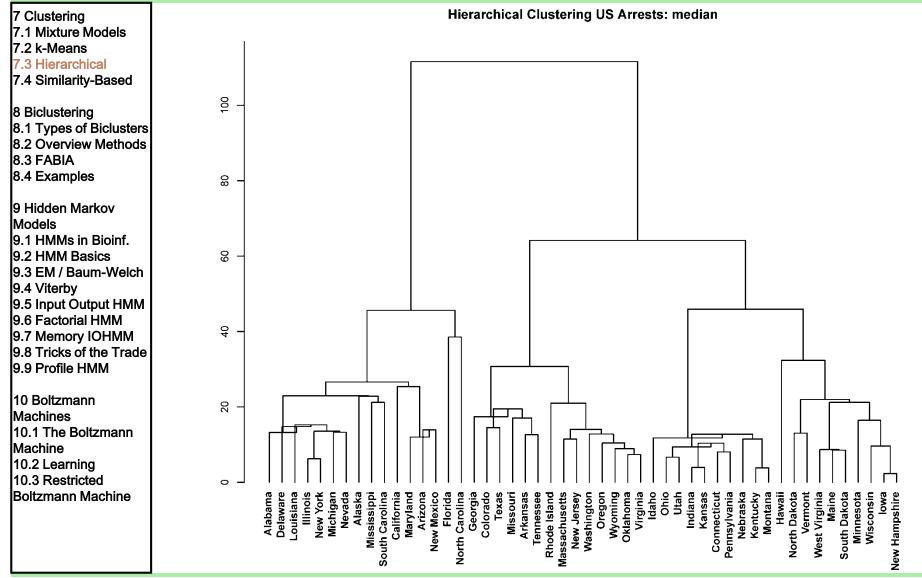




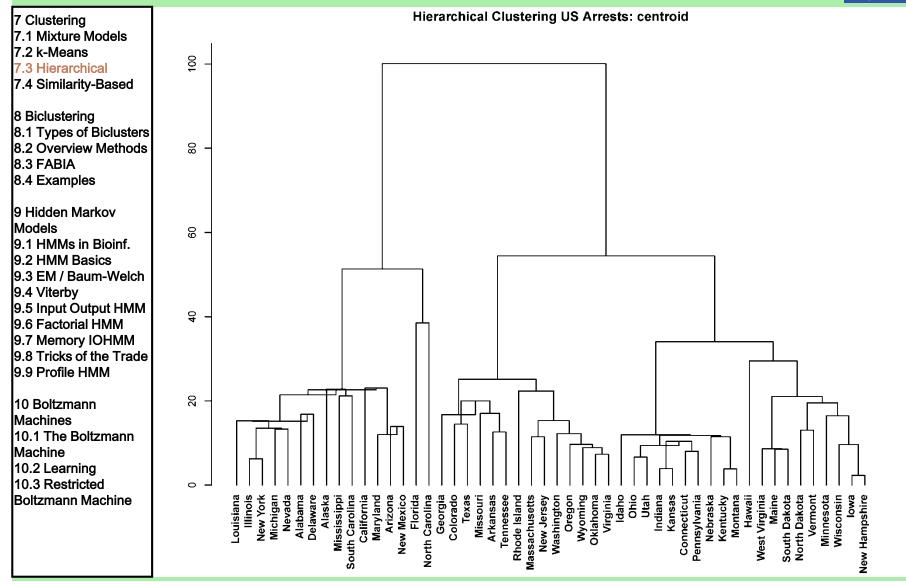






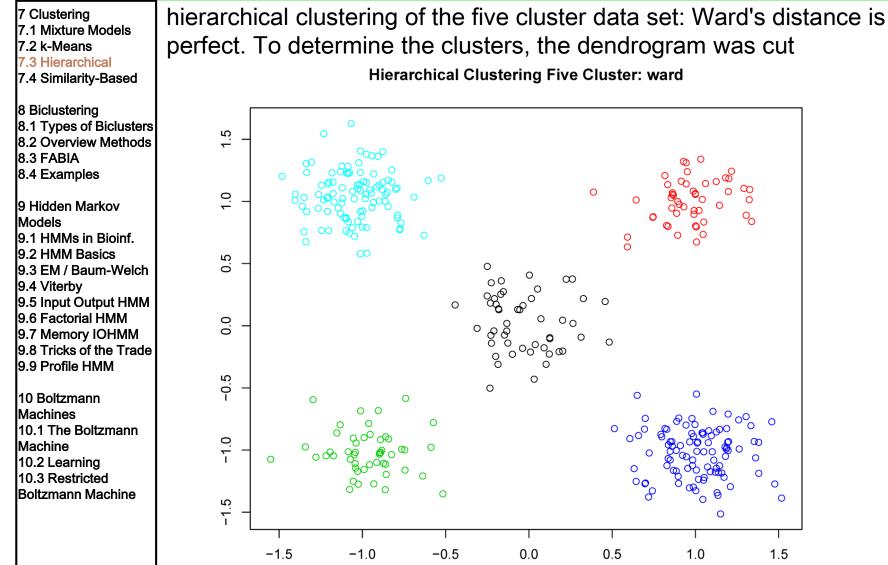


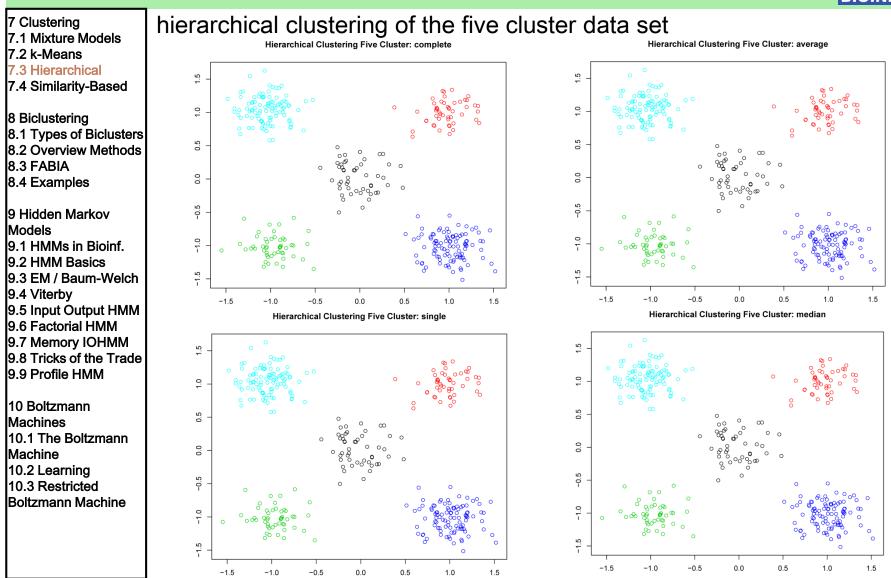




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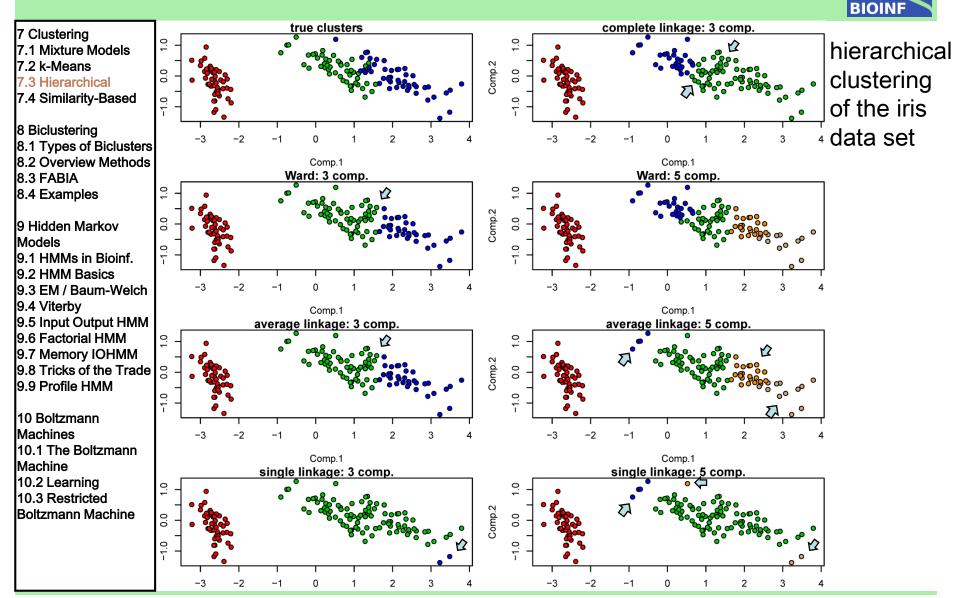


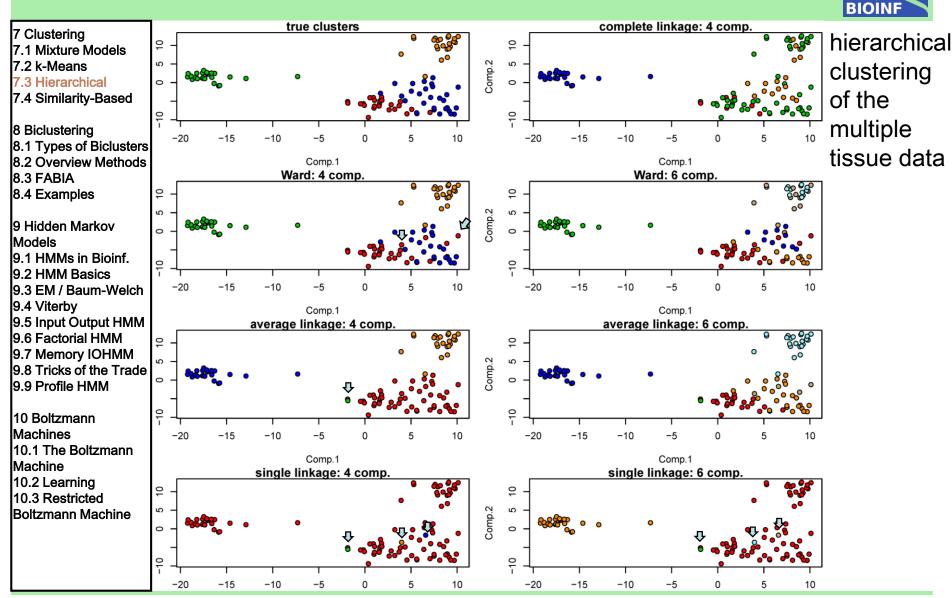




Machine Learning: Unsupervised Methods







#### **Similarity-Based Clustering**



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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine Similarity-based clustering uses similarities between objects but does not require to represent the objects via feature vectors

Similarities:

- links in the web domain
- interactions of humans (facebook)
- co-occurrences of objects (co-expression of genes or co-citations)
- spacial distances (cities on a map or atoms in a molecule)
- co-processing (compressing two documents or sorting two sets)
- alignment of two sequences
- alignment of two structures

#### **Similarity-Based Clustering: Aspect Model**

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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine The aspect model considers discrete data of observations that are pairs (x, y), which are counted.

Example: "person x buys product y" or "person x participates in y" Applications are document-word or sample-gene relations.

the model is 
$$p(x,y) = \sum_{z} p(z) \ p(x \mid z) \ p(y \mid z)$$
  
class variable:  $z \in \{z_1, \dots, z_l\}$   
probability of the observation:  $p(x,y)$ 

Model assumption: x and y are independent conditioned on z

$$p(x,y) = \sum_{z} p(x,y,z) = \sum_{z} p(z) \ p(x,y \mid z) = \sum_{z} p(z) \ p(x \mid z) \ p(y \mid z)$$

class conditional probabilities:  $p(x \mid z)$  and  $p(y \mid z)$ 

hidden factor z has an effect on the occurrence of both x and y

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### **Similarity-Based Clustering: Aspect Model**



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John Paulos' example in ABCNews.com:

"Consumption of hot chocolate is correlated with low crime rate, but both are responses to cold weather."

- x= consumption of hot chocolate
- y= crime rate
- *z*= cold weather

The maximum likelihood model parameters  $p(x \mid z)$  and  $p(y \mid z)$  can be estimated by an EM algorithm:

E-step

$$p(z \mid x, y) = \frac{p(z) \ p(x \mid z) \ p(y \mid z)}{\sum_{z'} p(z') \ p(x \mid z') \ p(y \mid z')}$$

M-step

$$p(z) = \sum_{x,y} n(x,y) \ p(z \mid x,y)$$

$$p(y \mid z) = \frac{\sum_{x,y} n(x,y) \ p(z \mid x,y)}{p(z)}$$

$$p(x \mid z) = \frac{\sum_{y} n(x,y) \ p(z \mid x,y)}{p(z)}$$

n(x, y) is the count of observations (x, y), that is, the row of xand the column of yin the data matrix 7 Clustering 7.1 Mixture Models 7.2 k-Means 7.3 Hierarchical

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#### **Similarity-Based Clustering: Aspect Model**

For the aspect model, clustering of the x can be based on

$$p(z \mid x) = \frac{p(x \mid z) \ p(z)}{p(x)}$$
$$p(x) = \sum_{z,y} p(z) \ p(x \mid z) \ p(y \mid z)$$

z indicates the cluster, that is, each z represents one cluster

Analog formulas are obtained for clustering y or pairs (x, y)



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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine Affinity propagation is a similarity-based clustering method that is also exemplar-based clustering

exemplar-based clustering enforces cluster centers to be data points, the "prototypes" or "exemplars"

exemplar-based clustering is the k-centers clustering which starts with an initial set of randomly selected exemplars and iteratively refines this set so as to decrease the sum of squared errors.

- only for small number of clusters
- good initialization required

Affinity propagation overcomes the problems of k-centers clustering

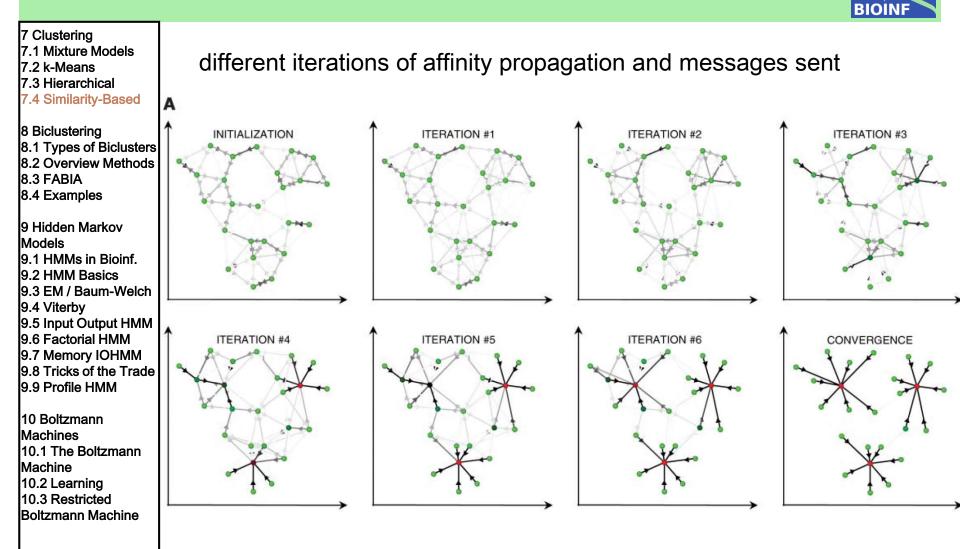
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  - similarities between object *i* and object k: s(i, k)
  - preferences: s(k, k) how likely object k becomes an exemplar
  - responsibilities: r(i, k) messages sent from object *i* to candidate exemplar k. responsibility reflects the evidence that k serves as an exemplar for i: how well can k represent the object i.
  - availabilities: a(i, k) messages sent from candidate exemplar k to object *i*. Availability reflects the evidence that k is indeed an exemplar.

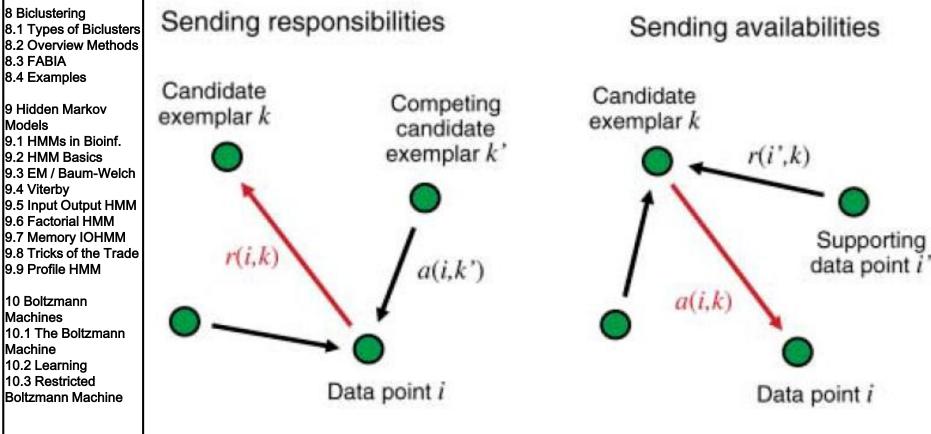
Output HMM initialization: 
$$a(i,k) = 0$$

$$\begin{aligned} r(i,k) &= s(i,k) - \max_{k',k' \neq k} \{a(i,k') + s(i,k')\} \\ a(i,k) &= \min \left\{ 0 \ , \ r(k,k) + \sum_{i',i' \notin \{i,k\}} \max\{0 \ , \ r(i',k)\} \right\} \\ a(k,k) &= \sum_{i',i' \neq k} \max\{0 \ , \ r(i',k)\} \end{aligned}$$



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specific messages passing in the algorithm of affinity propagation

Similarity-Based Clustering: Affinity Propagation





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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine Example of affinity propagation with images of faces

The 15 images with highest squared error under either affinity propagation or k-centers clustering are shown in the top row. The middle and bottom rows show the exemplars assigned by the two methods, and the boxes show which of the two methods performed better for that image, in terms of squared error. Affinity propagation found higher-quality exemplars.





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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine (A) Similarities between pairs of sentences in the AP manuscript were constructed by matching words. Four identified exemplars are shown.

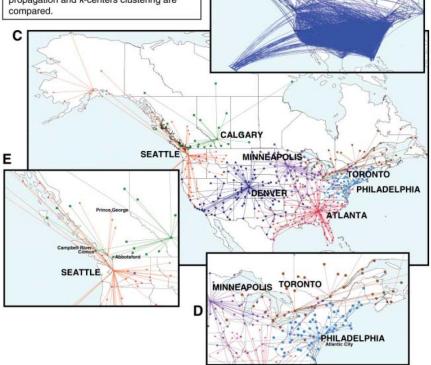
(B) AP was applied to similarities derived from air-travel efficiency between the 456 busiest commercial airports in Canada and the United States.

(C) Seven exemplars identified by AP are color-coded, and the assignments of other cities to these exemplars is shown.

(D) The inset shows that the Canada-USA border roughly divides the Toronto and Philadelphia clusters, due to a larger availability of domestic flights vs. international flights.

(E) The west coast has extraordinarily frequent airline service between Vancouver and Seattle connects Canadian cities in the northwest to Seattle. Exemplar sentences from draft of this paper: 1) Affinity propagation identifies exemplars by recursively sending real-valued messages between pairs of data points. 2) The number of identified exemplars (number of clusters) is influenced by the values of the input preferences, but also emerges from the message-passing procedure. 3) The availability *a*(*i*,*k*) is set to the selfresponsibility *r*(*k*,*k*) plus the sum of the positive responsibilities candidate exemplar

*k* receives from other points.4) For different numbers of clusters, the reconstruction errors achieved by affinity propagation and *k*-centers clustering are compared.





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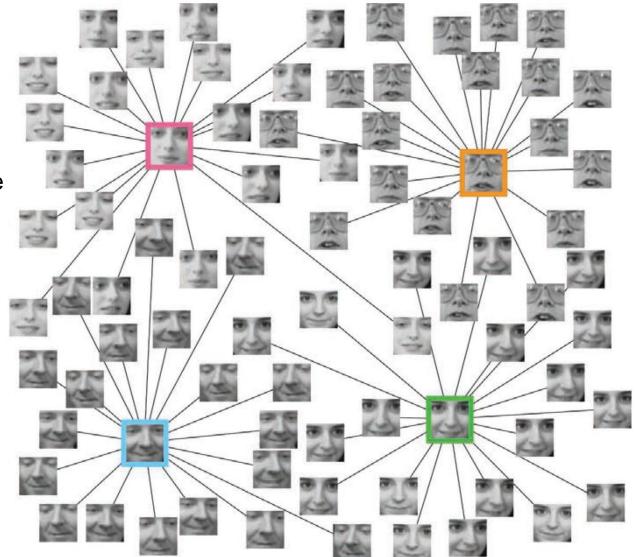
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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine affinity propagation applied to face images

exemplars are highlighted by colored boxes





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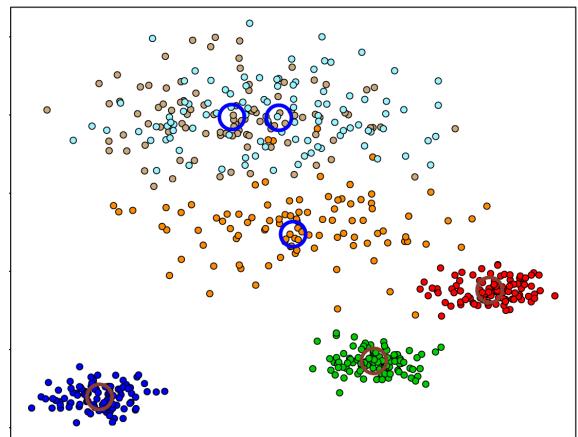
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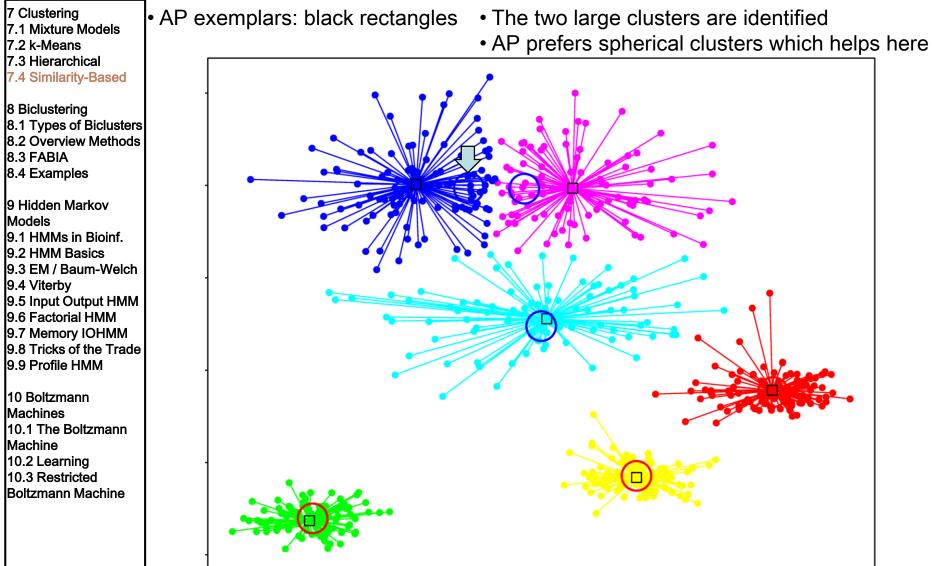
9 Hidden Markov Models 9.1 HMMs in Bioinf. 9.2 HMM Basics 9.3 EM / Baum-Welch 9.4 Viterby 9.5 Input Output HMM 9.6 Factorial HMM 9.7 Memory IOHMM 9.8 Tricks of the Trade 9.9 Profile HMM

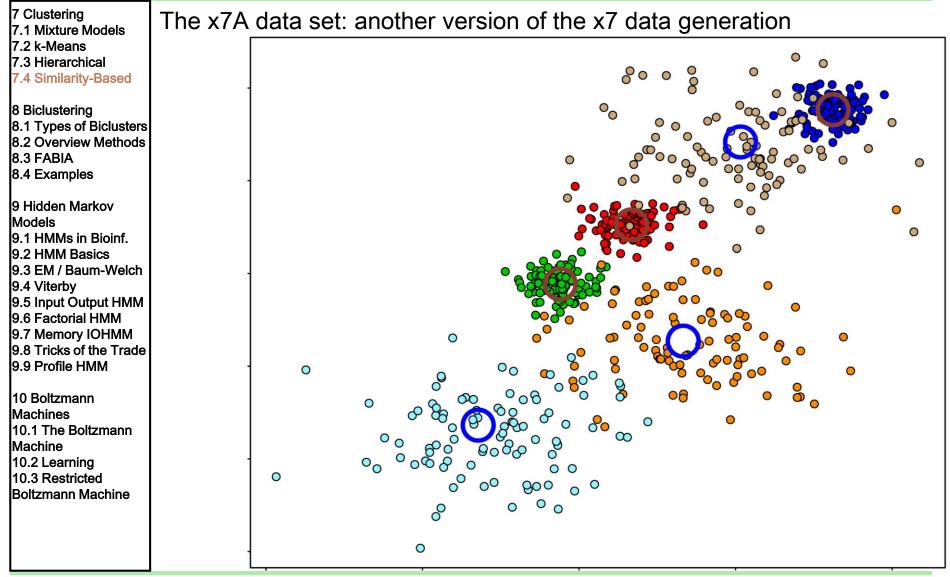
10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine data set with 6 clusters in a 2-D space, where three clusters are smaller (smaller variance) than the other three clusters

- Circles indicate the centers of the clusters
- Blue are the large clusters and brown the small clusters













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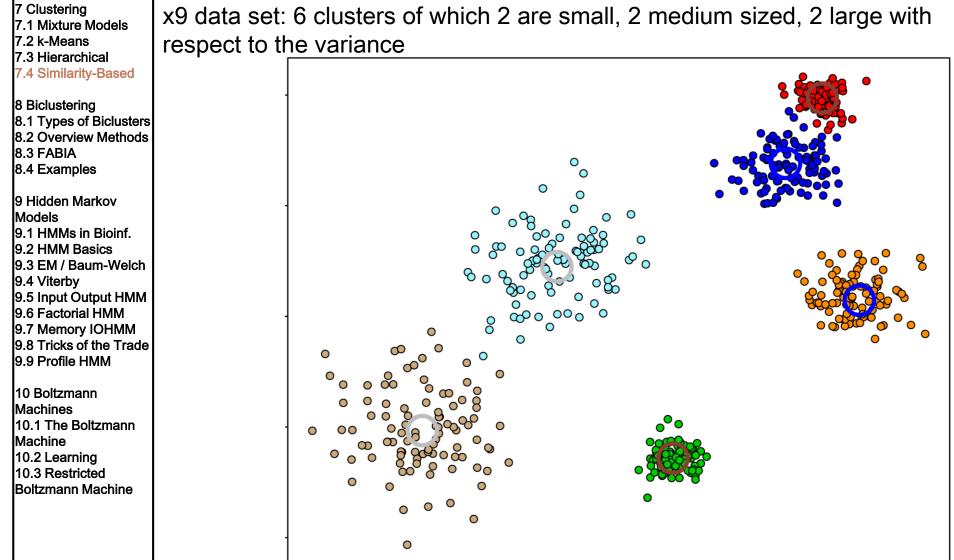
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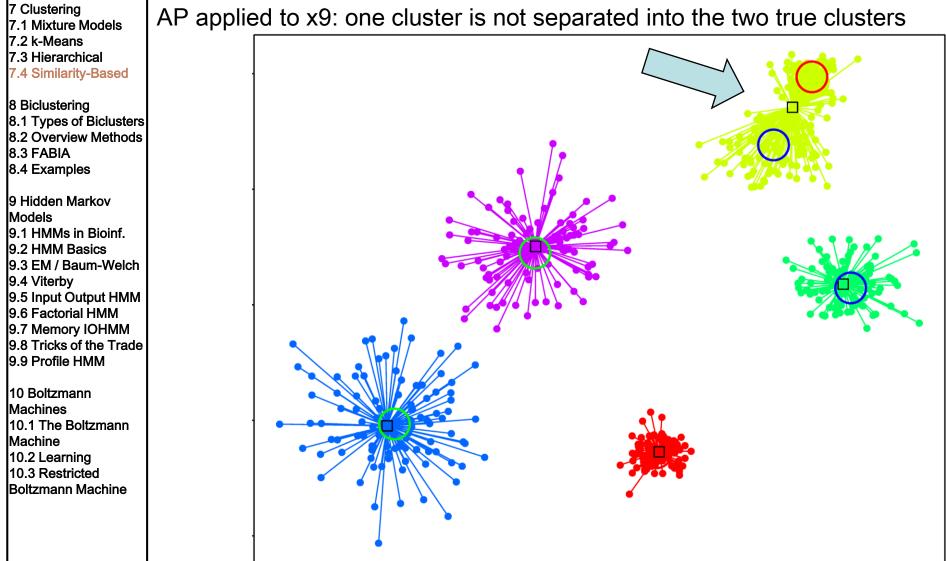
10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine upper right: a large and a small cluster are wrongly merged

AP assumes sphered equal large clusters, therefore cannot detect the small cluster within the large cluster









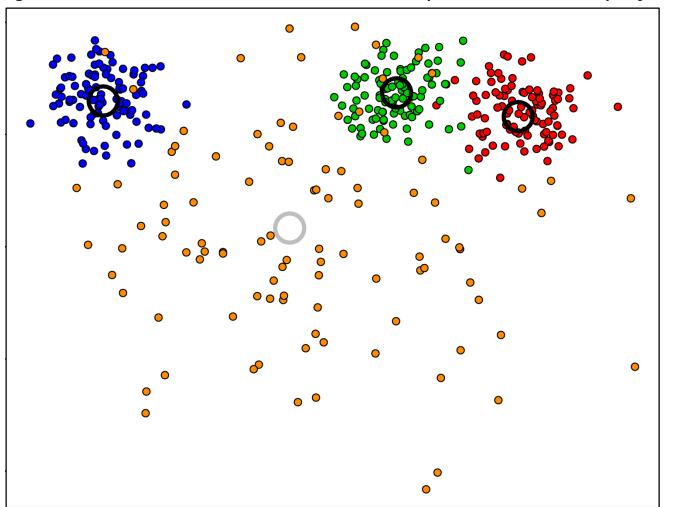


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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine 6-D data set with different cluster sizes (variation of their elements) one large and three smaller clusters: 100 samples; PCA down-projection



affinity propagation



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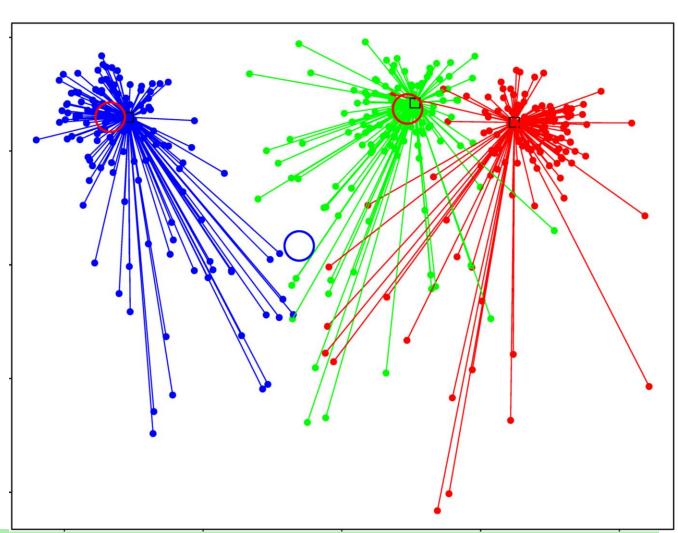
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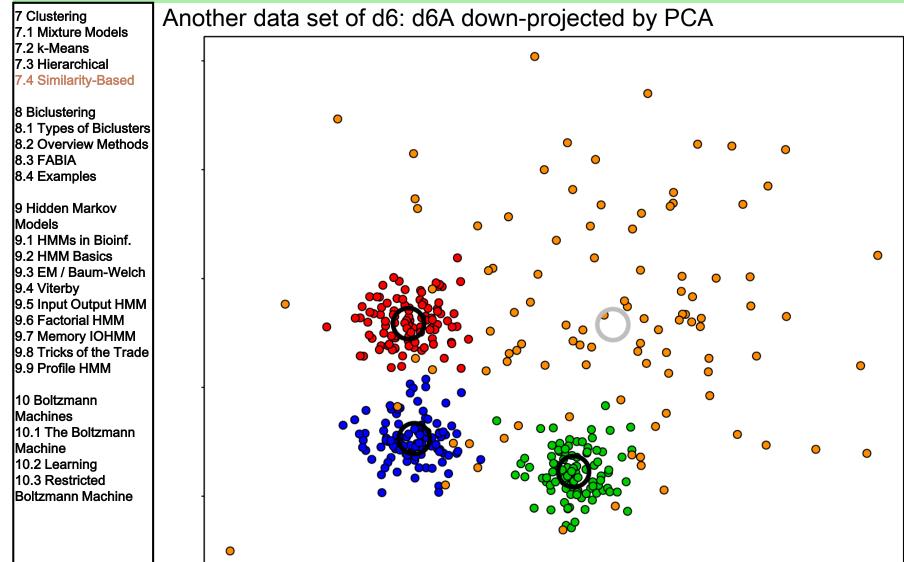
AP does not detect the large cluster

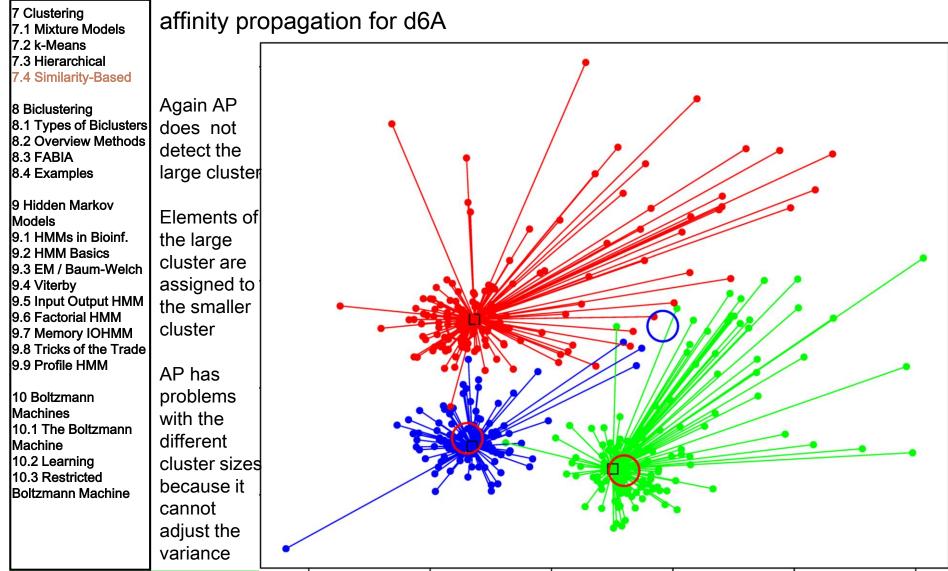
Elements of the large cluster are assigned to the smaller cluster

AP has problems with the different cluster sizes because it cannot adjust the variance

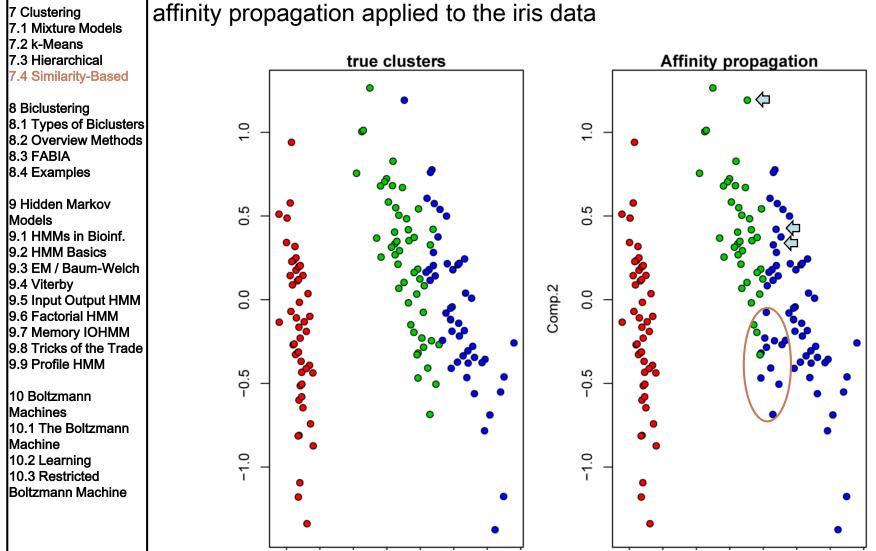




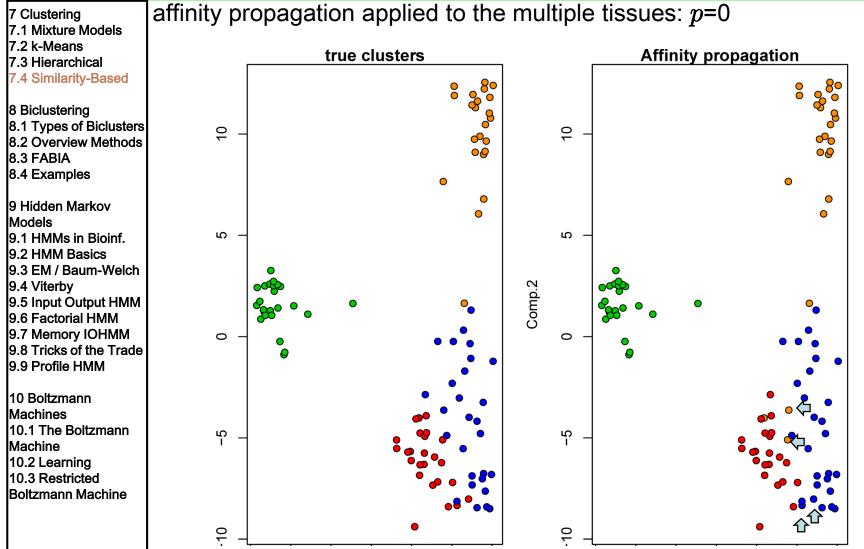




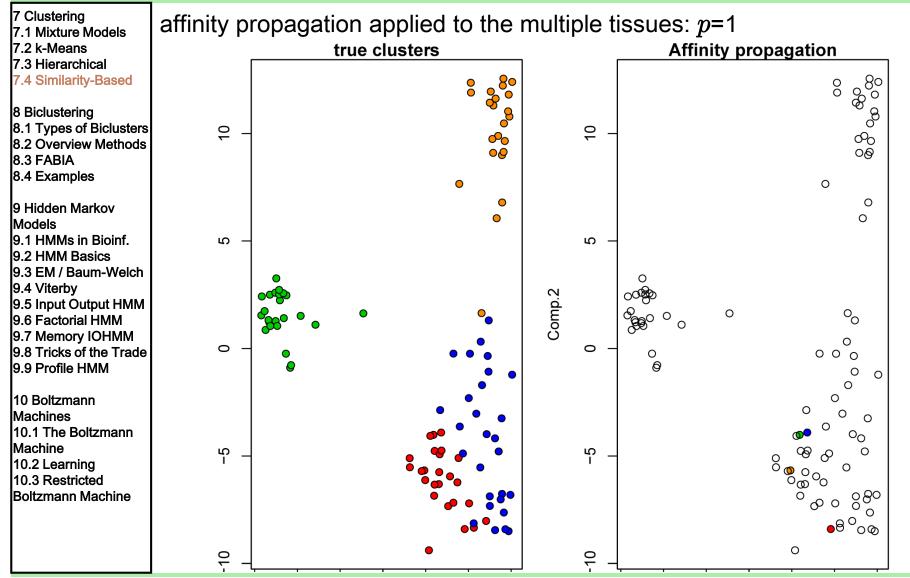




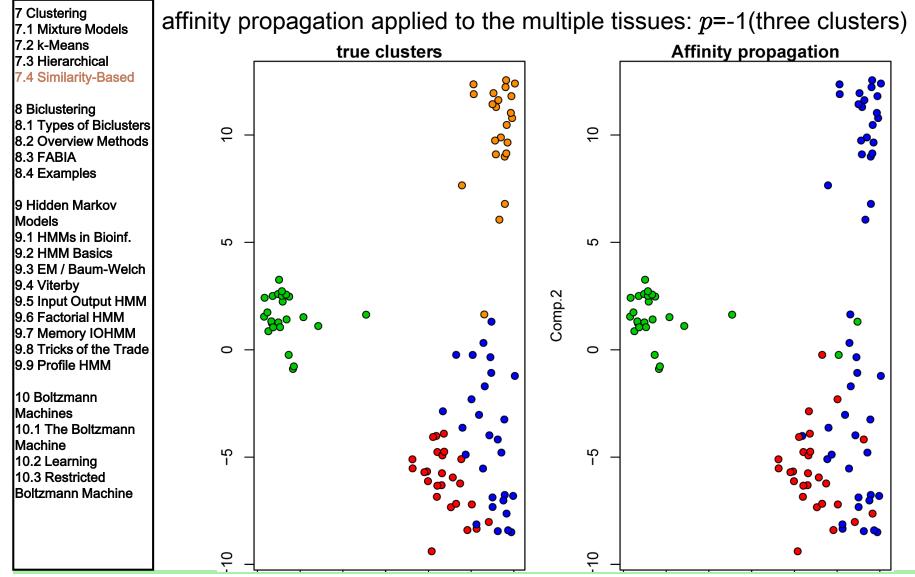
















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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine Similarity-based mixture models are mixture models that use only similarities between objects but not feature vectors

- similarity between object i and object j:  $p(x_j \mid x_i)$  (given)
- stochastic neighbor embedding: probabilities are computed

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#### Similarity-based mixture of Gaussians

For x the similarities  $k(x, x_i)$  to each element of  $\{x_1, \ldots, x_n\}$  are given, in particular all  $k(x_j, x_i)$  for  $1 \le i, j \le n$  are given.

all update rules and parameters are expressed by these similarities

Gaussian mixture model  $p(\mathbf{x}) = \sum_{i=1}^{K} p(i) p(\mathbf{x} \mid i) = \sum_{i=1}^{K} p(i) k(\mathbf{x}; \boldsymbol{\mu}_i, \boldsymbol{\Sigma}_i)$ where  $\sum_{i=1}^{K} p(i) = 1$  and  $k(\mathbf{x}; \boldsymbol{\mu}_i, \boldsymbol{\Sigma}_i)$  is the Gaussian density with mean

 $\mu_i$  and variance  $\Sigma_i$  evaluated at x

We introduce a variance  $\sigma_i$  for component i by  $\frac{1}{\sigma_i^m} k(x; \mu_i)^{1/\sigma_i^2}$ and obtain for the likelihood of x:

 $p(m{x}) \;=\; \sum_{j=1}^{K} p(j) \; rac{1}{\sigma_{j}^{m}} \; k(m{x},m{\mu}_{j})^{1/\sigma_{j}^{2}}$ 



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We set 
$$k(\boldsymbol{x}; \boldsymbol{\mu}_i, \sigma_i^2) = \frac{1}{\sigma_i^m} k(\boldsymbol{x}, \boldsymbol{\mu}_i)^{1/\sigma_i^2}$$

The posterior gives the probability that x belongs to cluster i:

$$p(i \mid \boldsymbol{x}) = \frac{p(i) \ p(\boldsymbol{x} \mid i)}{\sum_{j=1}^{K} p(j) \ p(\boldsymbol{x} \mid j)} = \frac{p(i) \ k(\boldsymbol{x}; \boldsymbol{\mu}_i, \sigma_i^2)}{\sum_{j=1}^{K} p(j) \ k(\boldsymbol{x}; \boldsymbol{\mu}_j, \sigma_j^2)} = \frac{p(i) \ k(\boldsymbol{x}; \boldsymbol{\mu}_i, \sigma_i^2)}{p(\boldsymbol{x})}$$

With  $\alpha_i = p(i)$  and  $\alpha_{ik} = p(i \mid \boldsymbol{x}_k, \boldsymbol{\alpha})$  we obtain

$$\begin{aligned} \alpha_i &= p(i) = p(i \mid \boldsymbol{\alpha}) = \int p(i, \boldsymbol{x} \mid \boldsymbol{\alpha}) \, d\boldsymbol{x} = \int p(i \mid \boldsymbol{x}, \boldsymbol{\alpha}) \, p(\boldsymbol{x} \mid \boldsymbol{\alpha}) \, d\boldsymbol{x} = \mathrm{E}_{p(\boldsymbol{x} \mid \boldsymbol{\alpha})}(p(i \mid \boldsymbol{x}, \boldsymbol{\alpha})) \\ &\approx \frac{1}{n} \sum_{k=1}^n p(i \mid \boldsymbol{x}_k, \boldsymbol{\alpha}) = \frac{1}{n} \sum_{k=1}^n \alpha_{ik} \end{aligned}$$

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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine The likelihood for one data point x is

$$p(\boldsymbol{x}) = \sum_{i=1}^{K} \alpha_i \ \frac{1}{\sigma_i^m} \ k(\boldsymbol{x}_k; \boldsymbol{\mu}_i)^{1/\sigma_i^2} = \sum_{i=1}^{K} \alpha_i \ k(\boldsymbol{x}_k; \boldsymbol{\mu}_i, \sigma_i^2)$$

The objective is the negative log posterior:

$$B = -\frac{1}{n} \sum_{k=1}^{n} \sum_{i=1}^{K} \hat{\alpha}_{ik} \log \left( k(\boldsymbol{x}_k; \boldsymbol{\mu}_i, \sigma_i^2) \right) - \frac{1}{n} \sum_{k=1}^{n} \sum_{i=1}^{K} \hat{\alpha}_{ik} \log \left( \alpha_i \right) \\ - \frac{1}{n} \log p(\boldsymbol{\alpha}) - \frac{1}{n} \log p(\boldsymbol{\sigma}^2) + \frac{1}{n} \sum_{k=1}^{n} \sum_{i=1}^{K} \hat{\alpha}_{ik} \log \hat{\alpha}_{ik} + \frac{1}{n} \sum_{k=1}^{n} \log c(\boldsymbol{x}_k)$$

The objective contains the Dirichlet prior  $p(\alpha)$  and Wishart prior  $p(\sigma^2)$  $\sigma^2 = (\sigma_1^2, \sigma_2^2, \dots, \sigma_K^2)$ 



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Using 
$$\hat{\alpha}_{ik} = \frac{\alpha_i^{\text{old }} k(\boldsymbol{x}_k; \boldsymbol{\mu}_i, \sigma_i^2)}{p(\boldsymbol{x}_k)}$$
 and  $\hat{\alpha}_i = \frac{1}{n} \sum_{k=1}^n \hat{\alpha}_{ik}$  and  $\gamma_s = \sum_{i=1}^n \gamma_i$ 

the update rules are:

$$\alpha_i^{\mathrm{new}} = rac{n \ \hat{lpha}_i \ + \ \gamma_i \ -1}{\gamma_s}$$

$$(\sigma_i^2)^{\text{new}} = \frac{\sum_{k=1}^n \hat{\alpha}_{ik} (-2 \log k(\boldsymbol{x}_k, \boldsymbol{\mu}_i)) + w S}{n \, \hat{\alpha}_i + w}$$

hyper-parameters  $\gamma_i$  come from the Dirichlet prior

hyper-parameters w and S come from the Wishart prior

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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine Representing the center

EM algorithm for MoG has center update:

$$\mu_i = rac{\sum_{k=1}^n \hat{lpha}_{ik} \, m{x}_k}{\sum_{k=1}^n \hat{lpha}_{ik}}$$

For the optimal center:  $\log k(\boldsymbol{x}_k; \boldsymbol{x}_i, \sigma_i^2) = -n \log(\sigma_i) - \sigma_i^{-2} (-\log k(\boldsymbol{x}_k, \boldsymbol{x}_i))$  $\frac{\partial B}{\partial \boldsymbol{\mu}_i} = -\frac{1}{n} \sum_{k=1}^n \hat{\alpha}_{ik} \frac{1}{\sigma_i^2} \frac{\partial \log k(\boldsymbol{x}_k, \boldsymbol{\mu}_i)}{\partial \boldsymbol{\mu}_i} = 0$ We assume: $\log k(\boldsymbol{x}_k, \boldsymbol{\mu}_i) = -\frac{1}{2} \|\boldsymbol{x}_k - \boldsymbol{\mu}_i\| = -\frac{1}{2} (\boldsymbol{x}_k - \boldsymbol{\mu}_i)^T (\boldsymbol{x}_k - \boldsymbol{\mu}_i)$  $\frac{\partial \log k(\boldsymbol{x}_k, \boldsymbol{\mu}_i)}{\partial \boldsymbol{\mu}_i} = -\boldsymbol{x}_k + \boldsymbol{\mu}_i$ 

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9 Hidden Markov Models 9.1 HMMs in Bioinf. 9.2 HMM Basics 9.3 EM / Baum-Welch 9.4 Viterby 9.5 Input Output HMM 9.6 Factorial HMM 9.7 Memory IOHMM 9.8 Tricks of the Trade 9.9 Profile HMM

10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine For the update rules we only require  $\|\boldsymbol{x}_l - \boldsymbol{\mu}_i\| = -2\log k(\boldsymbol{x}_l, \boldsymbol{\mu}_i)$ We assumed for the similarities  $k(\boldsymbol{x}_k, \boldsymbol{x}_j) = \frac{1}{(2\pi)^{m/2}} \exp\left(-\frac{1}{2} \|\boldsymbol{x}_k - \boldsymbol{x}_j\|^2\right)$ 

from which follows that

 $-2 \log k(x_k, x_j) = n \log(2\pi) + ||x_k - x_j||^2 = n \log(2\pi) + x_k^T x_k - 2 x_k^T x_j + x_j^T x_j$ and, therefore, we have

$$m{x}_k^Tm{x}_j \;=\; rac{1}{2}\; n \log(2\pi)\;+\; rac{1}{2}m{x}_k^Tm{x}_k\;+\; rac{1}{2}m{x}_j^Tm{x}_j\;+\; \log k(m{x}_k,m{x}_j)$$

$$\begin{split} \|\boldsymbol{x}_{l} - \boldsymbol{\mu}_{i}\|^{2} &= (\boldsymbol{x}_{l} - \boldsymbol{\mu}_{i})^{T}(\boldsymbol{x}_{l} - \boldsymbol{\mu}_{i}) = \boldsymbol{x}_{l}^{T}\boldsymbol{x}_{l} - 2\,\boldsymbol{x}_{l}^{T}\boldsymbol{\mu}_{i} + \boldsymbol{\mu}_{i}^{T}\boldsymbol{\mu}_{i} = \boldsymbol{x}_{l}^{T}\boldsymbol{x}_{l} - 2\,\frac{\sum_{k=1}^{n}\hat{\alpha}_{ik}\,\boldsymbol{x}_{k}^{T}\boldsymbol{x}_{l}}{\sum_{k=1}^{n}\hat{\alpha}_{ik}} + \frac{\sum_{k,j=1}^{n}\hat{\alpha}_{ik}\,(\boldsymbol{x}_{k}^{T}\boldsymbol{x}_{k} + 2\log k(\boldsymbol{x}_{k}, \boldsymbol{x}_{l}))}{\sum_{k=1}^{n}\hat{\alpha}_{ik}} - n\log\left(2\pi\right) - \boldsymbol{x}_{l}^{T}\boldsymbol{x}_{l} \\ &+ \frac{\sum_{k,j=1}^{n}\hat{\alpha}_{ik}\,\hat{\alpha}_{ij}\,\left(1/2\,n\log(2\pi) + 1/2\,\boldsymbol{x}_{k}^{T}\boldsymbol{x}_{k} + 1/2\,\boldsymbol{x}_{j}^{T}\boldsymbol{x}_{j} + \log k(\boldsymbol{x}_{k}, \boldsymbol{x}_{j})\right)}{\left(\sum_{k=1}^{n}\hat{\alpha}_{ik}\right)^{2}} \\ &= -\frac{\sum_{k=1}^{n}\hat{\alpha}_{ik}\,\boldsymbol{x}_{k}^{T}\boldsymbol{x}_{k}}{\sum_{k=1}^{n}\hat{\alpha}_{ik}} - 2\,\frac{\sum_{k=1}^{n}\hat{\alpha}_{ik}\,\log k(\boldsymbol{x}_{k}, \boldsymbol{x}_{l})}{\sum_{k=1}^{n}\hat{\alpha}_{ik}} - n\log(2\pi) \\ &+ 1/2\,n\log(2\pi) + \frac{1}{2}\,\frac{\sum_{k=1}^{n}\hat{\alpha}_{ik}\,\boldsymbol{x}_{k}^{T}\boldsymbol{x}_{k}}{\sum_{k=1}^{n}\hat{\alpha}_{ik}} + \frac{1}{2}\,\frac{\sum_{k=1}^{n}\hat{\alpha}_{ij}\,\boldsymbol{x}_{j}^{T}\boldsymbol{x}_{j}}{\sum_{k=1}^{n}\hat{\alpha}_{ik}} + \frac{1}{2}\,\frac{\sum_{k=1}^{n}\hat{\alpha}_{ik}\log k(\boldsymbol{x}_{k}, \boldsymbol{x}_{l})}{\left(\sum_{k=1}^{n}\hat{\alpha}_{ik}\right)^{2}} \\ &= -1/2\,n\log(2\pi) - 2\,\frac{\sum_{k=1}^{n}\hat{\alpha}_{ik}\log k(\boldsymbol{x}_{k}, \boldsymbol{x}_{l})}{\sum_{k=1}^{n}\hat{\alpha}_{ik}} + \frac{\sum_{k,j=1}^{n}\hat{\alpha}_{ik}\,\hat{\alpha}_{ij}\log k(\boldsymbol{x}_{k}, \boldsymbol{x}_{j})}{\left(\sum_{k=1}^{n}\hat{\alpha}_{ik}\right)^{2}} \end{split}$$





we can compute 
$$k({m x}_k,{m \mu}_i) \;=\; rac{1}{(2\;\pi)^{m/2}} \expig(-\;rac{1}{2}\;\|{m x}_k-{m \mu}_i\|^2ig)$$

If we ignore  $1/(2\pi)^{m/2}$  and define  $k(\boldsymbol{x}, \boldsymbol{x}_i) = \exp\left(-\frac{1}{2}\|\boldsymbol{x} - \boldsymbol{x}_i\|^2\right)$ 

#### then we would obtain

$$\|\boldsymbol{x}_{l} - \boldsymbol{\mu}_{i}\|^{2} = -2 \frac{\sum_{k=1}^{n} \hat{\alpha}_{ik} \log k(\boldsymbol{x}_{k}, \boldsymbol{x}_{l})}{\sum_{k=1}^{n} \hat{\alpha}_{ik}} + \frac{\sum_{k,j=1}^{n} \hat{\alpha}_{ik} \hat{\alpha}_{ij} \log k(\boldsymbol{x}_{k}, \boldsymbol{x}_{j})}{\left(\sum_{k=1}^{n} \hat{\alpha}_{ik}\right)^{2}}$$

and

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$$k(oldsymbol{x}_k,oldsymbol{\mu}_i) \;=\; \expig(-\;rac{1}{2}\;\|oldsymbol{x}_k-oldsymbol{\mu}_i\|^2ig)$$

Scaling of k does not change the updates.

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Machine 10.2 Learning

#### Update Rules

$k(oldsymbol{x}_k;oldsymbol{\mu}_i,\sigma_i^2) \;=\;$	$rac{1}{\sigma_i^m}\;k(oldsymbol{x}_k,oldsymbol{\mu}_i)^{1/\sigma_i^2}$
$p(oldsymbol{x}_k) \;=\;$	$\sum_{i=1}^l \ lpha_i^{ ext{old}} \ k(oldsymbol{x}_k;oldsymbol{\mu}_i,\sigma_i^2)$
$\hat{lpha}_{ik}$ =	$rac{lpha_{i}^{\mathrm{old}}\;k(oldsymbol{x}_{k};oldsymbol{\mu}_{i},\sigma_{i}^{2})}{p(oldsymbol{x}_{k})}$
$\hat{lpha}_i =$	$rac{1}{n} \sum_{k=1}^n \hat{lpha}_{ik}$
$lpha_i^{ m new}$ =	$rac{n \ \hat{lpha}_i \ + \ \gamma_i \ - 1}{\gamma_s}$
$(\sigma_i^2)^{ m new}~=~$	$\frac{\sum_{k=1}^{n} \hat{\alpha}_{ik} \ (-\ 2 \ \log k(\bm{x}_k, \bm{\mu}_i)) \ + \ w \ S}{n \ \hat{\alpha}_i \ + \ w}$
$-\ 2\ \log k(oldsymbol{x}_l,oldsymbol{\mu}_i)\ =$	$\ m{x}_l - m{\mu}_i\ ^2 \; = \; rac{\sum_{k=1}^n \hat{lpha}_{ik} \; (-\; 2\; \log k(m{x}_k, m{x}_l))}{n\; \hat{lpha}_i} \; - \; rac{1}{2} \; rac{\sum_{k,j=1}^n \hat{lpha}_{ik} \; \hat{lpha}_{ij} \; (-\; 2\; \log k(m{x}_k, m{x}_j))}{n^2\; \hat{lpha}_i^2} \; - \;$
$k(\pmb{x}_l, \pmb{\mu}_i)^{ ext{new}} \;=\;$	$\expig(-rac{1}{2}\ oldsymbol{x}_l-oldsymbol{\mu}_i\ ^2ig)$

10.3 Restricted Boltzmann Machine

10.1 The Boltzmann

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8.2 Overview Methods

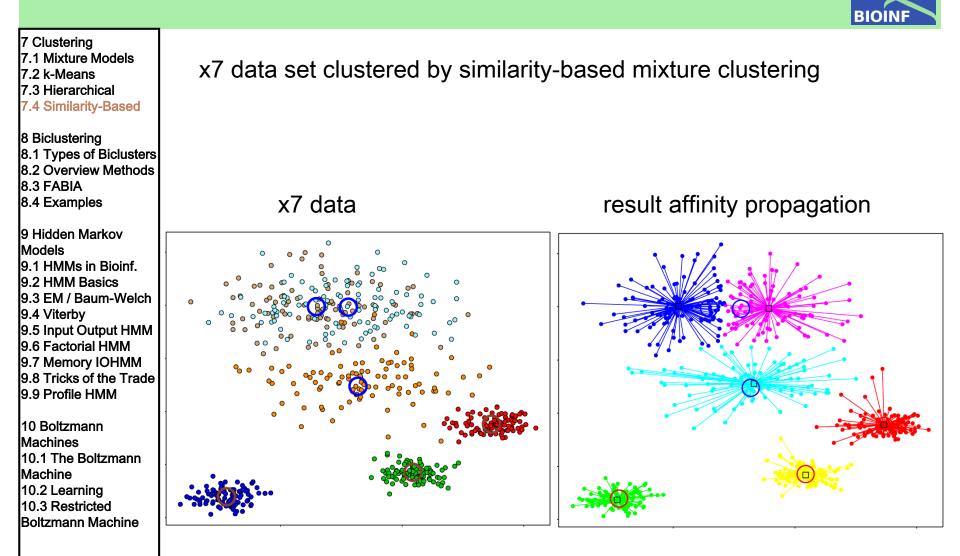
8.3 FABIA

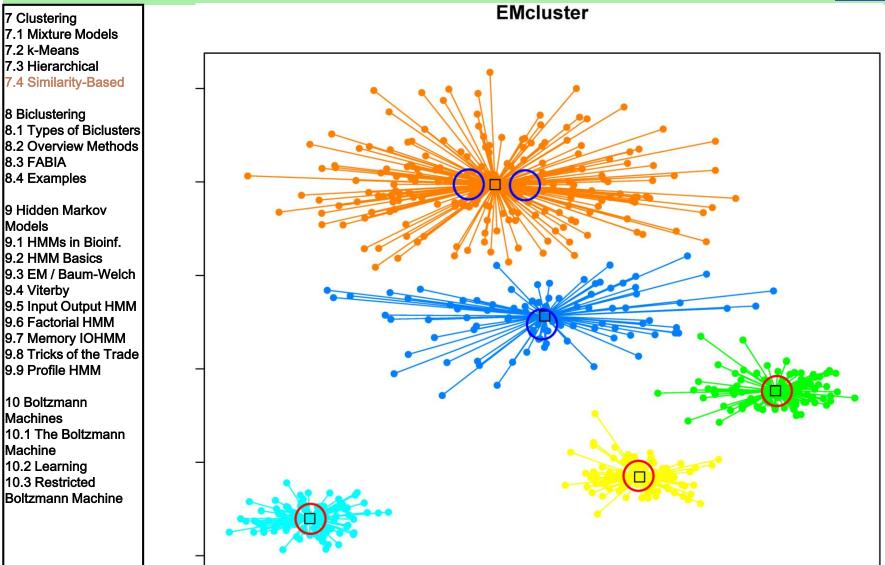
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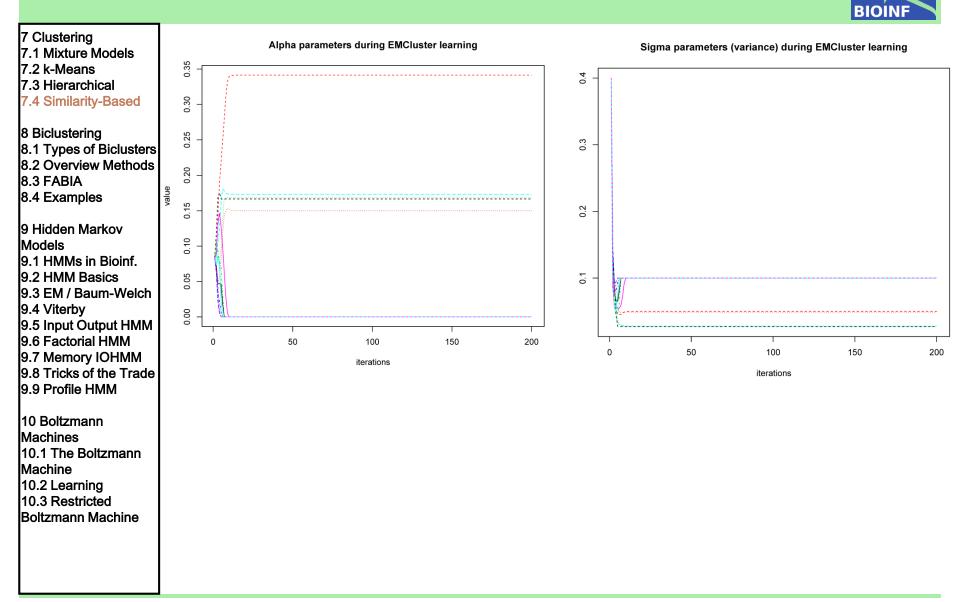
10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine The covariance matrix can also be represented by the similarities. However, we would require a matrix inversion where the dimension of this matrix is the number of observations.

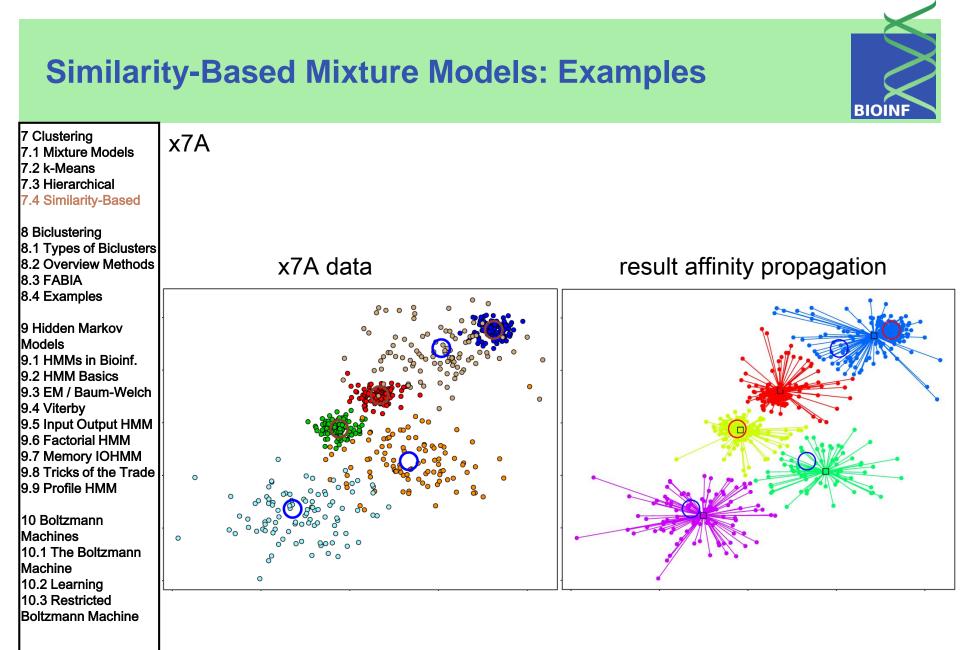
This is computationally very expensive and the algorithm is no longer stable.

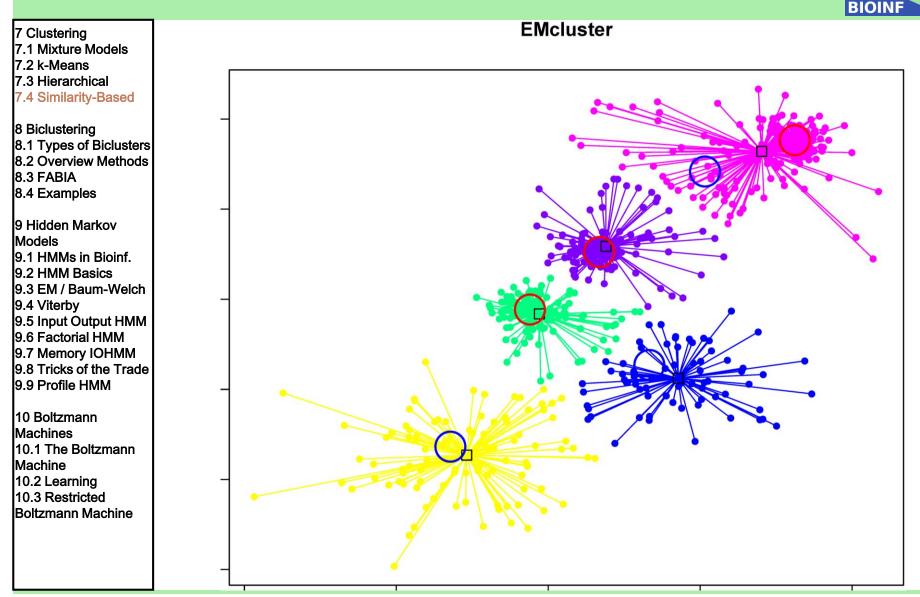


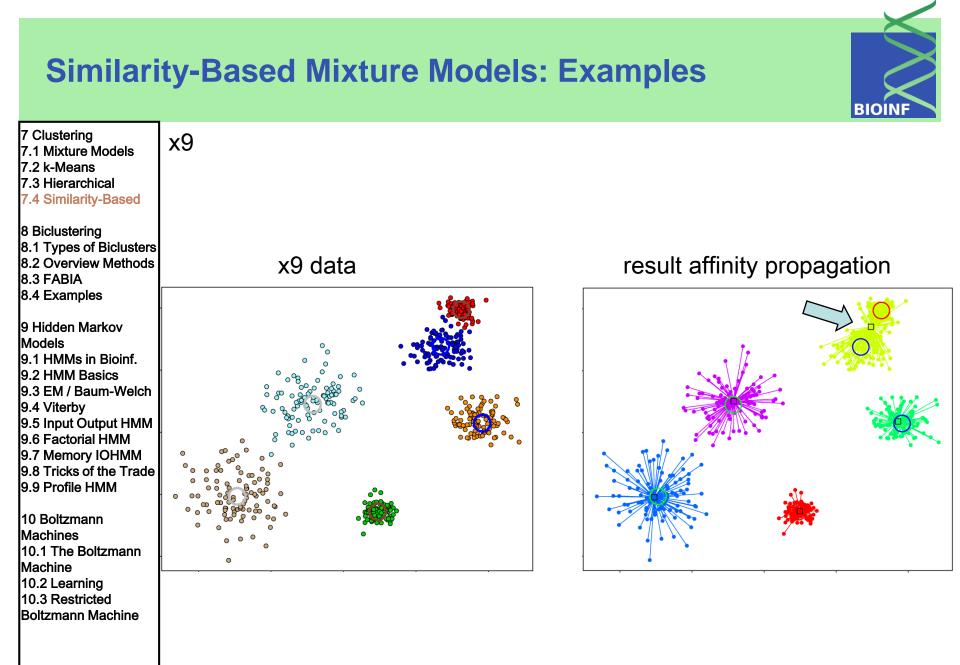


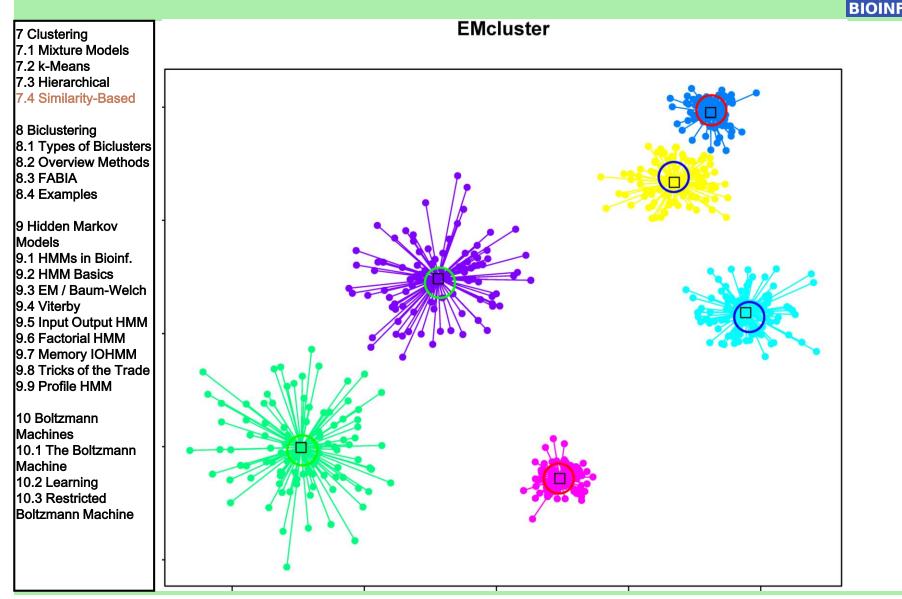








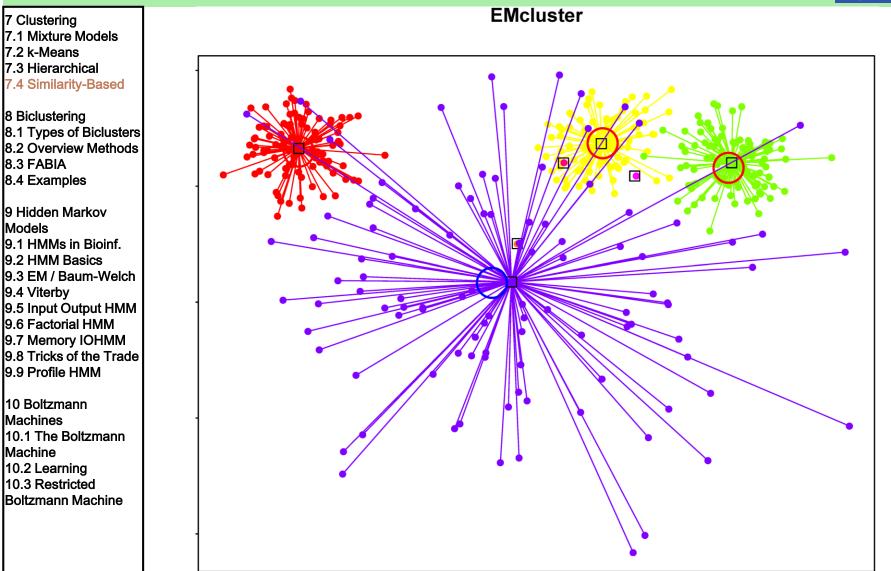




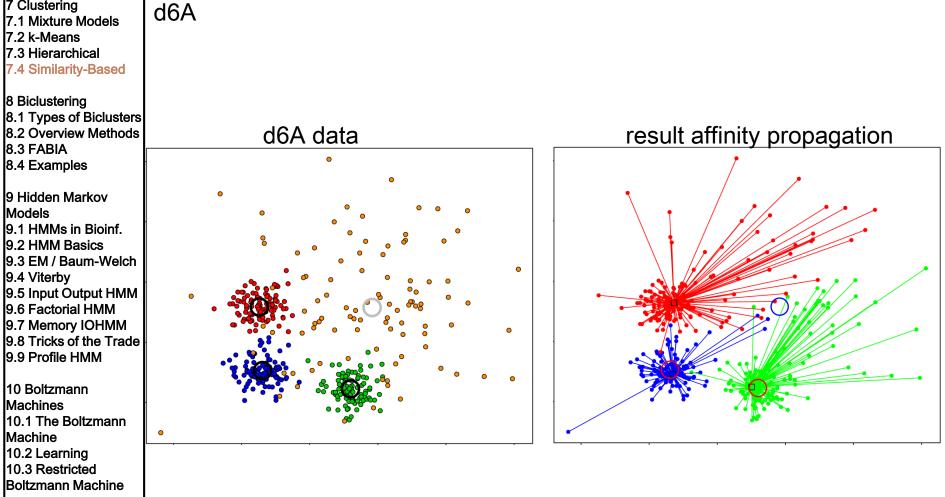
#### Machine Learning: Unsupervised Methods

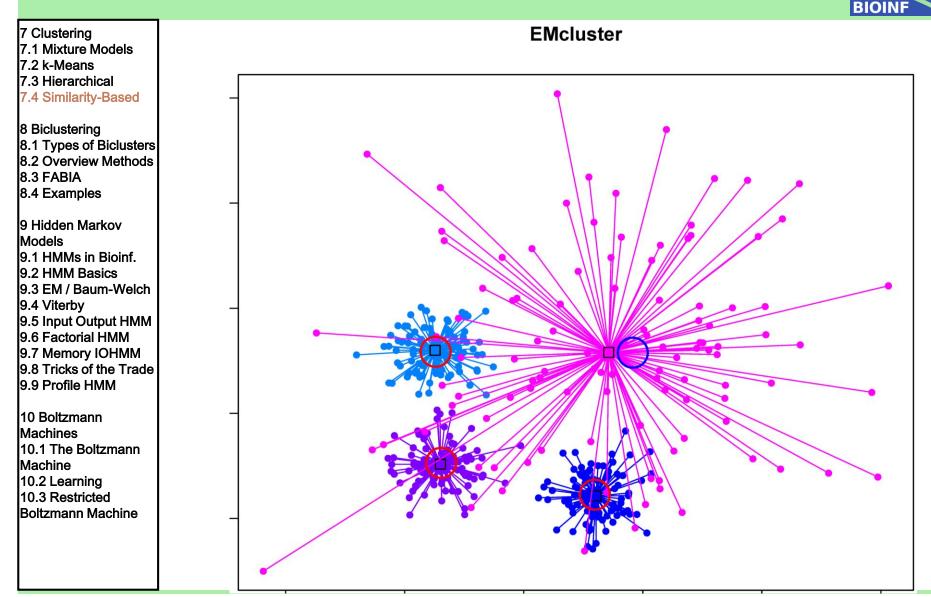
#### Sepp Hochreiter

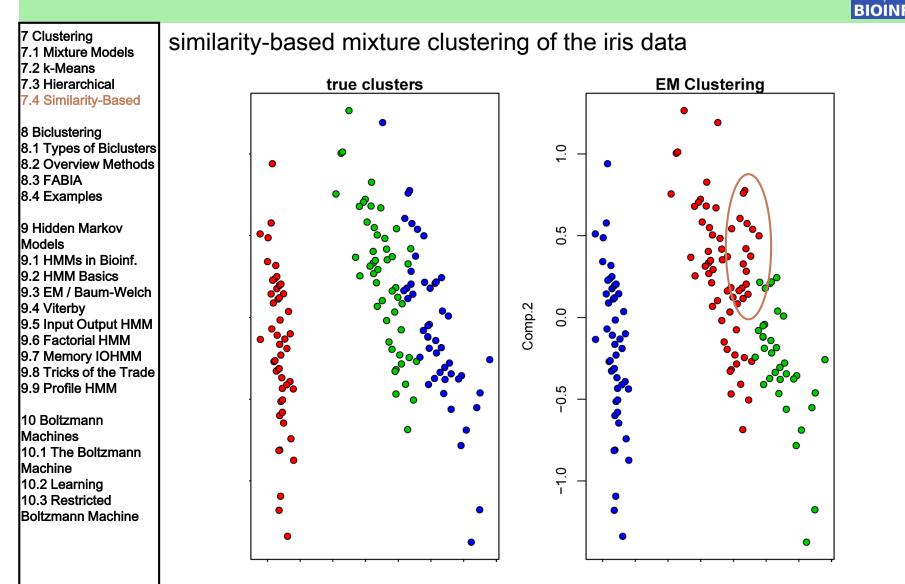
#### **Similarity-Based Mixture Models: Examples** BIOIN 7 Clustering d6 7.1 Mixture Models 7.2 k-Means 7.3 Hierarchical 7.4 Similarity-Based 8 Biclustering 8.1 Types of Biclusters d6 data 8.2 Overview Methods result affinity propagation 8.3 FABIA 8.4 Examples 9 Hidden Markov Models 9.1 HMMs in Bioinf. 9.2 HMM Basics 9.3 EM / Baum-Welch 9.4 Viterby 9.5 Input Output HMM 9.6 Factorial HMM 9.7 Memory IOHMM 9.8 Tricks of the Trade 9.9 Profile HMM 0 10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 0 10.3 Restricted Boltzmann Machine

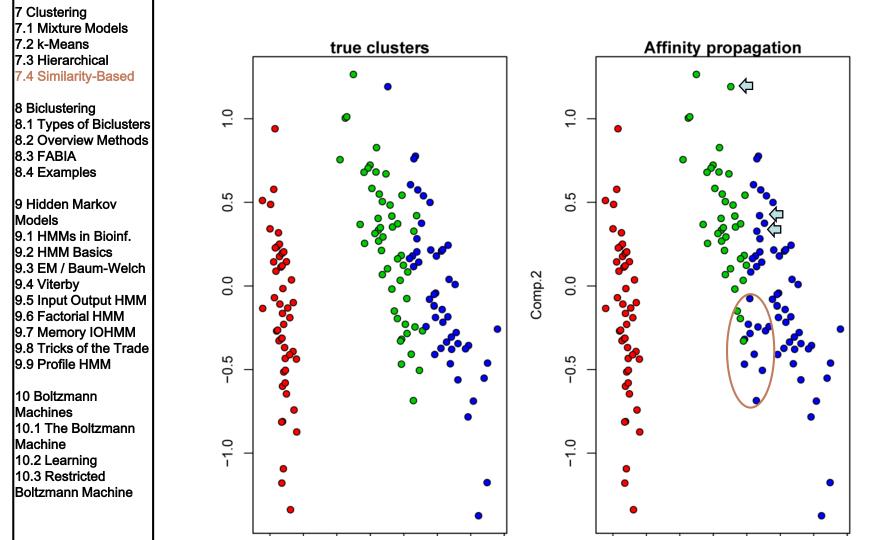




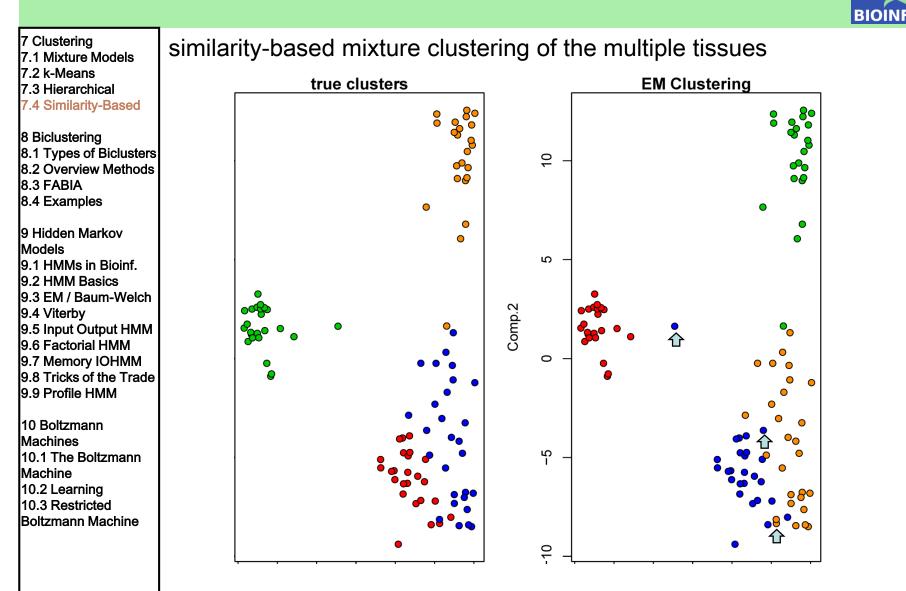


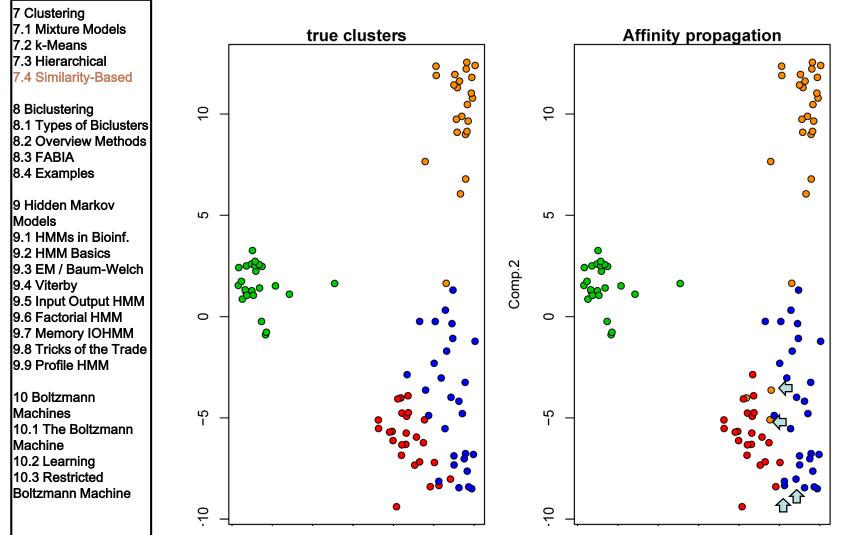














### **Biclustering**

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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine **Biclustering** simultaneously clusters the rows and the columns of a matrix

#### Bicluster:

- pair of a set of row elements and a set of column elements
- column elements are similar to each other on row elements and vice versa

row and column elements can belong to multiple or to no bicluster

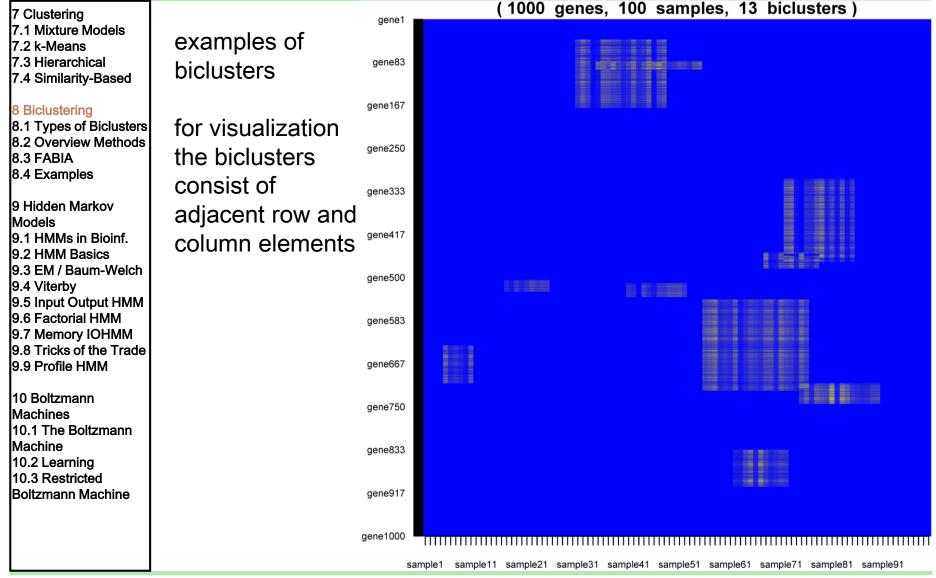
#### contrast to standard clustering

- row elements clustered only on a subgroup of column elements
- multiple or not cluster membership



#### **Biclustering**





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### **Biclustering: Types of Biclusters**



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Machines

10.1 The Boltzmann Machine

10.2 Learning

10.3 Restricted

Boltzmann Machine

Types of bicluster:

- constant values
- constant rows values
- constant column values
- additive coherent values
- multiplicative coherent values
- general coherent values

1.0	4.0	5.0	0.0	1.5
4.0	7.0	8.0	3.0	4.5
3.0	6.0	7.0	2.0	3.5
5.0	8.0	9.0	4.0	5.5
2.0	5.0	6.0	1.0	2.5
coherent values: additive				

0.5	2.0	0.2	0.8
1.0	4.0	0.4	1.6
1.5	6.0	0.6	2.4
2.0	8.0	0.8	3.2
2.5	10.0	1.0	4.0
	1.5 2.0 2.5	1.5         6.0           2.0         8.0           2.5         10.0	1.5         6.0         0.6           2.0         8.0         0.8           2.5         10.0         1.0

coherent values: multiplicative

2.0	2.0	2.0	2.0	2.0
2.0	2.0	2.0	2.0	2.0
2.0	2.0	2.0	2.0	2.0
2.0	2.0	2.0	2.0	2.0
2.0	2.0	2.0	2.0	2.0
constant bicluster				

1.0	1.0	1.0	1.0	1.0
2.0	2.0	2.0	2.0	2.0
3.0	3.0	3.0	3.0	3.0
4.0	4.0	4.0	4.0	4.0
4.0	4.0	4.0	4.0	4.0

constant row bicluster

1.0	2.0	3.0	4.0	5.0
1.0	2.0	3.0	4.0	5.0
1.0	2.0	3.0	4.0	5.0
1.0	2.0	3.0	4.0	5.0
1.0	2.0	3.0	4.0	5.0

constant column bicluster

## **Biclustering: Methods**



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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine Biclustering methods:

- variance minimization methods
- two-way clustering methods
- motif and pattern recognition methods
- probabilistic and generative approaches

variance minimization methods define clusters as blocks in the matrix with minimal deviation of their elements: Cheng-Church  $\delta$ -biclusters;  $\delta$ -cluster methods search for blocks of elements having a deviation below  $\delta$ ;  $\delta$ -pClusters search sub-matrices with pairwise edge differences less than  $\delta$ 

Two-way clustering methods apply conventional clustering to the columns and rows and (iteratively) combine the results: Coupled Two-Way Clustering (CTWC), Interrelated Two-Way Clustering (ITWC), Double Conjugated Clustering (DCC)



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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine Motif and pattern recognition methods define a bicluster as samples sharing a common pattern or motif: xMOTIF, Order-Preserving Sub-Matrices (OPSM), Spectral clustering (SPEC), Iterative Signature Algorithm (ISA)

Probabilistic and generative methods use model-based techniques to define biclusters: Statistical-Algorithmic Method for Bicluster Analysis (SAMBA), Probabilistic Relational Models (PRMs), ProBic, cMonkey, plaid models, Bayesian BiClustering model (BBC), Factor Analysis for Bicluster Acquisition (FABIA)

BBC and FABIA are generative models:

- 1. well-understood model selection techniques (maximum likelihood)
- 2. hyperparameter selection within the Bayesian framework
- 3. signal-to-noise ratios
- 4. model comparisons via the likelihood or posterior
- 5. tests like the likelihood ratio test
- 6. global model to explain all data



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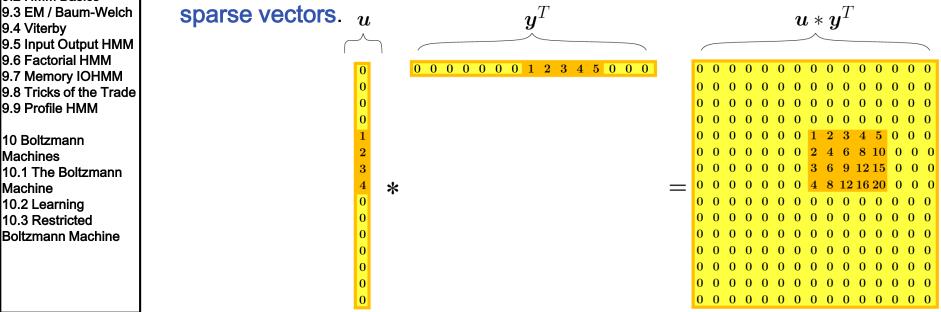
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FABIA biclustering defines a bicluster as an outer product  $\boldsymbol{u} \ \boldsymbol{y}^T$ . The vector *u* corresponds to a prototype column vector that contains zeros for features not participating in the bicluster. The vector  $\boldsymbol{y}$  is a vector of factors with which the prototype column vector is scaled for each sample and contains zeros for samples not participating in the bicluster.

Vectors containing many zeros or values close to zero are called



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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine model for *l* biclusters and additive noise:

$$oldsymbol{X} \;=\; \sum_{j=1}^{r} oldsymbol{u}_{j} \;oldsymbol{y}_{j}^{T} \;+\; oldsymbol{\Upsilon} \;=\; oldsymbol{Y} \;oldsymbol{U}^{T} \;+\; oldsymbol{\Upsilon}$$

data matrix:  $X \in \mathbb{R}^{n \times m}$ additive noise:  $\Upsilon \in \mathbb{R}^{n \times m}$ sparse prototype vector:  $u_i \in \mathbb{R}^m$ sparse vector of factors:  $y_j \in \mathbb{R}^n$  ( $y_j^T = (y_{1j}, \dots, y_{nj})$  values for samples) sparse prototype matrix:  $U \in \mathbb{R}^{m \times l}$ sparse factor matrix:  $Y \in \mathbb{R}^{n \times l}$ 

$$oldsymbol{x}_i \;=\; \sum_{j=1}^{3}oldsymbol{u}_j \;y_{ij}\;+\;oldsymbol{\epsilon}_i \;=\; oldsymbol{U}\; ilde{oldsymbol{y}}_i \;+\;oldsymbol{\epsilon}_i$$

1

column of the noise matrix:  $\epsilon_i$ *i*-th row of factor matrix:  $\tilde{y}_i = (y_{i1}, \dots, y_{il})^T$  (one value per bicluster)

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10.2 Learning 10.3 Restricted Boltzmann Machine factor analysis model with l factors:

```
oldsymbol{x} \;=\; \sum_{j=1}^{^{\prime}} oldsymbol{u}_j \; \widetilde{y}_j \;+\; oldsymbol{\epsilon} \;=\; oldsymbol{U} \; \widetilde{oldsymbol{y}} \;+\; oldsymbol{\epsilon}
```

observations:  $\boldsymbol{x}$ loading matrix:  $\boldsymbol{U}$ j-th factor:  $\tilde{y}_j$ vector of factors:  $\tilde{\boldsymbol{y}} = (\tilde{y}_1, \dots, \tilde{y}_l)^T$ additive noise:  $\boldsymbol{\epsilon} \in \mathbb{R}^m$ 

Assumptions: noise is independent of factors  $\tilde{y} \sim \mathcal{N}(\mathbf{0}, I)$ 

```
oldsymbol{\epsilon} \sim \mathcal{N}(\mathbf{0}, oldsymbol{\Psi})
```

 $\mathbf{\Psi} \in \mathbb{R}^{l imes l}$  is diagonal (independent Gaussian noise)

parameter  $oldsymbol{U}$  explains the dependent (common) and  $oldsymbol{\Psi}$  the independent variance in the observations





7 Clustering 7.1 Mixture Models

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- 7.2 K-Means
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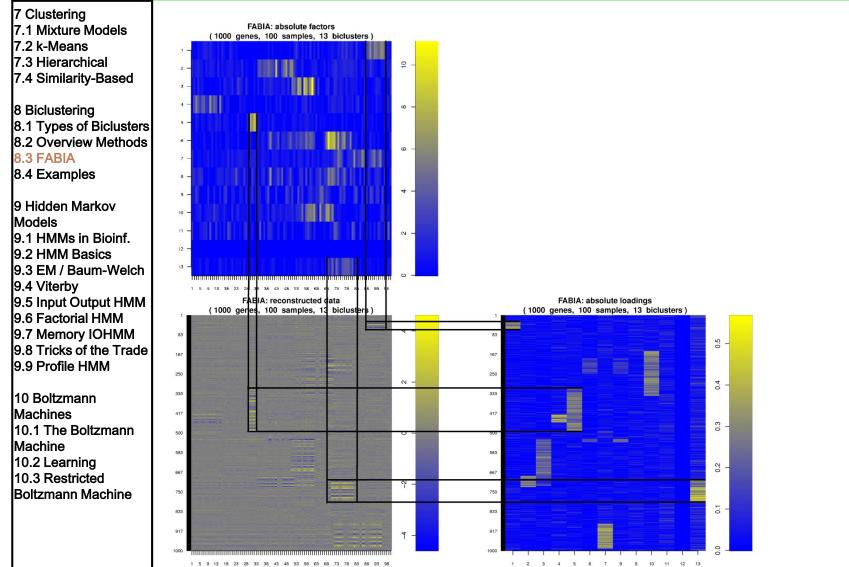
10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine FABIA formulation requires sparse factors and loadings to represent biclusters. Sparseness is obtained by a component-wise independent Laplace distribution:

$$p(\tilde{\boldsymbol{y}}) = \left(\frac{1}{\sqrt{2}}\right)^l \prod_{j=1}^l e^{-\sqrt{2}} |\tilde{y}_j|$$

$$p(\boldsymbol{u}_j) = \left(rac{1}{\sqrt{2}}
ight)^m \prod_{k=1}^m e^{-\sqrt{2}|\boldsymbol{u}_{kj}|}$$

Unfortunately, for FABIA, the likelihood is analytically intractable because of the Laplacian priors.

Expectation maximization (EM) has been extended to variational expectation maximization for model selection and finding the optimal parameters. The variational EM maximizes the posterior.

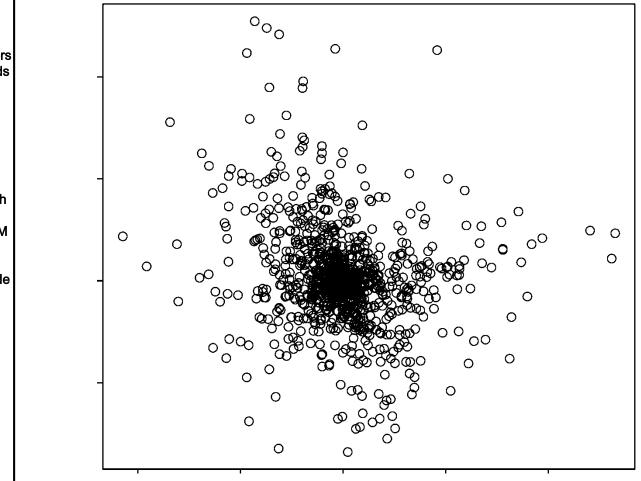






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We test FABIA on a 50-dimensional data set with linearly mixed super-Gaussians





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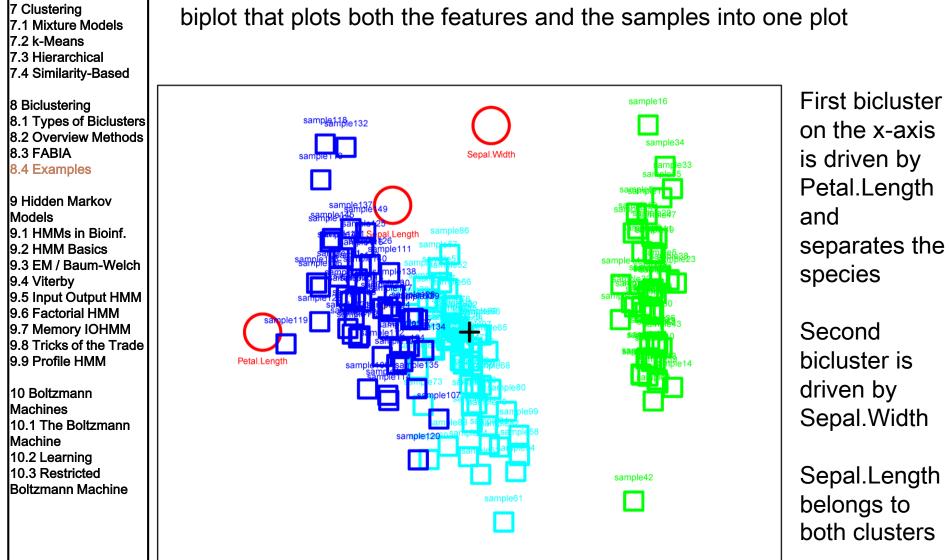
### The loadings of FABIA are

	bicluster2	bicluster3	bicluster1
Sepal.Length	0.6490253	-0.2155847	0
Sepal.Width	-0.1828042	-0.3511878	0
Petal.Length	1.7465614	0.000000	0
Petal.Width	0.7285857	-0.0453688	0

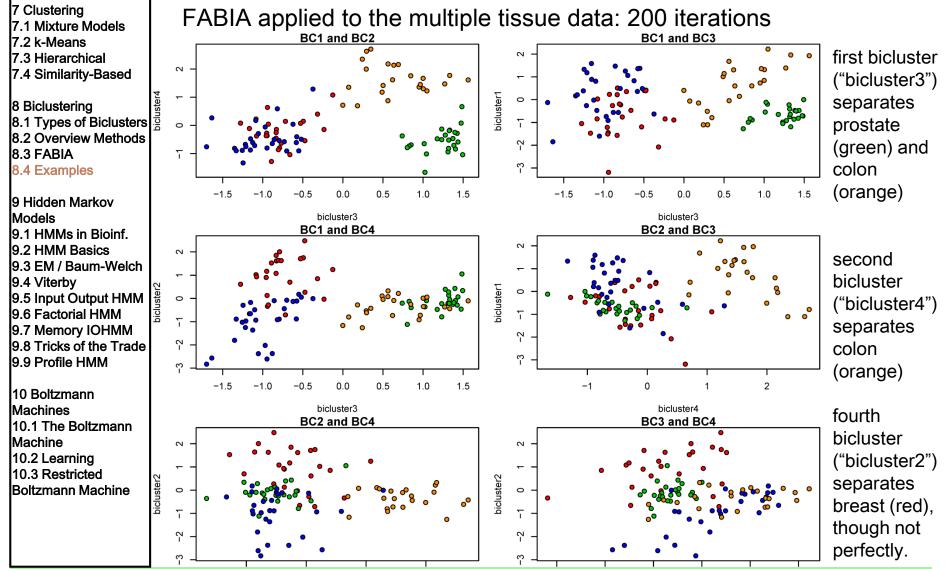
Only two biclusters have been found.

- first bicluster "bicluster2" focuses on "Petal.Length" which is correlated to "Petal.Width" and "Sepal.Length". This bicluster is related to petal but includes also sepal length.
- second bicluster "bicluster3" removed "Petal.Length" and "Petal.Width" due to sparseness and focused on "Sepal.Width" including also "Sepal.Length". This bicluster is related to sepal.



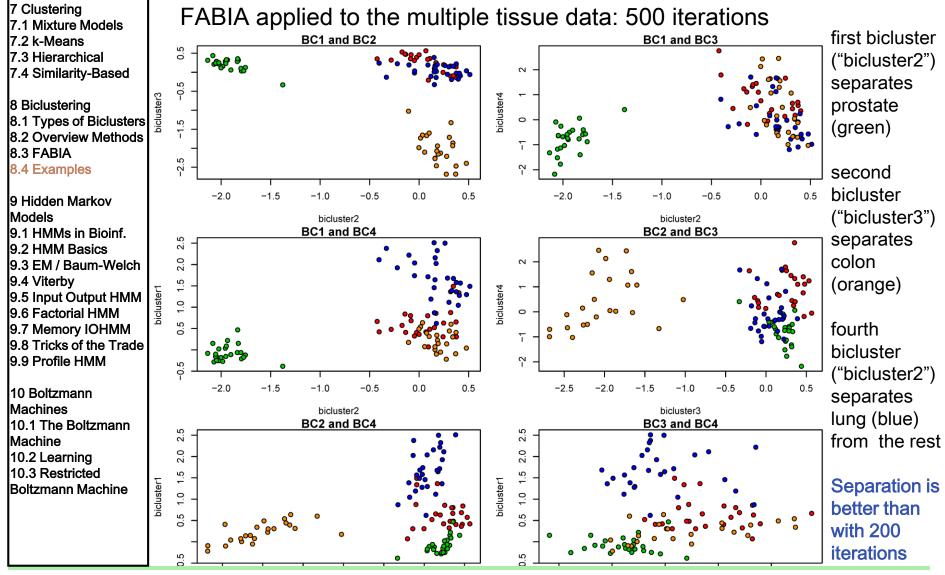






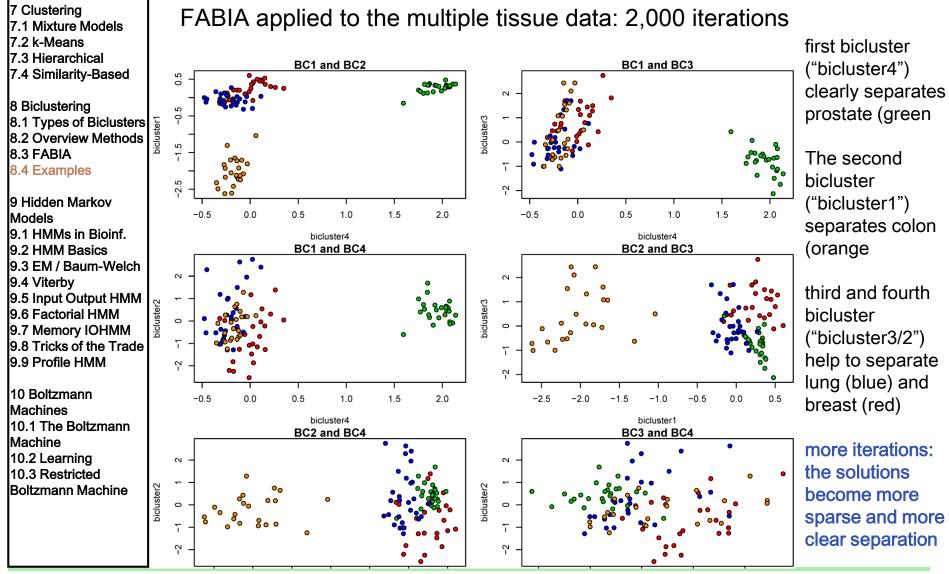
Machine Learning: Unsupervised Methods





Machine Learning: Unsupervised Methods





Machine Learning: Unsupervised Methods



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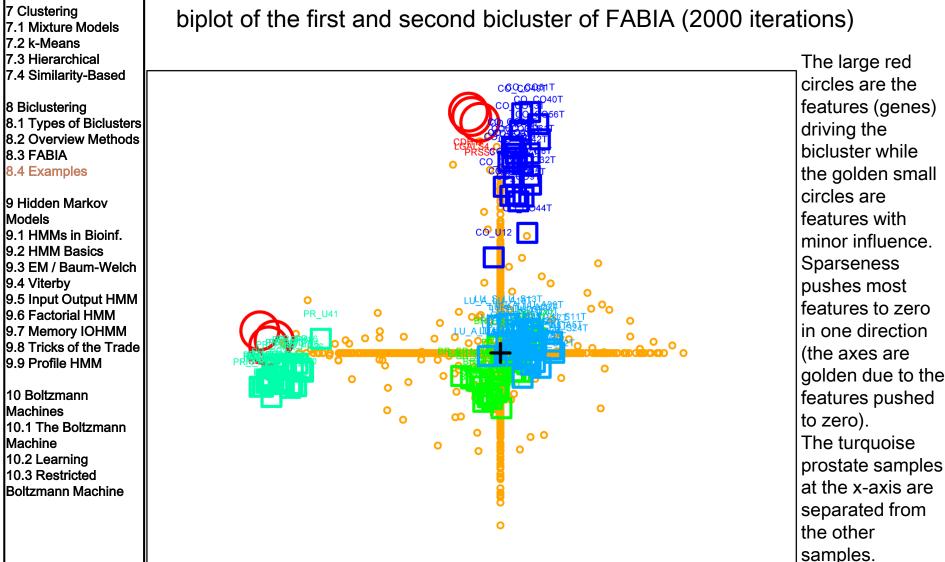
10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine Since the FABIA solution is sparse, it allows for an interpretation. most relevant genes of the first bicluster:

"KLK3" "ACPP" "KLK2" "CUTL2" "RNF41"

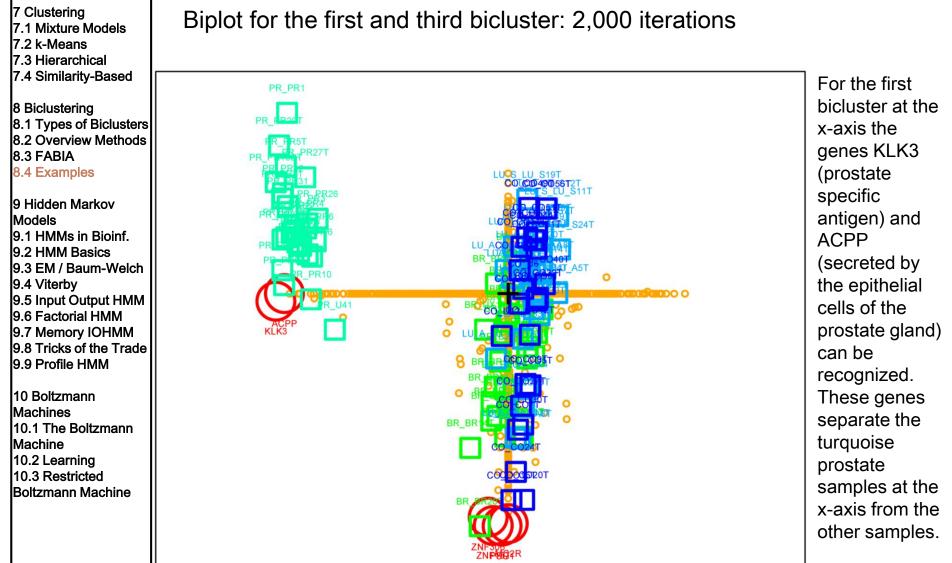
- KLK3 is known as the prostate specific antigen. "Serum level of this protein, called PSA in the clinical setting, is useful in the diagnosis and monitoring of prostatic carcinoma."
- ACPP "is synthesized under androgen regulation and is secreted by the epithelial cells of the prostate gland."
- KLK2 "is primarily expressed in prostatic tissue and is responsible for cleaving pro-prostate-specific antigen into its enzymatically active form."

This means that the most relevant genes of the first bicluster are all strongly associated with prostate tissue.

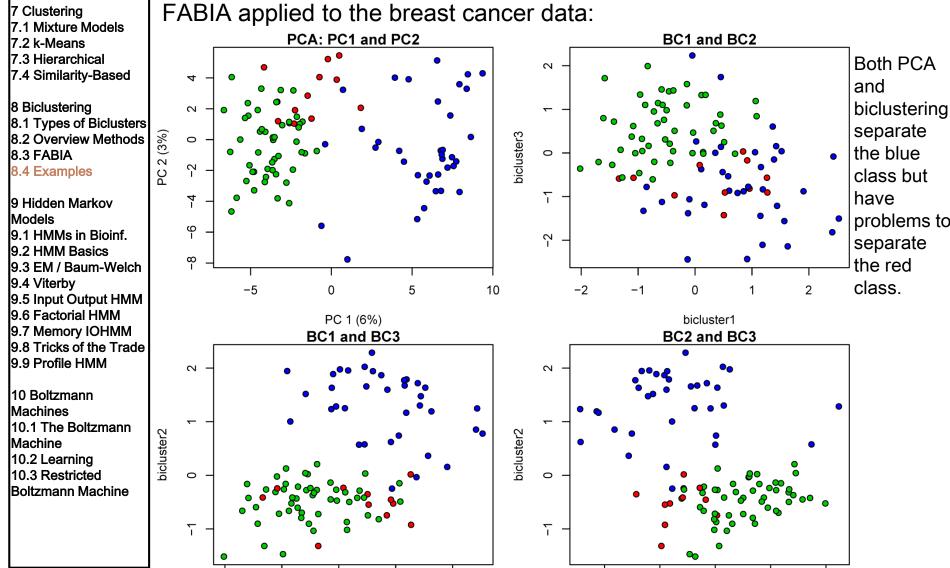




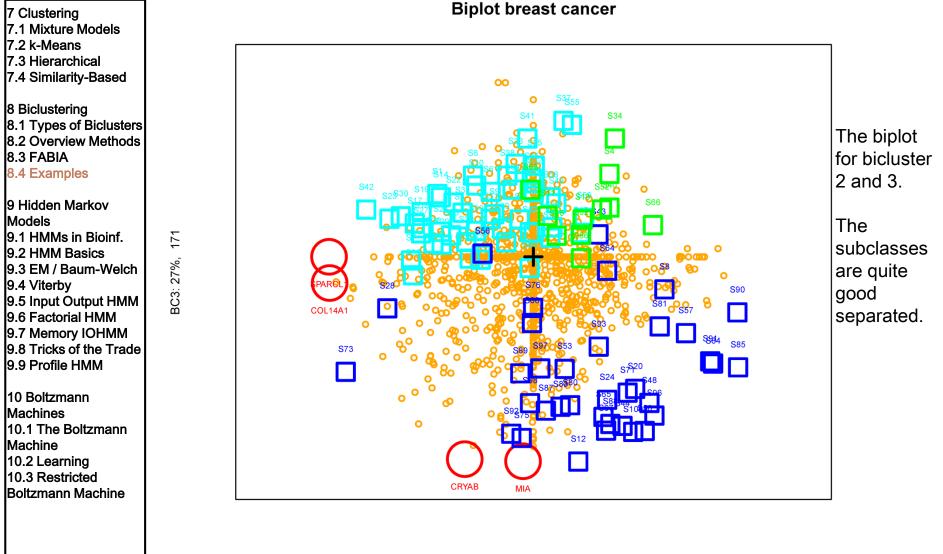






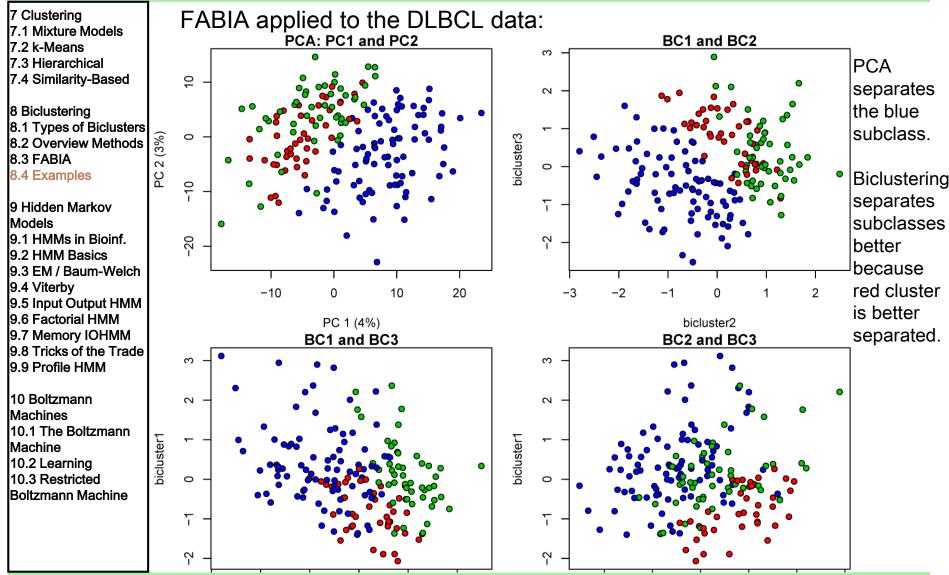




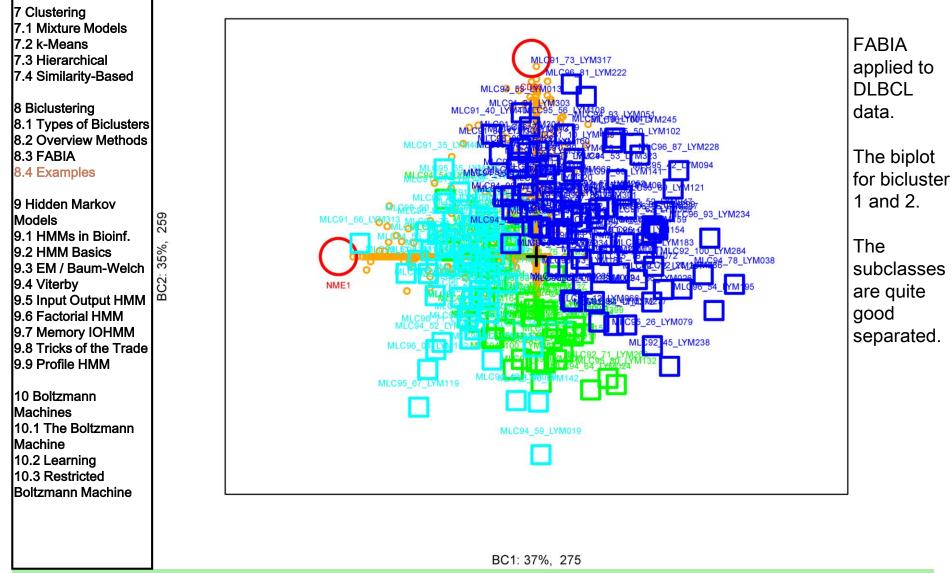


BC2: 30%, 186











# Chapter 9

# **Hidden Markov Models**



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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine first chapter devoted to unsupervised learning

 $\rightarrow$  generative models

most prominent generative model in bioinformatics hidden Markov model

well suited for analyzing protein or DNA sequences: discrete



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New sequences: similar to the model-building sequences

Similar:  $\rightarrow$  certain patterns in a sequences



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exons and introns are identified e.g. GENSCAN base-pair specificity: 50% - 80%



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#### 9 Hidden Markov Models

#### 9.1 HMMs in Bioinf.

9.2 HMM Basics 9.3 EM / Baum-Welch 9.4 Viterby 9.5 Input Output HMM 9.6 Factorial HMM 9.7 Memory IOHMM 9.8 Tricks of the Trade 9.9 Profile HMM

10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine **Other HMMs Applications** 

- remote homology detection
- scoring

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- combined with trees
- data base is build on HMMs: PFAM (protein family database) \

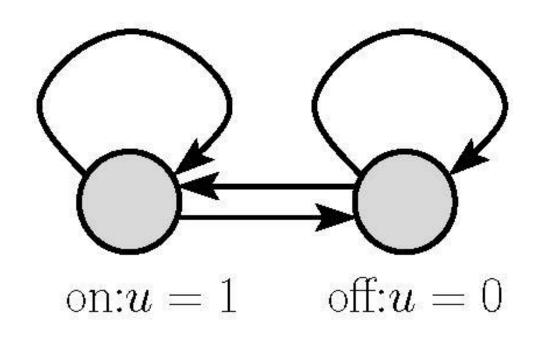


### **Hidden Markov Model Basics**



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10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine graph of connected hidden states  $u \in \{1, \ldots, S\}$ each state produces a probabilistic output



### **Hidden Markov Model Basics**

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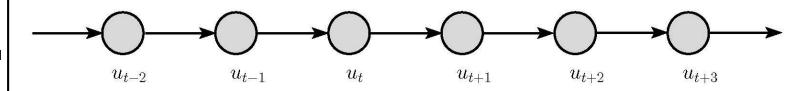
10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning

10.3 Restricted

Boltzmann Machine

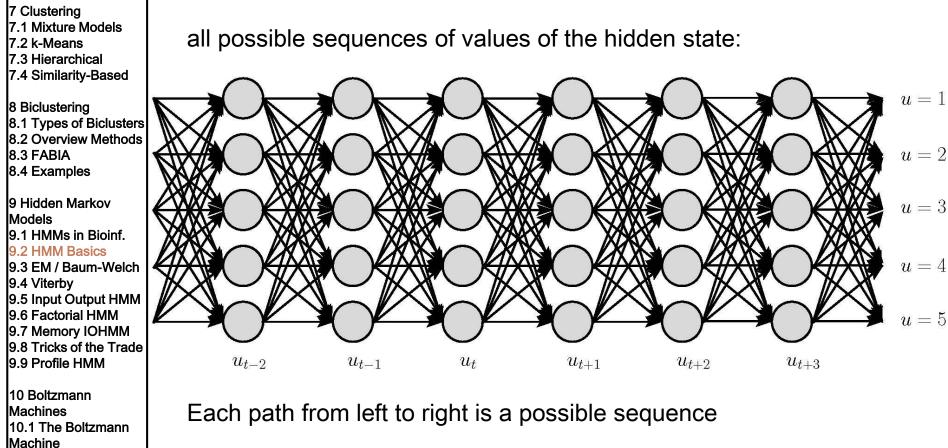
model evolves over time t (sequence position)

At each step it jumps into another state or remains in current At *t*:  $u_t \in \{1, \dots, S\}$ 



### **Hidden Markov Model Basics**





Boltzmann Machine

10.2 Learning 10.3 Restricted

### **Hidden Markov Model Basics: Transition**

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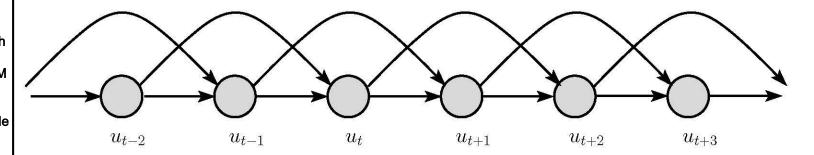
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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine transition probabilities:  $p(a \mid b)$   $a, b \in \{1, \dots, S\}$ b is the current state, a next state

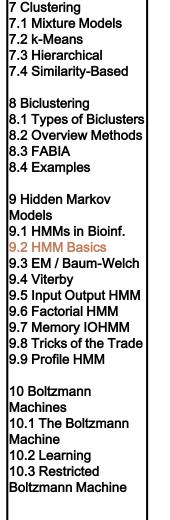
Markov assumption: next state only depends on current state

Higher order hidden Markov models: eg second order  $p(a \mid b, c)$ 



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### **Hidden Markov Model Basics: Transition**



transition probability:  $p(u_t \mid u_{t-1})$ 

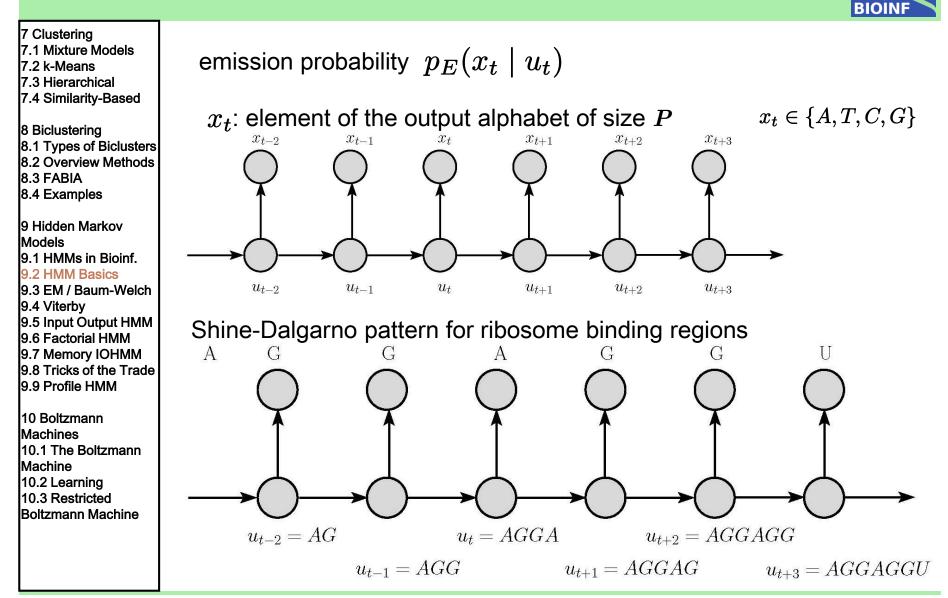
start state probability:  $\,p_S(u_1)\,$ 

probability of observing sequence  $u^T = (u_1, u_2, u_3, \dots, u_T)$  length T $p(u^T) = p_S(u_1) \prod p(u_t \mid u_{t-1})$  $-p_{S}(u=3) \qquad p(u=1 \mid u=1) \\ -p(u=2 \mid u=1) \\ p(u=2 \mid u=1) \\ p(u=1 \mid u=1) \\ p(u=1 \mid u=3) \\ p(u=1 \mid u=3) \\ p(u=3 \mid u=3) \\ p(u=$ u = 1u = 2u = 3u = 4u = 5 $u_t$  $u_{t-2}$  $u_{t-1}$  $u_{t+1}$  $u_{t+2}$  $u_{t+3}$  $-u_{t+1} = 4$ 

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### **Hidden Markov Model Basics: Emission**



### **Hidden Markov Model Basics: Probability**

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$$p(u^T, x^T) = p_S(u_1) \prod_{t=2}^T p(u_t \mid u_{t-1}) \prod_{t=1}^T p_E(x_t \mid u_t)$$

probability of the output sequence  $\rightarrow$  marginalization:

$$p(x^{T}) = \sum_{u^{T}} p(u^{T}, x^{T}) = \sum_{u^{T}} p_{S}(u_{1}) \prod_{t=2}^{T} p(u_{t} \mid u_{t-1}) \prod_{t=1}^{T} p_{E}(x_{t} \mid u_{t})$$

 $\sum_{u^T}$  sum over all possible sequences of length T of values $\{1, \ldots, S\}$ 

(first order) Markov assumption  $\rightarrow$  recursively compute this sum



### **Hidden Markov Model Basics: Forward Pass**

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$$x^t = (x_1, x_2, x_3, \dots, x_t)$$
 prefix sequence of  $x^T$ 

 $p(x^t, u_t)$  probability of the model producing  $x^t$  and being in  $u_t$  at end  $p(x^{t}, u_{t}) = p(x_{t} | x^{t-1}, u_{t}) p(x^{t-1}, u_{t}) =$  $p_E(x_t \mid u_t) \sum p(x^{t-1}, u_t, u_{t-1}) =$  $u_{t-1}$  $p_E(x_t \mid u_t) \sum p(u_t \mid x^{t-1}, u_{t-1}) p(x^{t-1}, u_{t-1}) =$  $u_{t-1}$  $p_E(x_t \mid u_t) \sum p(u_t \mid u_{t-1}) p(x^{t-1}, u_{t-1})$  $u_{t-1}$  $p(x_t \mid x^{t-1}, u_t) = p_E(x_t \mid u_t)$ Markov assumptions  $p(u_t | x^{t-1}, u_{t-1}) = p(u_t | u_{t-1})$ marginalization  $p(x^{t-1}, u_t) = \sum_{u_{t-1}} p(x^{t-1}, u_t, u_{t-1})$ Cond. prob.  $p(x^{t-1}, u_t, u_{t-1}) = p(u_t \mid x^{t-1}, u_{t-1}) p(x^{t-1}, u_{t-1})$ 

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Sepp Hochreiter

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### **Hidden Markov Model Basics: Forward Pass**

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each recursion step: sum over all  $S u_{t-1}$ 

for each value  $u_t$ 

for each time step t

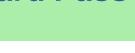
Complexity:  $O(T S^2)$ 

recursion starts with  $p(x^1, u_1) = p_S(u_1) p_E(x_1 \mid u_1)$ and the probability is  $p(x^T) = \sum_{u_T} p(x^T, u_T)$ 

"forward pass" or "forward phase" to compute the probability of  $x^T$ 

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#### Hidden Markov Model Basics: Forward Pass



#### **HMM** Forward Pass 7.1 Mixture Models

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Given: sequence  $x^T = (x_1, x_2, x_3, \dots, x_T)$ , state values  $u \in \{1, \dots, S\}$ , start probabilities  $p_S(u_1)$ , transition probabilities  $p(u_t \mid u_{t-1})$ , and emission probabilities  $p_E(x_t \mid u_t)$ ; Output: likelihood  $p(x^T)$  and  $p(x^t, u_t)$ 

#### **BEGIN** initialization

 $p(x^1, u_1) = p_S(u_1) p_E(x_1 \mid u_1)$ 

#### **END** initialization

**BEGIN Recursion** for  $(t = 2; t \leq T; t + +)$  do

for  $(a = 1; a \leq S; a + +)$  do

$$p(x^t, u_t = a) = p_E(x_t \mid u_t = a) \sum_{u_{t-1}=1}^{S} p(u_t = a \mid u_{t-1}) p(x^{t-1}, u_{t-1})$$

end for end for **END Recursion BEGIN Compute Likelihood** 

$$p(x^T) = \sum_{a=1}^{S} p(x^T, u_T = a)$$

#### **END** Compute Likelihood

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Learning / parameter selection

Parameters: *S* start probabilities  $p_S(u_1)$   $S^2$  transitions probabilities  $p(u_t | u_{t-1})$ SP emission probabilities  $p_E(x_t | u_t)$ 

training sequences:  $\{m{x}^i\}, 1 \leq i \leq l$  -- not subsequence!!

parameter optimization: maximize likelihood

Expectation Maximization algorithm

EM algorithm defines a lower bound on the likelihood:

$$egin{aligned} \mathcal{F}(Q,oldsymbol{w}) &= \int_U Q(oldsymbol{u} \mid oldsymbol{x}) \, \ln p(oldsymbol{x},oldsymbol{u};oldsymbol{w}) \, \, doldsymbol{u} \ &- \int_U Q(oldsymbol{u} \mid oldsymbol{x}) \, \, \ln Q(oldsymbol{u} \mid oldsymbol{x}) \, \, doldsymbol{u} \ &- \int_U Q(oldsymbol{u} \mid oldsymbol{x}) \, \, \ln Q(oldsymbol{u} \mid oldsymbol{x}) \, \, doldsymbol{u} \end{aligned}$$

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9.5 Input Output HMM 9.6 Factorial HMM 9.7 Memory IOHMM 9.8 Tricks of the Trade 9.9 Profile HMM

10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine  $Q(\boldsymbol{u} \mid \boldsymbol{x})$  : estimation for  $p(\boldsymbol{u} \mid \boldsymbol{x}; \boldsymbol{w})$ 

discrete HMMs:  $\boldsymbol{u}$  is the sequence of hidden states  $\boldsymbol{x}$  the sequence of output states  $\boldsymbol{w}$  all probabilities (parameters) in the model

discrete: integral  $\rightarrow$  sum

estimation for the state sequence:

$$Q(\boldsymbol{u} \mid \boldsymbol{x}) = p(u_1 = a_1, u_2 = a_2, \dots, u_T = a_T \mid \boldsymbol{x}^T; \boldsymbol{w}^{\text{old}})$$

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$$\begin{aligned} \mathcal{F}(Q, \boldsymbol{w}) &= \sum_{a_1=1}^{S} \dots \sum_{a_T=1}^{S} \\ p(u_1 = a_1, u_2 = a_2, \dots, u_T = a_T \mid x^T; \boldsymbol{w}^{\text{old}}) &\ln p(x^T, u^T; \boldsymbol{w}) \\ \sum_{a_1=1}^{S} \dots \sum_{a_T=1}^{S} p(u_1 = a_1, u_2 = a_2, \dots, u_T = a_T \mid x^T; \boldsymbol{w}^{\text{old}}) \\ \ln p(u_1 = a_1, u_2 = a_2, \dots, u_T = a_T \mid x^T; \boldsymbol{w}^{\text{old}}) &= \\ \sum_{a_1=1}^{S} \dots \sum_{a_T=1}^{S} p(u_1 = a_1, u_2 = a_2, \dots, u_T = a_T \mid x^T; \boldsymbol{w}^{\text{old}}) \\ \ln p(x^T, u^T; \boldsymbol{w}) - c \end{aligned}$$

c independent of  ${\pmb w}$ 





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$$\ln p(u^{T}, x^{T}; \boldsymbol{w}) = \\ \ln p_{S}(u_{1}) + \sum_{t=2}^{T} \ln p(u_{t} \mid u_{t-1}) + \sum_{t=1}^{T} \ln p_{E}(x_{t} \mid u_{t})$$

#### $a_t$ summed out

$$\begin{aligned} \mathcal{F}(Q, \boldsymbol{w}) &= \sum_{a=1}^{S} p(u_{1} = a \mid x^{T}; \boldsymbol{w}^{\text{old}}) \, \ln p_{S}(u_{1} = a) \, + \\ \sum_{t=1}^{T} \sum_{a=1}^{S} p(u_{t} = a \mid x^{T}; \boldsymbol{w}^{\text{old}}) \, \ln p_{E}(x_{t} \mid u_{t} = a) \, + \\ \sum_{t=2}^{T} \sum_{a=1}^{S} \sum_{b=1}^{S} p(u_{t} = a, u_{t-1} = b \mid x^{T}; \boldsymbol{w}^{\text{old}}) \, \ln p(u_{t} = a \mid u_{t-1} = b) \, - c \end{aligned}$$



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```
parameters \boldsymbol{w}:
start probabilities p_S(a)
emission probabilities p_E(x \mid a)
transition probabilities p(a \mid b)
```

Constraints:

$$\sum_a p_S(a) = 1$$

$$\sum_x p_E(x \mid a) = 1$$

$$\sum_a p(a \mid b) = 1$$

Now:  $\boldsymbol{w} = \boldsymbol{w}^{\text{old}}$ 

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#### M-step optimization problem

$$\sum_t \sum_a c_{ta} \ln w_a \ \sum_a w_a \ = \ 1$$

Lagrangian

min

W

s.t.

$$L = \sum_{t} \sum_{a} c_{ta} \ln w_{a} - \lambda \left( \sum_{a} w_{a} - 1 \right)$$

$$\frac{\partial L}{\partial w_a} = \sum_t c_{ta} \frac{1}{w_a} - \lambda = 0 \quad \Rightarrow \quad \sum_t c_{ta} - \lambda w_a = 0$$

summing over *a* gives

$$\sum_{a} \sum_{t} c_{ta} = \lambda$$

Machine Learning: Unsupervised Methods



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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine We obtain  $w_a = \frac{\sum_t c_{ta}}{\sum_a \sum_t c_{ta}}$ 

(constraint) maximization step (M-step) for the different probabilities:

$$p_{S}(a) = \frac{p(u_{1} = a \mid x^{T}; \boldsymbol{w})}{\sum_{a'} p(u_{1} = a' \mid x^{T}; \boldsymbol{w})}$$

$$p_{E}(x \mid a) = \frac{\sum_{t=1}^{T} \delta_{x_{t} = x} \ p(u_{t} = a \mid x^{T}; \boldsymbol{w})}{\sum_{y} \sum_{t=1}^{T} \delta_{x_{t} = y} \ p(u_{t} = a \mid x^{T}; \boldsymbol{w})}$$

$$p(a \mid b) = \frac{\sum_{t=2}^{T} p(u_{t} = a, u_{t-1} = b \mid x^{T}; \boldsymbol{w})}{\sum_{a'} \sum_{t=2}^{T} p(u_{t} = a', u_{t-1} = b \mid x^{T}; \boldsymbol{w})}$$



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$$p_{S}(a) = p(u_{1} = a \mid x^{T}; \boldsymbol{w})$$

$$p_{E}(x \mid a) = \frac{\sum_{t=1}^{T} \delta_{x_{t} = x} p(u_{t} = a \mid x^{T}; \boldsymbol{w})}{\sum_{t=1}^{T} p(u_{t} = a \mid x^{T}; \boldsymbol{w})}$$

$$p(a \mid b) = \frac{\sum_{t=2}^{T} p(u_{t} = a, u_{t-1} = b \mid x^{T}; \boldsymbol{w})}{\sum_{t=2}^{T} p(u_{t-1} = b \mid x^{T}; \boldsymbol{w})}$$

estimation step (E-step):

Estimate 
$$p(u_t = a \mid x^T; \boldsymbol{w})$$
 and  $p(u_t = a, u_{t-1} = b \mid x^T; \boldsymbol{w})$ 

suffix sequence  $x^{t \leftarrow T} = (x_t, x_{t+1}, \dots, x_T)$  of length T - t + 1

probability  $p(x^{t+1\leftarrow T} \mid u_t = a)$  of suffix sequence

 $x^{t+1\leftarrow T} = (x_{t+1}, \dots, x_T)$  if starting from  $u_t = a$ 

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$$p(u_t = a \mid x^T; \boldsymbol{w}) = \frac{p(u_t = a, x^T; \boldsymbol{w})}{p(x^T)} = \frac{p(x^t, u_t = a; \boldsymbol{w}) p(x^{t+1 \leftarrow T} \mid u_t = a)}{p(x^T)}$$

$$p(u_t = a, u_{t-1} = b \mid x^T; \boldsymbol{w}) = \frac{p(u_t = a, u_{t-1} = b, x^T; \boldsymbol{w})}{p(x^T)} = p(x^{t-1}, u_{t-1} = b; \boldsymbol{w}) \ p(u_t = a \mid u_{t-1} = b) \ p_E(x_t \mid u_t = a) \\ p(x^{t+1 \leftarrow T} \mid u_t = a) \ / \ p(x^T)$$

$$p(u_t = a \mid x^T; \boldsymbol{w}) = \sum_{b=1}^{S} p(u_t = a, u_{t-1} = b \mid x^T; \boldsymbol{w})$$



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$$p(x^{t+1\leftarrow T} \mid u_t = a) = \sum_{b=1}^{S} p_E(x_{t+1} \mid u_{t+1} = b) \ p(u_{t+1} = b \mid u_t = a) \ p(x^{t+2\leftarrow T} \mid u_{t+1} = b)$$

starting conditions

 $p(x^{T \leftarrow T} \mid u_{T-1} = a) = \sum_{b=1}^{S} p_E(x_T \mid u_T = b) \ p(u_T = b \mid u_{T-1} = a)$ 

or, alternatively

$$\forall_a: p(x^{T+1\leftarrow T} \mid u_T = a) = 1$$



#### HMM Backward Pass

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8.1 Types of Biclusters 8.2 Overview Methods Given: sequence  $x^T = (x_1, x_2, x_3, \ldots, x_T)$ , state values  $u \in \{1, \ldots, S\}$ , start probabilities  $p_S(u_1)$ , transition probabilities  $p(u_t \mid u_{t-1})$ , and emission probabilities  $p_E(x_t \mid u_t)$ ; Output: likelihood  $p(x^T)$  and  $p(x^{t+1} \leftarrow T \mid u_t = a)$ 

**BEGIN** initialization

$$\forall_a: \quad p(x^{T+1\leftarrow T} \mid u_T = a) = 1$$

END initialization BEGIN Recursion for  $(t = T - 1; t \ge 1; t - -)$  do for  $(a = 1; a \le S; a + +)$  do

 $p(x^{t+1\leftarrow T} \mid u_t = a) = \sum_{b=1}^{S} p_E(x_{t+1} \mid u_{t+1} = b) \ p(u_{t+1} = b \mid u_t = a) \ p(x^{t+2\leftarrow T} \mid u_{t+1} = b) \ .$ 

end for end for END Recursion BEGIN Compute Likelihood

$$p(x^T) \;=\; \sum_{a=1}^S p_S(u_1=a) \; (p(x^{1 \leftarrow T} \mid u_1=a)$$

**END** Compute Likelihood



7 Clustering	HMM EM Algori
7.1 Mixture Models	
7.2 k-Means	Given: $l$ training sequ
7.3 Hierarchical	
7.4 Similarity-Based	for $1 \leq i \leq l$ , state values of the second state of the second s
	start probabilities $p_S($
8 Biclustering	transition probabilitie
8.1 Types of Biclusters	emission probabilities
8.2 Overview Methods	Output: updated value
8.3 FABIA	and $p(u_t \mid u_{t-1})$
8.4 Examples	BEGIN initialization
9 Hidden Markov	initialize start probab
Models	transition probabilitie
9.1 HMMs in Bioinf.	emission probabilities
9.2 HMM Basics	Output: updated value
9.3 EM / Baum-Welch	and $p(u_t \mid u_{t-1})$
9.4 Viterby	<b>END</b> initialization
9.5 Input Output HMM	
9.6 Factorial HMM	
9.7 Memory IOHMM	Stop=false
9.8 Tricks of the Trade	while Stop=false do
9.9 Profile HMM	$\mathbf{for}(i=1\;;\;i\;\geq\;l$
	Forward Pass
10 Boltzmann	forward pass for
Machines	
10.1 The Boltzmann	Backward Pass
Machine	backward pass fo
10.2 Learning 10.3 Restricted	EM-STEP
Boltzmann Machine	end for
Boltzmann Machine	if stop criterion ful
	-
	Stop=true
	end if

ithm

end while

uences  $(x^T)^i = (x_1^i, x_2^i, x_3^i, \dots, x_T^i)$ alues  $u \in \{1, \ldots, S\}$ ,  $u_{1}(u_{1}),$ ies  $p(u_t \mid u_{t-1})$ , and s  $p_E(x \mid u);$ lues of  $p_S(u)$ ,  $p_E(x \mid u)$ , m bilities  $p_S(u_1)$ , ies  $p(u_t \mid u_{t-1})$ , and s  $p_E(x \mid u);$ lues of  $p_S(u)$ ,  $p_E(x \mid u)$ , ; i + + do  $(x^T)^i$ for  $(x^T)^i$ lfilled **then** 

Machine Learning: Unsupervised Methods



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likelihood of  $x^T$  is an integral - more exactly a sum - over all probabilities of possible sequences of hidden states multiplied by the probability that the hidden sequence emits  $x^T$ 

Often a specific hidden sequence dominates sum:

$$(u^T)^* = \arg \max_{u^T} p(u^T \mid x^T) = \arg \max_{u^T} p(u^T, x^T)$$

semantic meaning: hidden states are interpretable what is  $(u^T)^*$ Bioinformatics:  $(u^T)^*$  needed for alignment sequence  $\leftarrow \rightarrow$  HMM

Alignment  $\rightarrow$  obtained through dynamic programming path in from left to right in figure

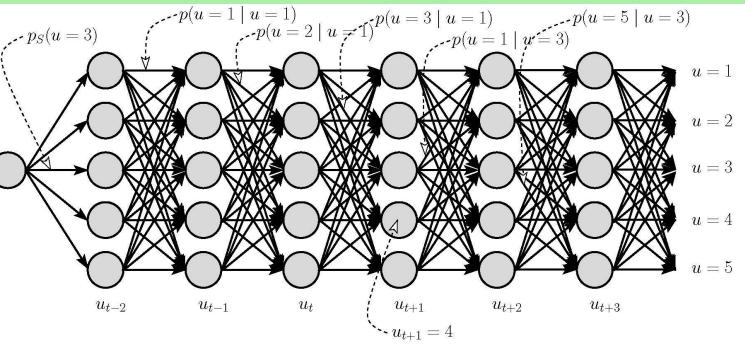




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circles: represented by a matrix  $\boldsymbol{V}$ 

 $V_{t,a}$ : maximal probability of a sequence of length *t* ending in state *a* 

$$V_{t,a} = \max_{u^{t-1}} p(x^t, u^{t-1}, u_t = a)$$

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$$V_{t,a} = p_E(x_t \mid u_t = a) \max_b p(u_t = a \mid u_{t-1} = b) V_{t-1,b}$$

Initialization

$$V_{1,a} = p_S(a)p_E(x_1 \mid u_1 = a)$$

Result

$$\max_{u^T} p(u^T, x^T) = \max_{a} V_{T,a} .$$

sequence by backtracing  $b(t, a) = \arg \max_{b} p(u_t = a \mid u_{t-1} = b) V_{t-1,b}$ 

```
complexity of Viterby algorithm: O(T S^2)
```

(maximum over *S* terms)

BIOINF



#### HMM Viterby

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9.9 Profile HMM

Given: sequence  $x^T = (x_1, x_2, x_3, \ldots, x_T)$ , state values  $u \in \{1, \ldots, S\}$ , start probabilities  $p_S(u_1)$ , transition probabilities  $p(u_t \mid u_{t-1})$ , and emission probabilities  $p_E(x_t \mid u_t)$ ; Output: most likely sequence of hidden state values  $(u^T)^*$ and its probability  $p(x^T, (u^T)^*)$ 

**BEGIN** initialization

$$V_{1,a} = p_S(a)p_E(x_1 \mid u_1 = a)$$

END initialization BEGIN Recursion for  $(t = 2 ; t \leq T ; t + +)$  do for  $(a = 1 ; a \leq S ; a + +)$  do

 $V_{t,a} = p_E(x_t \mid u_t = a) \max_b p(u_t = a \mid u_{t-1} = b) V_{t-1,b}$ 

$$b(t,a) = \arg \max_{b} p(u_t = a \mid u_{t-1} = b) V_{t-1,b}$$

end for end for END Recursion BEGIN Compute Probability

$$p\left(x^T, (u^T)^*\right) = \max_{a=1}^S V(T, a)$$

**END** Compute Probability



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HMM Viterby-Backtracing

#### **BEGIN Backtracing**

$$s = \arg \max_{a=1}^{S} V(T, a)$$

print s

for 
$$(t = T ; t \ge 2 ; t - -)$$
 do

s = b(t,s)

print s

end for END Backtracing



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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine Viterby algorithm to improve a multiple alignment:

- 1. initialize HMM
- 2. align all sequences to the HMM via the Viterby algorithm
- 3. make frequency counts per column and compute the transition probabilities to update the HMM
- 4. if not converged go to step 2

#### **Input Output Hidden Markov Models**

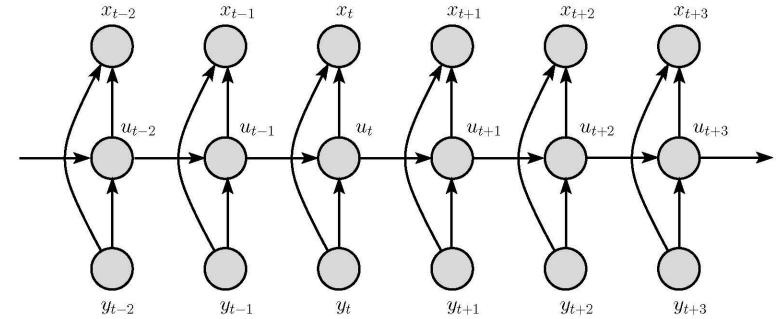


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Output sequence  $x^T = (x_1, x_2, x_3, \dots, x_T)$  conditioned on input sequence  $y^T = (y_1, y_2, y_3, \dots, y_T)$ 



#### **Input Output Hidden Markov Models**



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Machine 10.2 Learning 10.3 Restricted Boltzmann Machine probabilities are conditioned on the input:

$$p_S(u_1 \mid y_1) \qquad p(u_t \mid y_t, u_{t-1}) \qquad p_E(x_t \mid y_t, u_t)$$

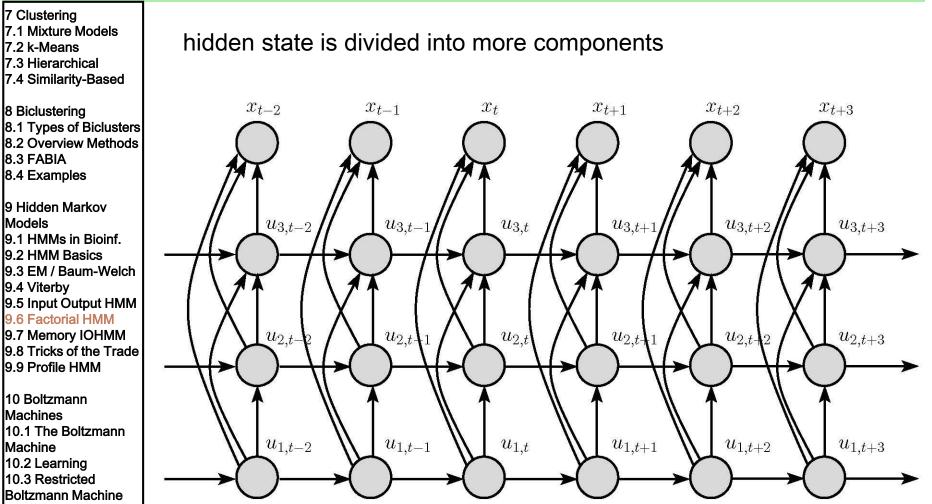
IOMM: classification including negative examples  $y_T = 1$   $y_T = -1$ 

Subclassses of the negative class which is very similar to the positive class can be better discriminated

parameters increase proportional to input symbols

Learning analog to original method

### **Factorial Hidden Markov Models**



#### Machine Learning: Unsupervised Methods



#### **Factorial Hidden Markov Models**



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10.3 Restricted Boltzmann Machine The transition probability of hidden state variable  $u_i$  is conditioned on all  $u_k$  with  $k \le i$ 

emission probability depends on all hidden states

Idea:  $u_1$  evolves very slowly,  $u_2$  evolves faster, etc state variable depends on all slower ones

factorial HMMs is computational expensive to learn

approximative methods have been developed to speed up learning

### Memory Input Output Factorial Hidden Markov Models



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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine Sean Eddy

"HMMs are reasonable models of linear sequence problems, but they don't deal well with correlations between residues or states, especially long-range correlations."

"The state path of an HMM has no way of remembering what a distant state generated when a second state generates its residue."

only way an HMM can store information:

 $\rightarrow$ go into a certain state value and don't change it

BUT: event which led the HMM enter the fixed state is memorized

### Memory Input Output Factorial Hidden Markov Models

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Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine  $p(u_t = a \mid u_{t-1} = a) = 1$ 

if the state takes on the value *a* then the state is fixed forever

memory is enforced by fixing  $p(u_t = a \mid u_{t-1} = a) = 1$ 

However: after the storage process systems dynamics nor other events to memorize can be dealt with

 $\rightarrow$  factorial HMM

Storing events  $\rightarrow$  input output HMMs

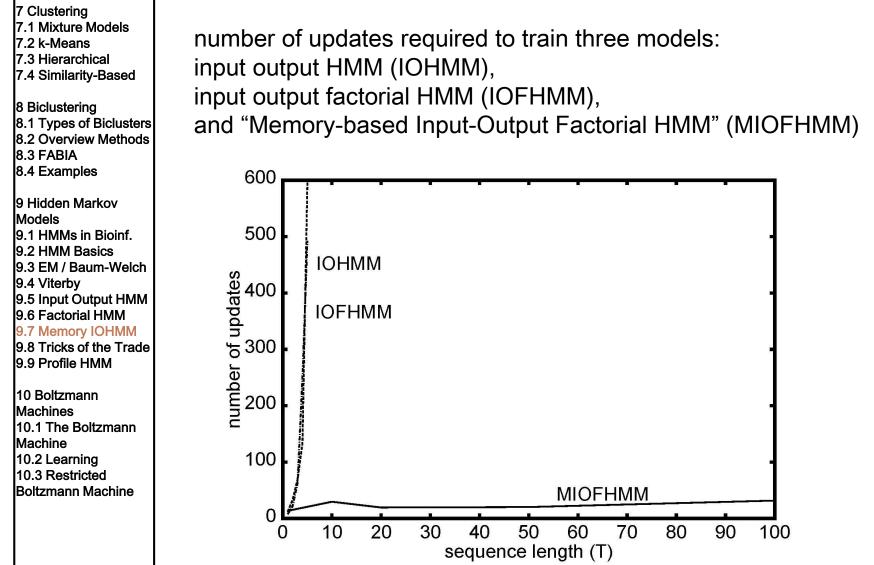
Memory-based Input-Output Factorial HMM

Initially: all state variables have "uncommitted" values then various inputs can trigger the memory state



### Memory Input Output Factorial Hidden Markov Models





Machine Learning: Unsupervised Methods

### **Tricks of the Trade**



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- 1. Bioinformatics: delete states which do not emit symbols
- variable length of the sequences carefully compare likelihoods → length dependent
- 3. small likelihood  $\rightarrow$  log-space
- 4. kept probabilities above a threshold  $\varepsilon$  to allow all solutions
- 5. EM-algorithm: probabilities > 0 → set to zero after learning
   → helps to generalize
- prone to local minima → global optimization strategies (deterministic annealing)



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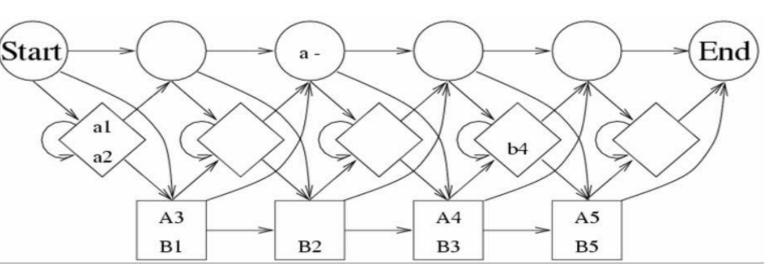
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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine Profile Hidden Markov Models code a multiple sequence alignment

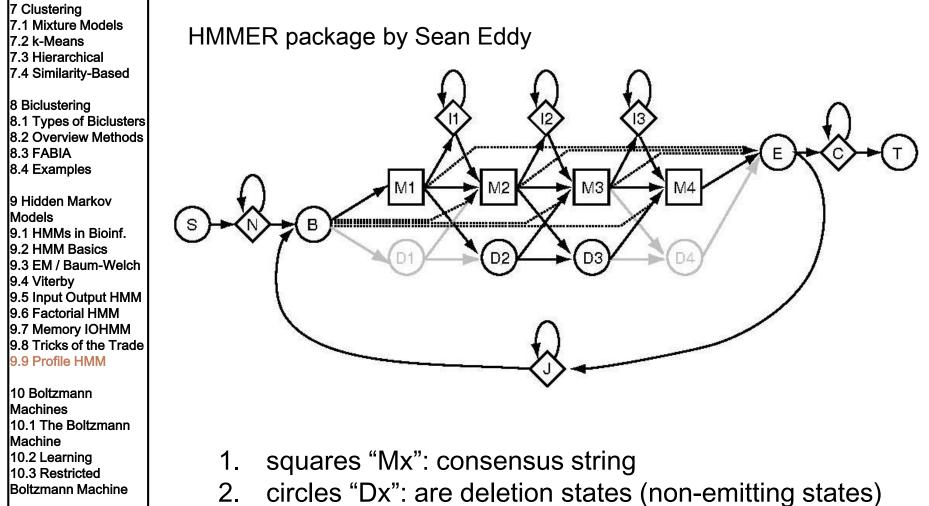
position-specific scoring system  $\rightarrow$  search databases for homologous



- 1. The top row with states indicated with circles are a pattern.
- 2. The diamond states are inserted strings.
- 3. The bottom row with states indicated as squares are deletions, where a letter from the pattern is skipped.

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3. diamonds "Ix": insertion states



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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine package SAM Sequence Alignment and Modeling system (SAM -<u>http://www.cse.ucsc.edu/research/compbio/sam.html</u> creating, refining, and using HMMs

SAM models: multiple alignment as HMMER

Databases: Protein FAMily database (Pfam)

67% proteins contain at least one Pfam profile HMM

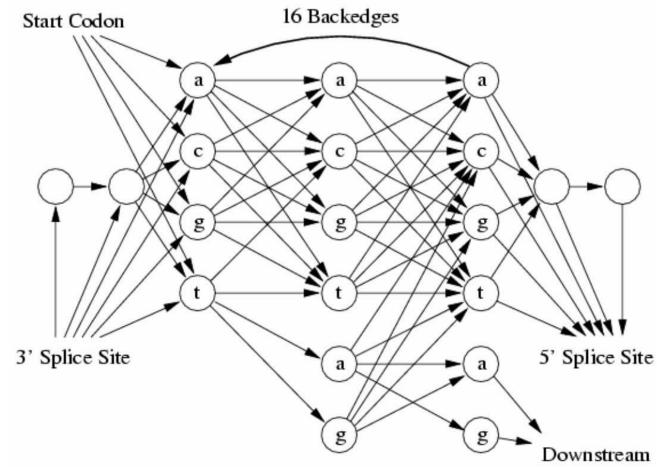


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#### HMM for splice site detection





# Chapter 10

# The Boltzmann Machine

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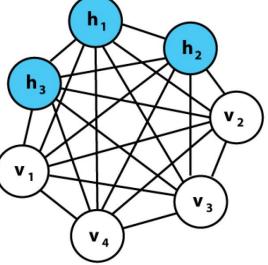
10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine Boltzmann machine: stochastic recurrent neural network proposed by Geoffrey Hinton and Terry Sejnowski in 1985.

Boltzmann machines: not useful for practical problems

restricted Boltzmann machines: gained high popularity in the context of deep learning

name from statistical mechanics (normalizing distribution and used for sampling)

A graphical representation of an example Boltzmann machine. Each undirected edge represents dependency. In this example there are 3 hidden units and 4 visible units





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10.1 The Boltzmann Machine

10.2 Learning 10.3 Restricted Boltzmann Machine Boltzmann machine: network of units with an "energy" of its current state; binary stochastic units, global energy

$$E = - \left( \sum_{i,j;i < j} w_{ij} \, s_i \, s_j + \sum_i \theta_i \, s_i \right)$$

- $w_{ij}$  is the connection strength between unit j and unit i
- $s_i$  is the state of unit i which is either 1 or 0
- $heta_i$  is the bias or the activation threshold of unit i
- $w_{ii} = 0$  for all *i*, that is, units do not have self-connections
- $w_{ij} = w_{ji}$  for all i, j, that is, connections are symmetric

Weights are written by a symmetric matrix  $oldsymbol{W}$  with zero diagonal

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Boltzmann Machine

energy difference of a single unit:  $\Delta E_i = \sum w_{ij} s_j + \theta_i$ 

Boltzmann distribution: energy of a state is proportional to the negative log probability of that state.

Boltzmann Factor: energy difference if one unit is flipped  $\Delta E_i = -k_B T \ln(p_{i=off}) - (-k_B T \ln(p_{i=on}))$ 

 $k_B$  : Boltzmann's constant is absorbed into the temperature T

energy difference at temperature T:  $\begin{cases} \frac{\Delta E_i}{T} = \ln(p_{i=on}) - \ln(p_{i=off}) \\ \Leftrightarrow \quad \frac{\Delta E_i}{T} = \ln(p_{i=on}) - \ln(1 - p_{i=on}) \\ \Leftrightarrow \quad \frac{\Delta E_i}{T} = \ln\left(\frac{p_{i=on}}{1 - p_{i=on}}\right) \\ \Leftrightarrow \quad -\frac{\Delta E_i}{T} = \ln\left(\frac{1 - p_{i=on}}{p_{i=on}}\right) \\ \Leftrightarrow \quad -\frac{\Delta E_i}{T} = \ln\left(\frac{1}{p_{i=on}} - 1\right) \\ \Leftrightarrow \quad \exp\left(-\frac{\Delta E_i}{T}\right) = \frac{1}{p_{i=on}} - 1 \end{cases}$ 

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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine → probability that the *i*-th unit is on:  $p_{i=on} = \frac{1}{1 + \exp(-\frac{\Delta E_i}{T})}$ 

 $\rightarrow$  logistic function is used as activation probability

The network runs iteratively choosing a unit and setting its state according to its probability from above.

When the machine is "at thermal equilibrium" the probability distribution of global states has converged.

starts with a high temperature which gradually decreases

#### **Boltzmann Machines: Learning**

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10.3 Restricted Boltzmann Machine Learning in the Boltzmann Machine

Training: weights so that the global states with the highest probabilities will get the lowest energies

- "visible" units V: receive binary training input from the "environment"
- "hidden" units *H*

distribution over the training set:  $P^+(V)$ distribution over converged global states and after marginalization over the hidden units:  $P^-(V)$ 

Boltzmann Machine learning:  $P^-(V) pprox P^+(V)$ 

Objective is the Kullback-Leibler divergence:

$$D_{\rm KL}(P^+ \parallel P^-) = \sum_{v} P^+(v) \ln\left(\frac{P^+(v)}{P^-(v)}\right)$$

sum is over all the possible states of  $\boldsymbol{V}$ 

Machine Learning: Unsupervised Methods

Sepp Hochreiter



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10.3 Restricted Boltzmann Machine Analog to the EM algorithm, Boltzmann machine training has two phases that are performed alternating:

- "positive" phase: visible units' states are clamped to the training data
- "negative" phase the network runs freely

gradient of the objective with respect to a given weight:

$$\frac{\partial D}{\partial w_{ij}} = -\frac{1}{\eta} \left( p_{ij}^+ - p_{ij}^- \right)$$

- $p_{ij}^+$  is the probability of units i and j both being on when the machine is at equilibrium on the positive phase
- $p_{ij}^-$  is the probability of units i and j both being on when the machine is at equilibrium on the negative phase
- $\eta$  is the learning rate

Learning by using only "local information"  $\rightarrow$  biological plausible

#### **Boltzmann Machines: Learning**



training the bias weight:

$$rac{\partial D}{\partial heta_i} \;=\; -rac{1}{\eta} \left( p_i^+ - p_i^- 
ight)$$

Problems:

- the time to equilibrium grows exponentially with the size and with the magnitude of the connection strengths
- probabilities between zero and one → more plastic, variance trap net effect → noise causes the connection strengths to random walk until the activities saturate

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(RBM)

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## **Boltzmann Machines: RBM**

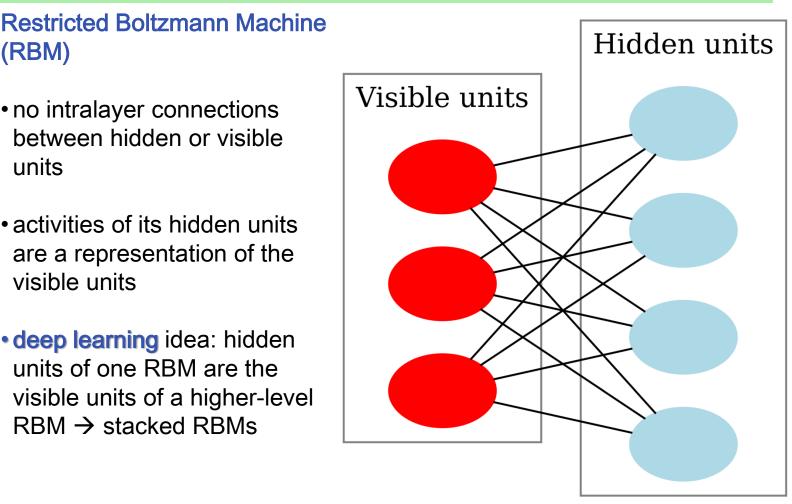
 no intralayer connections between hidden or visible

 activities of its hidden units are a representation of the visible units

 deep learning idea: hidden units of one RBM are the visible units of a higher-level  $RBM \rightarrow stacked RBMs$ 

Graphical representation of a restricted Boltzmann machine. The four blue units represent hidden units, and the three red units represent visible states. In restricted Boltzmann machines there are only connections (dependencies) between hidden and visible units, and none between units of the same type.

#### Sepp Hochreiter





#### **Boltzmann Machines: RBM**

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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine  $w_{i,j}$ : connection between hidden unit  $h_j$  and visible unit  $v_i$ bias weight visible unit:  $a_i$ bias weight visible unit:  $b_j$ energy:  $E(v,h) = -\sum_i a_i v_i - \sum_i b_j h_j - \sum_{i,j} h_j v_i w_{i,j}$ 

$$E(\boldsymbol{v},\boldsymbol{h}) = -\boldsymbol{a}^T\boldsymbol{v} - \boldsymbol{b}^T\boldsymbol{h} - \boldsymbol{h}^T\boldsymbol{W}\boldsymbol{v}$$

Probability distributions over hidden and visible vectors:

 $p(\boldsymbol{v}, \boldsymbol{h}) = \frac{1}{Z} e^{-E(\boldsymbol{v}, \boldsymbol{h})}$ , where Z is a normalizing constant or the partition function defined as the sum of  $e^{-E(\boldsymbol{v}, \boldsymbol{h})}$  over all possible configurations.

Marginalizing  $\rightarrow$  probability of a visible (input) vector:

$$p(\boldsymbol{v}) = \frac{1}{Z} \sum_{\boldsymbol{h}} e^{-E(\boldsymbol{v},\boldsymbol{h})}$$



#### **Boltzmann Machines: RBM**



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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine Mutual conditional independence:

$$p(\boldsymbol{v} \mid \boldsymbol{h}) = \prod_{i=1}^{m} p(v_i \mid \boldsymbol{h}) \qquad p(h_j = 1 \mid \boldsymbol{v}) = \sigma(b_j + \sum_{i=1}^{m} w_{i,j} v_i)$$
$$p(\boldsymbol{h} \mid \boldsymbol{v}) = \prod_{j=1}^{n} p(h_j \mid \boldsymbol{v}) \qquad p(v_i = 1 \mid \boldsymbol{h}) = \sigma(a_i + \sum_{j=1}^{n} w_{i,j} h_j)$$

where  $\sigma$  is the sigmoid function

Training 
$$\underset{\boldsymbol{W}}{\operatorname{arg\,max}} \prod_{\boldsymbol{v} \in V} p(\boldsymbol{v}) \qquad \underset{\boldsymbol{w} \in V}{\operatorname{arg\,max}} \operatorname{E}\left(\sum_{\boldsymbol{v} \in V} \log p(\boldsymbol{v})\right)$$

1

### **Boltzmann Machines: RBM**



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10 Boltzmann Machines 10.1 The Boltzmann Machine 10.2 Learning 10.3 Restricted Boltzmann Machine train RBMs by contrastive divergence (CD):

- 1. Take a training sample v, compute the probabilities of the hidden units and sample a hidden activation vector h from this probability distribution
- 2. Compute the outer product of  $\boldsymbol{v}$  and  $\boldsymbol{h}$  and call this the "positive gradient"
- 3. From h, sample a reconstruction v' of the visible units, then resample the hidden activations h' from this
- 4. Compute the outer product of v' and h' and call this the "negative gradient"
- 5. Let the weight update to  $w_{i,j}$  be the "positive gradient" minus the "negative gradient", times some learning rate  $\eta$